

# QUANTUM MECHANICS 1

## Introduction

**QUANTUM MECHANICS:** Describes how objects behave at a small scale

- Describes physics at the microscopic level
- Seemingly incompatible with the types of observations made in our lives
- Leads to counter-intuitive effects
- Used for describing the behavior of an atom

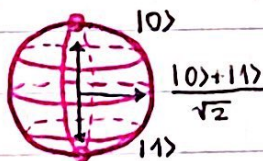
## QM vs QC

► **Quantum computing:** Uses quantum phenomena to perform computation

~ Quantum computing is an application of Quantum mechanics  
superposition • entanglement • quantum interference.

Enable the design of quantum algorithms which can compute in ways classical computers cannot, making quantum computers more powerful for solving certain types of problems

## WHY QM?



Qubits are physical systems, and quantum mechanics describes the behavior of these systems.



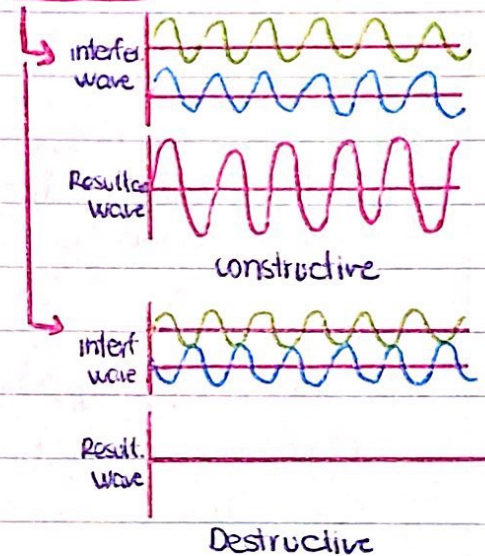
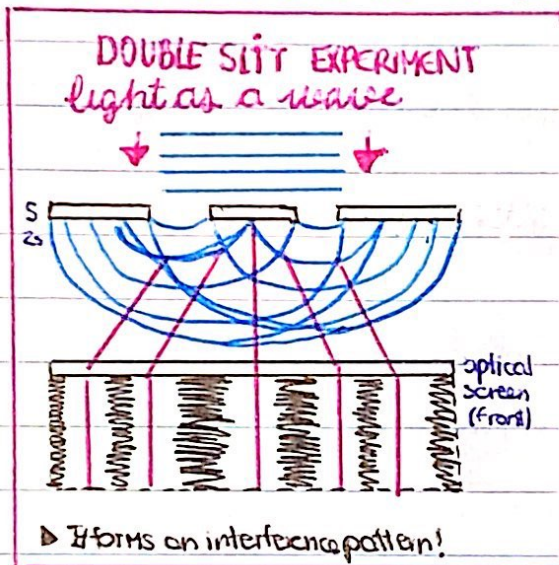
# Particles and Waves

## PRE-QUANTUM PARTICLES

- ▶ All particles have a well defined position
- ▶ They are discrete
- ▶ When they collide, they "bounce off" each other

## PRE-QUANTUM WAVES

- ▶ Waves don't have a well-defined position
- ▶ They are continuous
- ▶ When they collide, they will interfere



## ↳ light as a particle???

~ The photoelectric effect

No electrons are ejected with low-energy light - no matter how much you use

↓  
Electrons are ejected with high energy light

If light is only a wave  
NO SENSE

low-energy waves could eventually dislodge the  $e^-$

Light also made of particles ☺

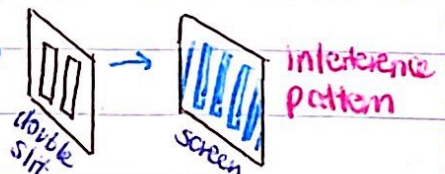
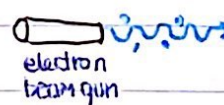
No matter how many "particles" of light you use, the electron is not ejected.

## WAVE-PARTICLE DUALITY

- ▶ In quantum mechanics all objects can be described as both a **Wave** and a **Particle**.

## PARTICLES AS WAVES

Electrons exhibit wave behavior!



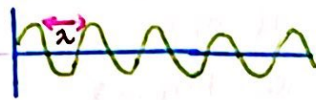
⚡  
LIGHT IS A WAVE AND A PARTICLE!



## DE BROGLIE WAVELENGTH

► All particles have a wavelength

$$\lambda = h/p$$



← lower wavelength  
more particle-like  
behavior

higher  $\lambda$   
more wave-like  
behavior

\*  $\lambda$ : wavelength

\*  $h$ : Planck's constant ( $6.626 \cdot 10^{-34} \text{ m}^2 \text{ Kg/s}$ )

\*  $p$ : momentum ( $m \cdot v$ ) → (mass  $\cdot$  velocity)

Wifi Wavelength:  $0.125 \text{ m}$

X-ray Wavelength:  $10^{-9} \text{ m}$

## WAVEFUNCTION

► It's a probability cloud

► It shows how likely it's for a particle to be in a certain region of space at a given time

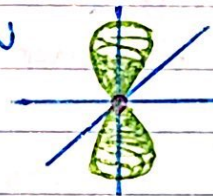
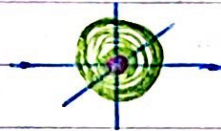
$$\Psi(x, t)$$

\*  $\Psi$ : psi

\*  $x$ : position

\*  $t$ : time

Example of ELECTRON



nucleus

## WAVE-PARTICLE DUALITY IN QC

- Qubits behave like waves
- The superposition states of the qubit can interfere with one another
- Using Interference we can amplify the probability of the correct answer
- Quantum interference leads to a quantum speed-up

## HAMILTONIAN

A quantum operator that gives us the energy of a quantum state

$$\hat{H}|\psi\rangle = E|\psi\rangle$$

form of the eq:

$$A\vec{v} = \lambda\vec{v}$$

Eigen-vectors

Eigenvalue

$$\hat{H}|\psi\rangle = E|\psi\rangle$$

Eigen states

Eigenvalue

## CLASSICAL ENERGY EQ

Total Energy = Kinetic Energy (you) + Potential Energy (highly depends)

## HAMILTONIAN FORM

Total Energy = Kinetic Energy (electron) + Potential Energy (how far from nucl)

## THE SCHRÖDINGER EQUATION

describes how the wavefunction changes  
in time based on its Hamiltonian

Describes how the quantum state changes  
in time based on its energy values

$$i \hbar \frac{\partial}{\partial t} |\psi\rangle = \hat{H} |\psi\rangle$$

Why this eq?

- It tells us how our quantum hardware behaves
- It tells us how to operate our quantum hardware
- It allows us to engineer and implement quantum gates
- Many more applications!