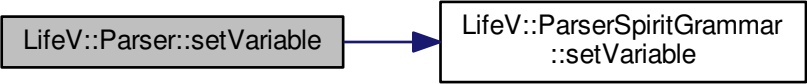


LifeV::Parser::setVariable



```
graph LR; A[LifeV::Parser::setVariable] --> B[LifeV::ParserSpiritGrammar::setVariable]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow pointing from left to right. The left box is shaded gray and contains the text 'LifeV::Parser::setVariable'. The right box is white and contains the text 'LifeV::ParserSpiritGrammar::setVariable' on two lines. A dark blue arrow points from the right side of the gray box to the left side of the white box.

LifeV::ParserSpiritGrammar
::setVariable