Week 3 – Workshop

Make a new project in Eclipse (File --> New --> Project --> Java --> Java Project, or, once you have done it once, just File --> New --> Java Project). But feel free to copy any code from the basic-syntax project, which is the source code from the lectures. Reminder: to copy code from one project to another, go to the first project, expand "default package", R-click on the Java class of interest, choose "Copy", go to the new project, R-click on the project, and choose "Paste".

Fundamental Programming Structures in Java

Exercises: 1:

- Write a program to take an input number from user between 1 and 24. Use if statement and case statement to display the output. If the input is less than 18, print a "Good day" greeting, otherwise print"Good evening".
- Write a while loop that prints out multiples of 5 between 10 and 95
- Write a while loop to add up the values 1 to 10 and print the sum once the loop has finished

Exercises: 2: Write a program that prompts the user to input three numbers. The program should then output the numbers in non-descending order.

Exercises: 3: Write a program that prompts the user to input an integer between 0 and 35. If the number is less than or equal to 9, the program should output the number; otherwise, it should output A for 10, B for 11, C for 12, ..., and z for 35. (Hint: Use the cast operator, (char) (), for numbers>= 10. For uppercase characters A=55, B=56 etc)

Exercise 4: Make a program that flips a coin 10 times, saying "heads" or "tails" each time. Recall that Math.random() returns a double between 0 and 1.

Exercise 5: Write a program that reads a set of integers, and then finds and prints the sum of the even and odd integers. (Hint use the modulo operator %).

Exercises 6: You have several pictures of different sizes that you would like to frame. A local picture framing store offers two types of frames-regular and fancy. The frames are available in white and can be ordered in any color the customer desires. Suppose that each frame is 1 inch wide. The cost of coloring the frame is \$0.10 per inch. The cost of a regular frame is \$0.15 per inch and the cost of a fancy frame is \$0.25 per inch. The customer can also choose to put crowns on the corners, which costs \$0.35 per crown. Write a program that prompts the user to input the following information and then output the cost of framing the picture:

a. The length and width, in inches, of the picture.

Questions- Chapter 4- Malik D.A. Java Programming :From Program Analysis to Program Design 5th Edition, Course Technology, 2012.

- b. The type of the frame.
- c. Customer's choice of color to color the frame.
- d. If the user wants to add the crowns, then the number of crowns.

Exercises 7: Write a program that uses while loops to perform the following steps:

- a. Prompt the user to input 'two integers: firstNum and secondNum. (firstNum must be less than secondNum.)
- b. Output all the odd numbers between firstNum and secondNum inclusive.
- c. Output the sum of all the even numbers between firstNum and second.Num inclusive.
- d. Output all the numbers and their squares between 1 and 10.
- e. Output the sum of the squares of all the odd numbers between firstNum and second.Num inclusive.
- f. Output all the uppercase letters.