

FractureIntersect::  
getBifurcationIntersections

```
graph LR; A[FractureIntersect::  
getBifurcationIntersections] --> B[FractureIntersect::  
getNumberBifurcation]; B --> C[FractureIntersect::  
getNumberIntersectionOfType];
```

FractureIntersect::  
getNumberBifurcation

FractureIntersect::  
getNumberIntersectionOfType