

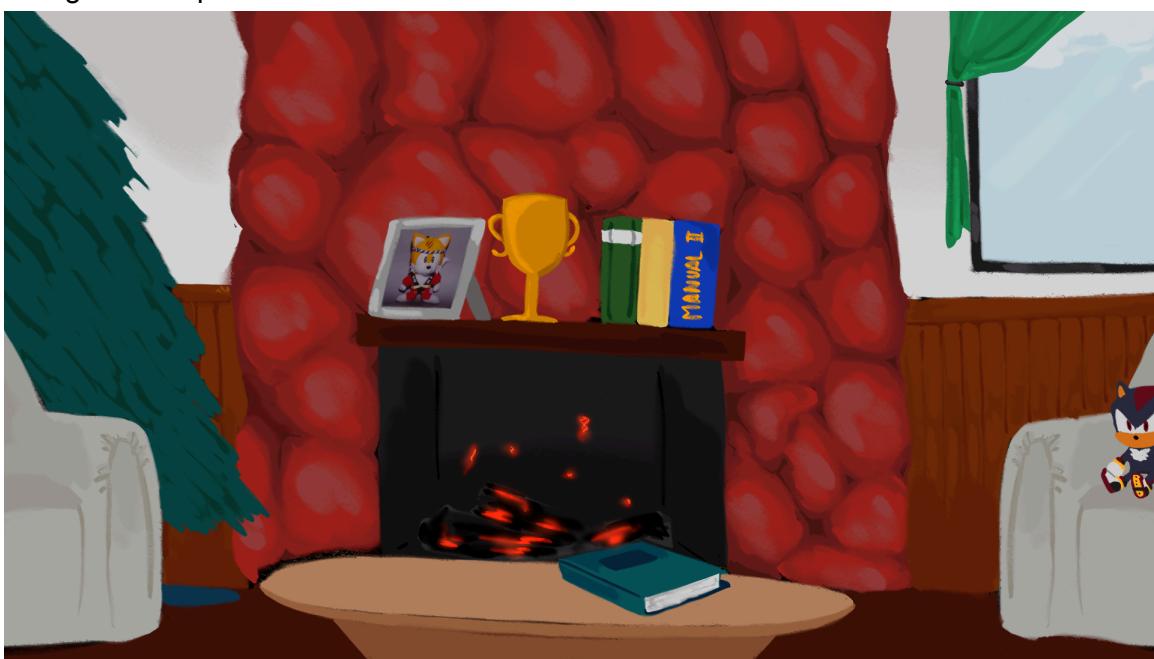
Sonic expressions & poses - sprites



