Image Processing Project

Project Overview

This project involves the design and implementation of a Python-based graphical user interface (GUI) program for performing various image processing operations. The key requirements include custom implementation of image processing techniques, a user-friendly interface design, and grouping similar functionalities for enhanced user experience.

Features and Functionality

General Requirements

- **Image Uploading**: Allows users to upload an image from their device and displays it within the program window.
- **Dynamic Processing**: Each operation can be applied to the uploaded image, with the results displayed dynamically in the interface.
- Organized UI: Operations are grouped into sections for better usability.

Detailed Function Descriptions

1. Image Color Conversion

- **Description**: Converts the uploaded image to grayscale using pixel manipulation.
- **How It Works**: Each pixel's intensity is calculated by averaging the RGB components or using weighted averages:

Gray = 0.2989*Red + 0.5870*Green + 0.1140*Blue.

2. Thresholding

- Basic Threshold:
 - Description: Calculates the threshold based on pixel intensity averages.
 - How It Works: Pixels above the threshold are set to white, and those below are set to black, creating a binary image.
- Advanced Halftoning (Error Diffusion):
 - o **Description**: Enhances halftoning using error diffusion.

 How It Works: Distributes the pixel intensity approximation error to neighboring pixels in a pattern for smoother halftones.

3. Histogram Operations

• Generate Histogram:

- o **Description**: Displays the frequency distribution of pixel intensities.
- o **How It Works**: Counts the number of pixels for each intensity value (0-255).

• Histogram Equalization:

- Description: Enhances image contrast by redistributing intensity values.
- How It Works: Uses the cumulative distribution function (CDF) to map intensities.

4. Edge Detection Methods

Simple Methods:

- Sobel Operator: Detects edges by computing intensity gradients using a 3x3 kernel.
- Prewitt Operator: A simpler gradient-based edge detector using a 3x3 kernel.
- Kirsch Compass Masks: Applies a directional kernel to detect edges and their orientations.

Advanced Methods:

- Homogeneity Operator: Detects edges by calculating intensity differences in a pixel's neighborhood.
- o **Difference Operator**: Highlights regions with significant intensity changes.
- Difference of Gaussians (DoG): Detects edges by subtracting two Gaussian-blurred images.
- Contrast-Based Edge Detection: Smoothens the image and enhances edges based on contrast differences.
- Variance: Identifies edges by computing intensity variance in neighborhoods.
- Range: Measures intensity range (max min) in a pixel's neighborhood to detect edges.

5. Filtering Techniques

High-Pass Filter:

- o **Description**: Enhances edges and details.
- How It Works: Amplifies high-frequency components while suppressing low frequencies.

Low-Pass Filter:

- Description: Smoothens the image.
- How It Works: Reduces noise by averaging pixel values in a local neighborhood.

Median Filter:

- o **Description**: Removes noise while preserving edges.
- o **How It Works**: Replaces a pixel's value with the median of its neighbors.

6. Image Operations

• Addition:

- Description: Combines the original image and a copy.
- How It Works: Increases brightness by summing pixel intensities.

Subtraction:

- o **Description**: Compares the original image and a copy.
- How It Works: Highlights differences by subtracting pixel values.

Inversion:

- Description: Converts the image to its negative.
- o **How It Works**: Flips each pixel's intensity (e.g., 255 becomes 0).

7. Histogram-Based Segmentation

Manual Segmentation:

- Description: Allows user-defined thresholds for segmentation.
- Histogram Peak and Valley Methods:
 - o **Description**: Identifies intensity peaks or valleys for segmentation.

Adaptive Histogram:

 Description: Dynamically adjusts thresholds based on local intensity variations.