A Provably Correct Floating-Point Implementation of Well Clear Avionics Concepts

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- Floats are the most widely used representation of real numbers
- Problems:
 - Round-off errors
 - Runtime-exceptions (division by zero, not a number, etc.)
- Writing correct floating-point code is tricky
- Particularly dangerous for safety-critical systems



```
>>> (4/3 - 1) * 3 - 1
-2.220446049250313e-16
>>>
```

```
>>> (4/3 - 1) * 3 - 1
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>>> floor((4/3 - 1) * 3 - 1)
```

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Divergence between ideal control flow and floating-point
```

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Unstable guard

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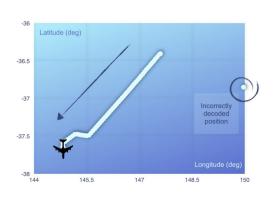
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>>> 100 if floor((4/3 - 1) * 3 - 1) < 0 else 1
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>>> (4/3 * 3 - 1 * 3) - 1
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```

```
>>> (4/3 - 1) * 3 - 1
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>>> floor((4/3 - 1) * 3 - 1)
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100
>>> (4/3 * 3 - 1 * 3) - 1
0.0
>>>
```

Unexpected Numerical Errors in Critical Systems

- Phased Array TRacking Intercept Of Target PATRIOT missile (1991)
- ADS-B Compact Reporting Position Algorithm (2007)





*https://api.army.mil/e2/c/images/2022/08/23/8fa857ff/size0-full.jpg Work of the US government

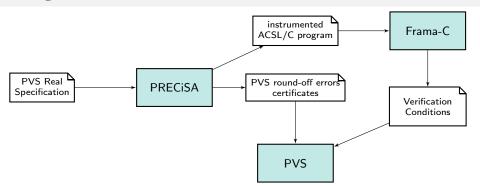
Daidalus

- Detect and Avoid (DAA) concept emerged as an effort to support the integration of UAVs into civil airspace
- Detect and AvoID Alerting Logic for Unmanned Systems*
 - NASA Langley Research Center
 - Correctness and safety properties formally assured
 - PVS theorem prover
 - Reference implementation RTCA/FAA MOPS DO365
 - Main features: Conflict Detection, Maneuver Guidance, and Alerting
- Numerical issues may affect the computed result
- A testing-based approach was used to check the implementation
- DAIDALUS requires a higher level of assurance