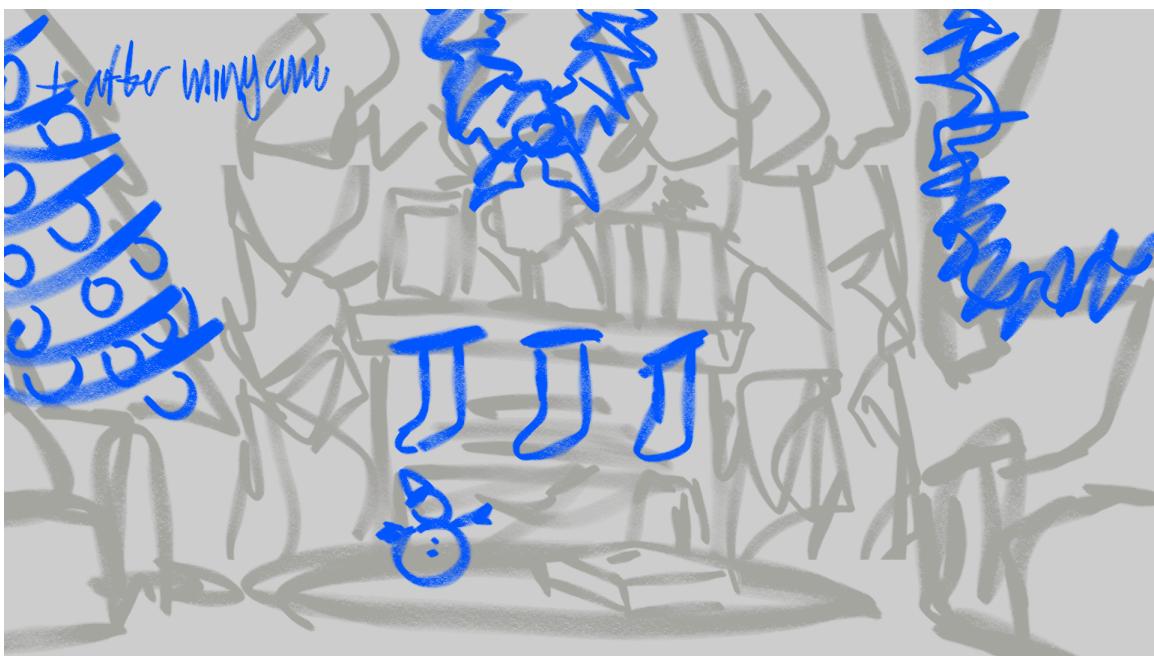
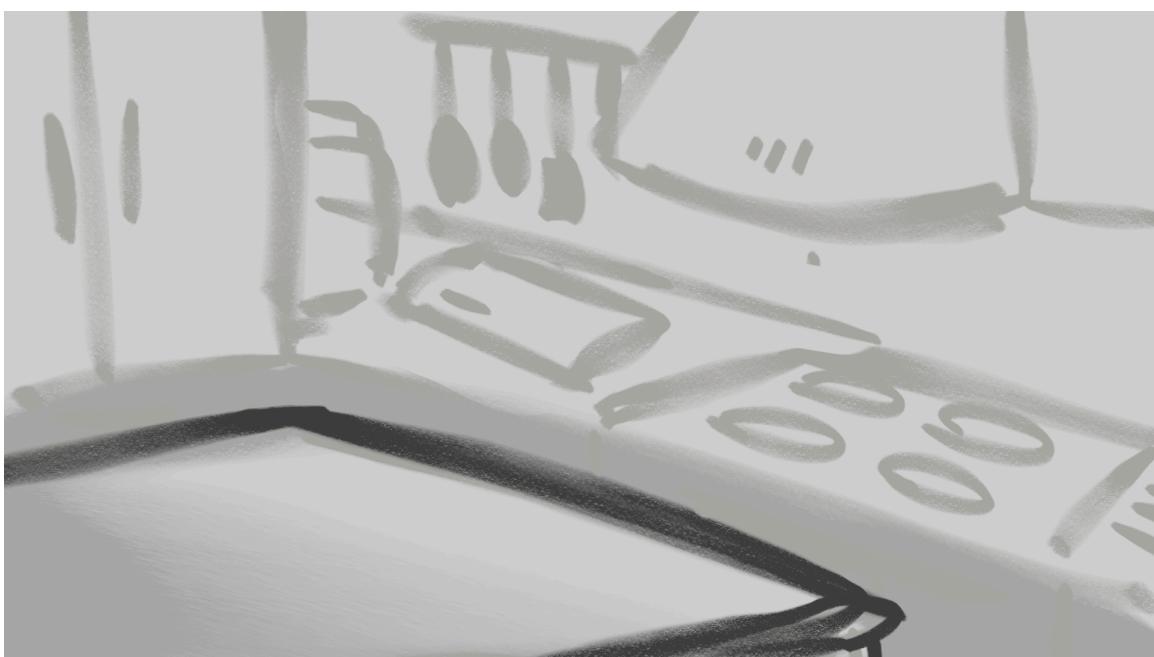
Shadow expressions & poses - sprites

