

EDUCATION

BSc Computer Science University of Bucharest, Romania Oct 2016 – Present
GPA: 9,92 for the second year 9,69 for the first year

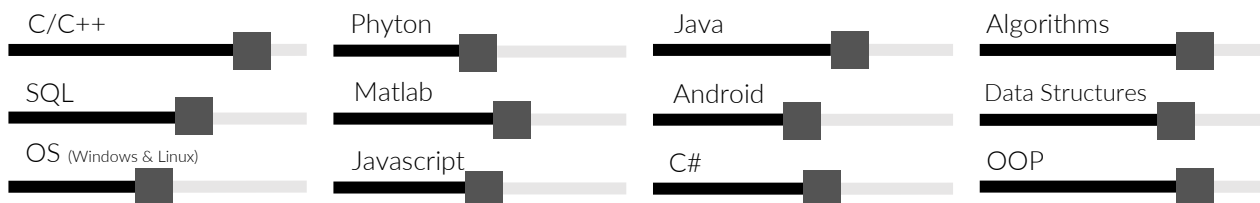
HS Math and Computer Science "Dimitrie Cantemir" High School, Onești Sep 2012 – Jul 2016
GPA: 9,73
Baccalaureate: 9,81

EXPERIENCE

Tutor University of Bucharest, Romania Oct 2016 – Jun 2017

- Created interactive materials and lectured Algorithms and Data Structures, Formal Languages & Automata, and OOP (Object-Oriented Programming) to 50+ students.
- Cooperated closely with 2 colleagues; held technical and theoretical presentations.

TECHNICAL SKILLS



PROJECTS

2018 – Image Quilting for Texture Synthesis and Transfer (Matlab)
2018 – Seam Carving for Content-Aware Image Resizing (Matlab)
2018 – Making Mosaic Images (Matlab)
2018 – Digit Recognition Neural Network (Matlab)
2018 – Chat Messenger (Java, JavaFX)
2018 – Game Simulator (Java, Swing)
2017 – Marvel Game (JavaScript, HTML, CSS)
2017 – Chess Game (C++, SDL)

AWARDS

2018 – Bitdefender Tech Challenge (4th place)
• C/C ++/Windows programming courses. The main issues were working with files, threads, processes, services on Windows, Networking, advanced I/O, security, etc.
2018 – Google Hash Code (rank #2605)
2017 – Google Hash Code (rank #792)
2016 – Diplôme d'Études en Langue Française (DELF) (B2 level)
• The French language examination consisted of 4 tasks: written and oral, comprehension written and oral production. The certification level is B2 for each task, and it is valid for life.
2014 – National Olympiad in Mathematics (Qualification)
2011 – National Olympiad in Mathematics (Bronze Medal)

HOBBIES

- Cooking, cycling, movies, society games, chess