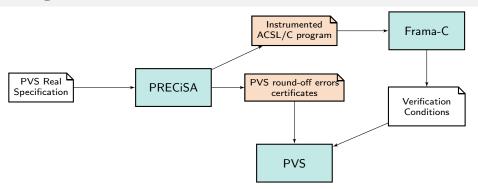
^{*}Muñoz, Narkawicz, Hagen, Upchurch, Dutle, Consiglio, and Chamberlain, DAIDALUS: Detect and Avoid Alerting Logic for Unmanned Systems (DASC 2015)

Our Approach

- Automatic extraction of C code from the ideal real number specification
- Features of the extracted code:
 - Instrumented to detect divergences w.r.t. the ideal control-flow
 - Annotated with contracts on the rounding error
 - Externally verifiable
- We use a combination of different formal-methods techniques
 - PVS Interactive theorem prover
 - PRECiSA analyzer and code generator for floating-point functions
 - FRAMA-C collaborative framework for the static analysis of C programs

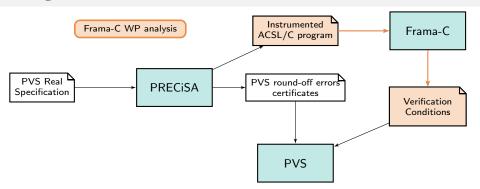


[†]Titolo, Moscato, Feliu, and Muñoz, *Automatic Generation of Guard-Stable Floating-Point Code* Integrated Formal Methods (iFM 2020).



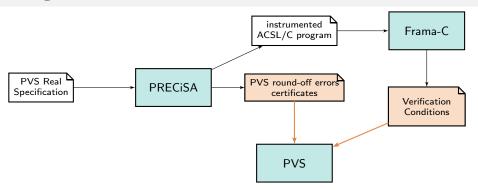
- Formal guarantees on the rounding-error $\mid \mathbb{R}$ specification FP implementation $\mid \le \epsilon$ computed by PRECiSA
- Control flow divergence ⇒ warning

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- Formal guarantees on the rounding-error $|\mathbb{R}|$ specification FP implementation $|\le \epsilon|$ computed by PRECiSA
- Control flow divergence ⇒ warning
- Automatic (no expertise on theorem proving or FP required)

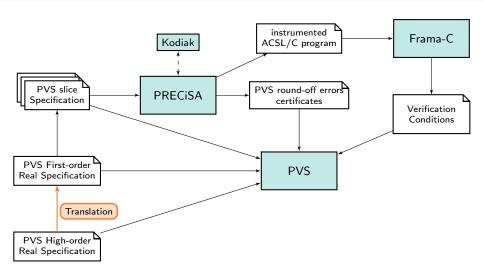
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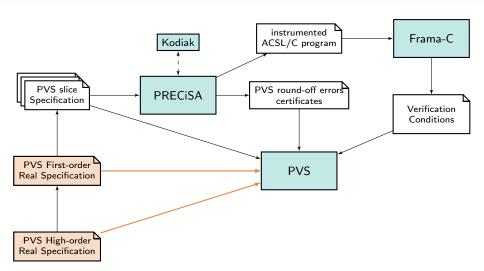
Can This Toolchain be Applied to DAIDALUS?

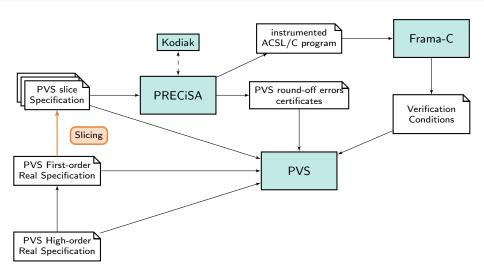
- Not as is!
- Complexity of the Well-clear specification:
 - Higher-order features
 - Intensive use of predicates
 - Number of function calls
- We could not use PRECiSA directly for the Well-Clear library

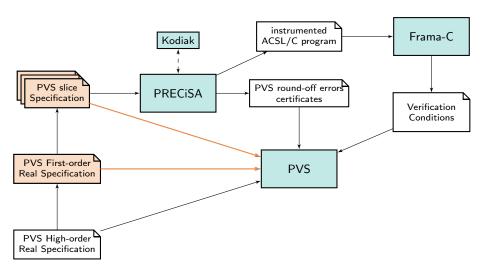
Our Solution

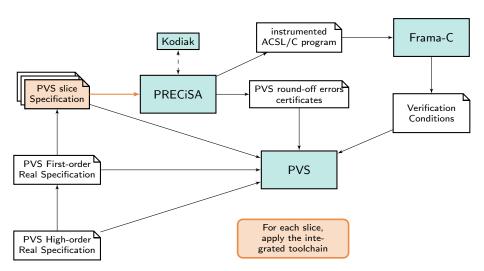
- Extending the integrated toolchain introduced in iFM2020
- Restating specification using only first-order constructs
- Conditionally slicing the specification to make it manageable to PRECiSA

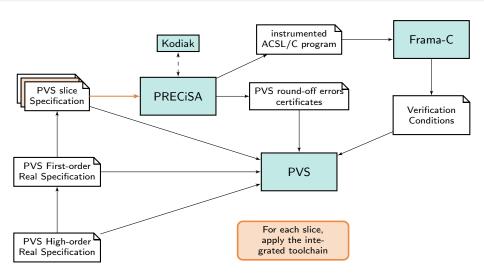


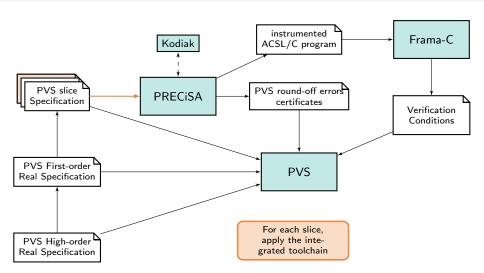












Conditional Slicing