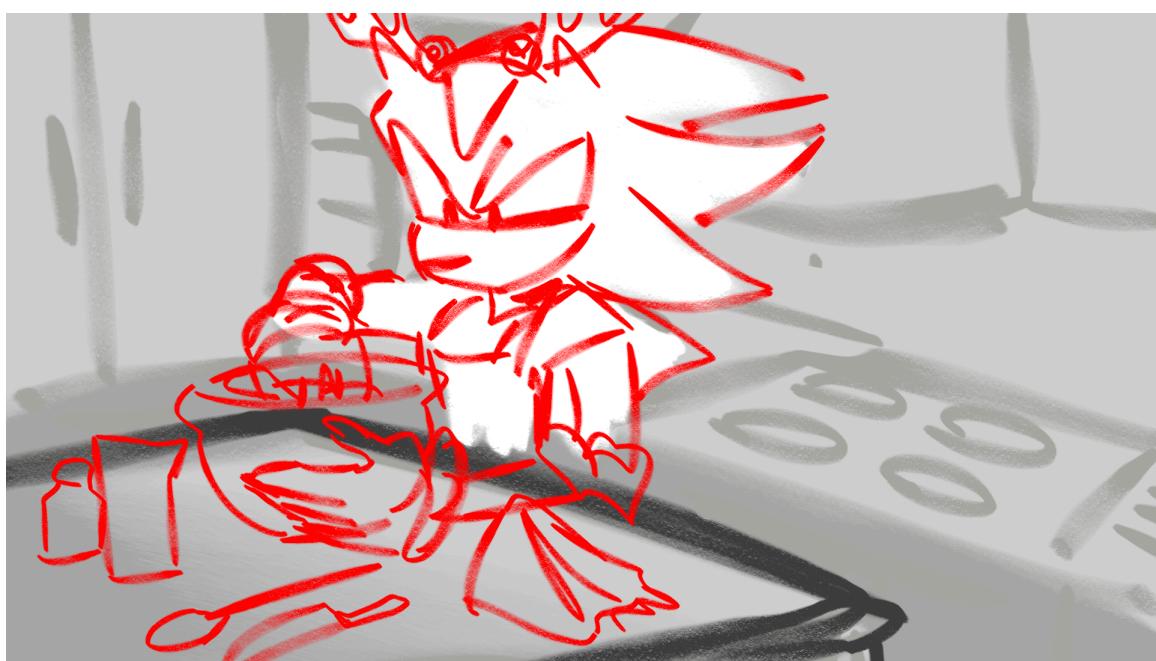


Backgrounds - places + add-ons



>sketch and unfinished work

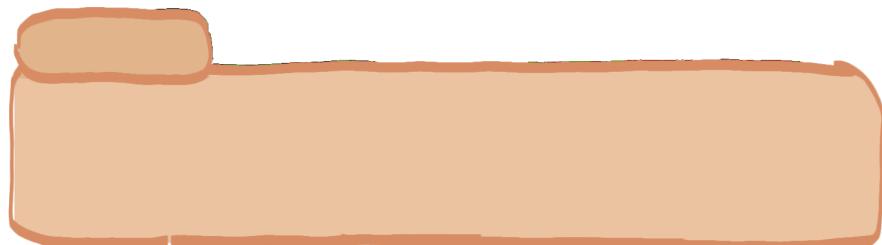




UI look-out + example view (vista general)  
>dialogue box



>choice buttons w/ dialogue box



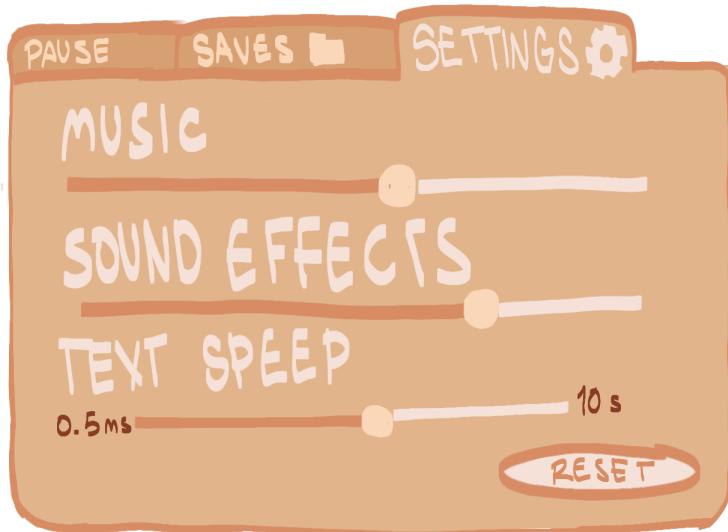
>menu buttons w/ dialogue box



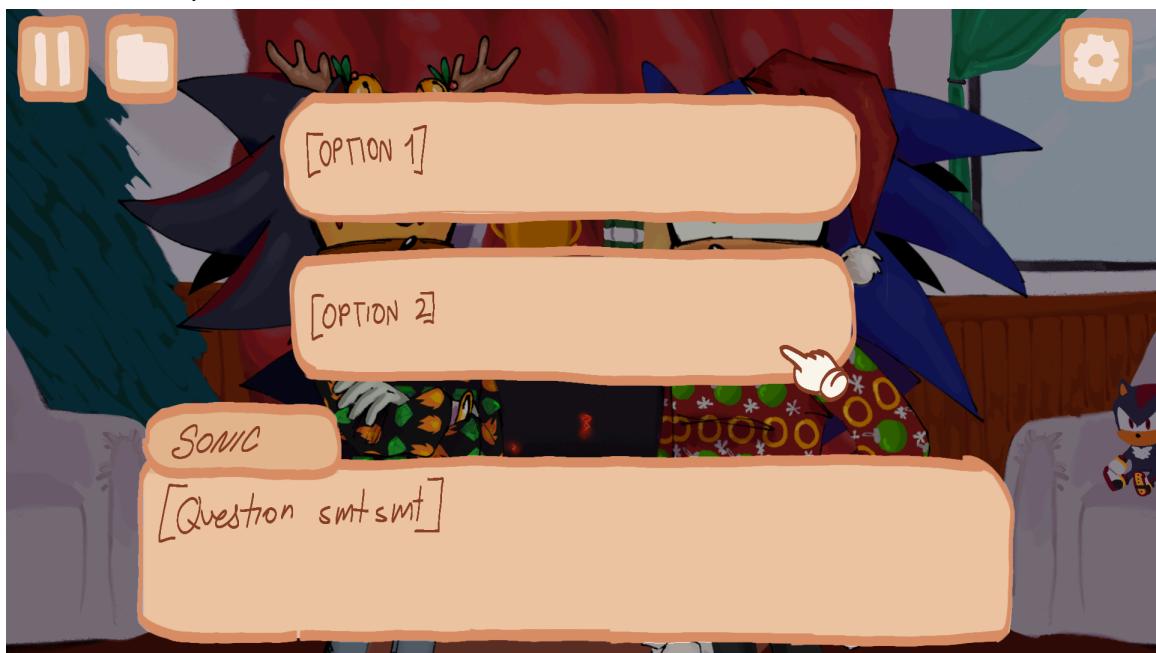
