# TOEA MARIANA

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#### **EDUCATION**

Faculty of Computer Science and Automatic Control, National University of Science and Technology POLITEHNICA, Bucharest 2023-present

Mathematics-Computer Science, "B.P. Hasdeu" National College, Buzău

2019-2023

#### WORK EXPERIENCE

Volunteer, League of Students from the Faculty of Computer Science and Automatic Control, Bucharest 2024 - present

Responsible for managing teams during a hackathon(CyberHack), ensuring smooth coordination.
November, 2024

# SOFT SKILLS

Perseverance, Teamwork, Creativity, Organization, Problem-solving, Time Management, Leadership

#### COMPUTER SKILLS

Computer programming, Microsoft Office, Communication tools, Operating Systems, Video editing

## PROGRAMMING LANGUAGES

C++, C#, C, HTML, CSS, JavaScript

### **PROJECTS**

PuzzleGame Created a puzzle game in Visual Studio using C#(GitHub link)

ÎnvațăCuMaya Created an educational game for kindergarten children in Visual Studio using C#(GitHub link)

PeriodicTable Created an interactive periodic table in Visual Studio using C#(GitHub link)

Personal Website Created a personal website using HTML and CSS (GitHub link)

**LANParty** Created a program to organize teams for a competition using C(GitHub link)

## **LANGUAGES**

English - Excellent

French - Fluent

German - Conversational

# **ACHIEVEMENTS**

Diploma of participation in the national olympiad of innovation and digital creation "InfoEducatie", 2022(built an educational game in collaboration with Anghel Elena Cristina named "ÎnvațăCuMaya" for kindergarten children)

# HOBBIES AND INTERESTS

Learning New Programming Languages In my free time, I enjoy learning new programming languages and exploring different paradigms to broaden my development skills.

**Hackathons** I regularly participate in hackathons, where I collaborate with other developers to create innovative solutions in a short period of time.

Mentoring/Teaching Programming I tutor high school students in programming to help them improve their coding skills.