```
f1(x: double): double =
  if (x > 0) then
   f2(x/3)
  else
   f3(x)
  endif
```

Conditional Slicing

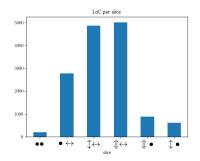
```
f1(x: double): double =
                                if (x > 0) then
                                  f2(x/3)
                                else
                                  f3(x)
                                endif
f1_gt_0(x: double \mid x > 0): double = f2(x/3)
                            f1_lte_0(x: double \mid x \le 0): double = f3(x)
```

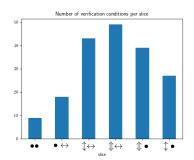
Slicing the Well-Clear Specification

The Well-Clear module was manually split into six slices pivoting on the relative velocity of the ownship and the intruder

- aircraft horizontal and vertical separation unmodified;
- aircraft vertical separation increases, horizontal separation unmodified;
- aircraft vertical separation decreases, horizontal separation unmodified;
- aircraft alter only horizontal separation;
- ↑ ⇔ aircraft increase vertical and alter horizontal separation;
- ↑ ↔ aircraft decrease vertical and alter horizontal separation.

Slicing the Well-Clear Specification





Case Study: DAIDALUS

Time of closest point of approach*

tcpa(
$$s_x$$
, v_x , s_y , v_y) =
if ($v_x^2 + v_y^2 \neq 0$) then $-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)$
else 0

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^{*}Muñoz, Narkawicz, Hagen, Upchurch, Dutle, Consiglio, and Chamberlain, DAIDALUS: Detect and Avoid Alerting Logic for Unmanned Systems (DASC 2015)

/*@

Case Study: DAIDALUS

```
real tcpa(real s_x, real v_x, real s_y, real v_y) =
v_v^2 + v_v^2 > 0? -(s_v * v_v + s_v * v_v) / (v_v^2 + v_v^2): 0:
double tcpa(double s_x), double v_x, double s_y, double v_y) =
v_x^2 + v_y^2 > 0? -(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2): 0;
requires: 0 \le \epsilon \land finite?(\epsilon);
ensures: result \neq \omega \land (|(v_x^2 + v_y^2) - (v_x^2 + v_y^2)| \le \epsilon \implies \text{result} = [tcpa]
*/
double' tcpa_fp(double s_x, double v_x, double s_y, double v_y, double s_y, double s_y
     if(v_x^2 + v_y^2 > \epsilon)
          return -(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2);
     else{
          if(v_x^2 + v_y^2 \le -\epsilon)
          else
                return \omega:
```

 PRECiSA output: symbolic function /*@

Case Study: DAIDALUS

real tcpa(real s_x , real v_x , real s_y , real v_y) = $v_v^2 + v_v^2 > 0$? $-(s_v * v_v + s_v * v_v) / (v_v^2 + v_v^2)$: 0: double [tcpa] (double $[s_x]$, double $[v_x]$, double $[s_y]$, double $[v_y]$) = $v_x^2 + v_y^2 > 0$? $-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)$: 0; requires: $0 \le \epsilon \land finite?(\epsilon)$; ensures: result $\neq \omega \land (|(v_x^2 + v_y^2) - (v_x^2 + v_y^2)| \le \epsilon \implies \text{result} = [tcpa]$ */ double, tcpa_fp(double $\overline{s_x}$, double $\overline{v_x}$, double $\overline{s_y}$, double $\overline{v_y}$, double ϵ) $if(v_x^2 + v_y^2 > \epsilon)$ { return $-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2);$ else{ $if(v_x^2 + v_y^2 \le -\epsilon)$ return 0; else return ω ;

 PRECiSA output: symbolic function

 $\begin{array}{c} v_x^2 + v_y^2 > 0 \\ \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)] : \hline 0; \\ \hline \\ \text{requires: } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)] : \hline 0; \\ \hline \\ \text{requires: } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)] : \hline 0; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)] : \hline 0; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)] : \hline 0; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)]; \\ \hline \\ \text{return } \hline (-(s_x * v_x + s_y * v_y)/($

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Case Study: DAIDALUS

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|v_x^2 + v_y^2 > 0|? -(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)|: 0;
requires: 0 \le \epsilon \land finite?(\epsilon);
ensures: result \neq \omega \land (|(v_x^2 + v_y^2) - (v_x^2 + v_y^2)| \le \epsilon \implies \text{result} = [tcpa]
*/
double, tcpa_fp(double \overline{s_x}, double \overline{v_x}, double \overline{s_y}, double \overline{v_y}, double \epsilon) {
     if(v_v^2 + v_v^2 > \epsilon)
           return -(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2);
     else{
           if(v_x^2 + v_y^2 \le -\epsilon)
                 return 0:
           else
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Case Study: DAIDALUS

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Case Study: DAIDALUS

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Case Study: DAIDALUS

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           return -(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2);
     else{
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                return 0
           else
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}
```