>buttons



>menu display (+ data saving & basic settings)

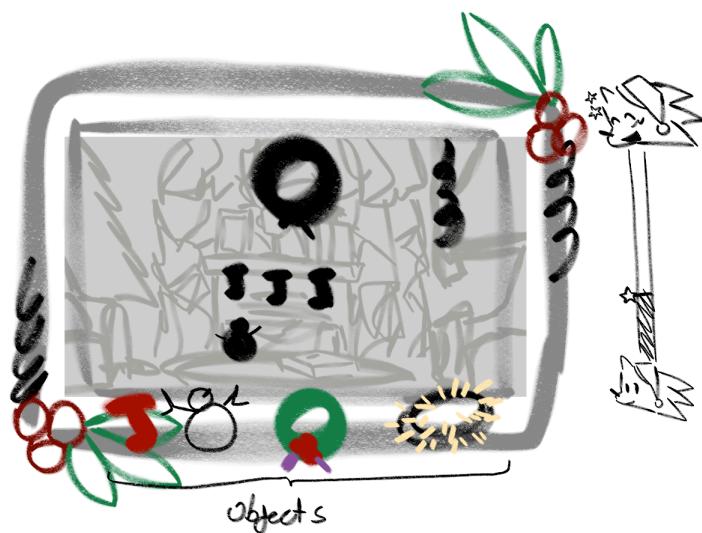


>>visual example



Minigames rough sketch (basic info)

minigame info (UI)



Doesn't cover whole screen (displayed on the middle)

There's a meter/bar for everytime you progress in the minigame, raising everytime you get the decorations in their proper place

03/12/2024