

FractureData::getIntegration  
TypeVelocity



```
graph LR; A[FractureHandler::init] --> B[FractureData::getIntegrationTypeVelocity];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The box on the left is shaded gray and contains the text 'FractureData::getIntegration' on the top line and 'TypeVelocity' on the bottom line. The box on the right is white with a black border and contains the text 'FractureHandler::init'. A blue arrow points from the right side of the white box to the left side of the gray box.

FractureHandler::init