

## OpenWIndow

JPanel creatorPanel; JPanel namePanel; JTextField creatorField; JTextField nameField; JPanel panel button; JButton openButton; JButton cancelButton;

## **IOSave**

Vector<Save> saves

boolean writeArchive

void readArchive

boolean saveNewDrawing(Sav

Save getSave

## DrawEnum (Enum)

WAIT\_POINT
WAIT\_BEGIN\_LINE
WAIT\_END\_LINE
WAIT\_BEGIN\_SQUARE
WAIT\_END\_SQUARE
WAIT\_BEGIN\_RECTANGLE
WAIT\_END\_RECTANGLE
WAIT\_BEGIN\_CIRCLE
WAIT\_END\_CIRCLE
WAIT\_END\_CIRCLE
WAIT\_BEGIN\_ELLIPSE
WAIT\_END\_ELLIPSE
WAIT\_PENCIL

getsAction()

getsActionValue()

toString()

## MeuJPanel()

mousePressed(MouseEvent) mouseReleased(MouseEvent) mouseDragged(MouseEvent) newPoint(MouseEvent) beginNewLlne(MouseÉvent) endNewLine(MouseEvent) beginNewLlne(MouseEvent) endNewLine(MouseEvent) beginNewSquare(MouseÉvent) endNewSquare(MouseEvent) beginNewRectangle(MouseEver endNewRectangle(MouseEvent beginNewCircle(MouseEvent) endNewCircle(MouseEvent) beginNewEllipse(MouseEvent) endNewEllipse(MouseEvent) beginNewLine(MouseEvent) beginNewPencil()