Case Study: DAIDALUS

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double tcpa(double s_x), double v_x, double s_y, double v_y) =
|v_x^2 + v_y^2 > 0|? -(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2)|: 0;
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*/
double' tcpa_fp(double [s_x], double [v_x], double [s_y], double [v_y], double \epsilon){
     if(v_x^2 + v_y^2 > \epsilon)
          return -(s_x * v_x + s_y * v_y)/(v_x^2 + v_y^2);
     else{
          if(v_y^2 + v_y^2 \le -\epsilon)
                return 0:
          else
                return \omega:
```

```
/*@ ensures \forall real s_x, s_y, v_x, v_y; \forall double [s_x], [s_y], [v_x], [v_y]; 1 < v_x < 1000 \land 1 < v_y < 1000 \land 1 < s_x < 1000 \land 1 < s_y < 1000 \land 1 < s_y
```

```
/*@ ensures \forall real s_x, s_y, v_x, v_y; \forall double [s_x], [s_y], [v_x], [v_y]; 1 < v_x < 1000 \land 1 < v_y < 1000 \land 1 < s_x < 1000 \land 1 < s_y < 1000 \land 1 < s
```

```
/*@ ensures \forall real s_x, s_y, v_x, v_y; \forall double [s_x], [s_y], [v_x], [v_y];  1 < v_x < 1000 \land 1 < v_y < 1000 \land 1 < s_x < 1000 \land 1 < s_y < 1000 \land 1 <
```

```
/*@ ensures \forall real s_x, s_y, v_x, v_y; \forall double [s_x], [s_y], [v_x], [v_y]; 1 < v_x < 1000 \land 1 < v_y < 1000 \land 1 < s_x < 1000 \land 1 < s_y < 1000 \land 1 < s_y
```

```
/*@ ensures \forall real s_x, s_y, v_x, v_y; \forall double [s_x], [s_y], [v_x], [v_y]; 1 < v_x < 1000 \land 1 < v_y < 1000 \land 1 < s_x < 1000 \land 1 < s_y < 1000 \land 1 < s_y
```

PRECiSA output: Predicate

```
/*@
predicate WCV_interval<sub>\uparrow \bullet</sub> (real b, t, s_x, s_y, s_z, v_x, v_y, v_z) = ....
predicate WCV_interval<sub>\uparrow \bullet</sub>-fp(double b, t, s_x, s_y, s_z, v_x, v_y, v_z) = ...;
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
      \result \neq \omega \wedge \cdots // bounds on errors
      ∧ \result
      \Rightarrow WCV_interval<sub>f</sub> (b, t, s_x, s_y, s_z, v_x, v_y, v_z) \wedge
           WCV_{interval_{\uparrow \bullet}} fp([b, t, s_x, s_y, s_z, v_x, v_y, v_z])
*/
bool' WCV_interval<sub>\hat{\Pi}</sub>-plus(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3){...}
/*@
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
      \result \neq \omega \wedge \cdots // bounds on errors
      ∧ \result
      \Rightarrow \neg WCV_{interval_{\uparrow \bullet}}(b, t, s_x, s_y, s_z, v_x, v_y, v_z) \land
           \neg \text{WCV\_interval}_{\uparrow \bullet -} \text{fp}(b, t, s_x, s_y, s_z, v_x, v_y, v_z)
*/
bool' WCV_interval<sub>\uparrow \bullet</sub>_mms(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3) {...}
```

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```
/*@
predicate WCV_interval<sub>\uparrow \bullet</sub> (real b, t, s_x, s_y, s_z, v_x, v_y, v_z) = ....
predicate WCV_interval<sub>\uparrow \bullet</sub>-fp(double b, t, s_x, s_y, s_z, v_x, v_y, v_z) = ...;
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
      \result \neq \omega \wedge \cdots // bounds on errors
      ∧ \result
      \Rightarrow WCV_interval<sub>\uparrow \bullet</sub> (b, t, s_x, s_y, s_z, v_x, v_y, v_z) \land
           WCV_interval<sub>fo</sub>_fp(b, t, s_x, s_v, s_z, v_x, v_v, v_z)
*/
bool' WCV_interval<sub>\hat{\Pi}</sub>-plus(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3){...}
/*@
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
      \result \neq \omega \wedge \cdots // bounds on errors
      ∧ \result
      \Rightarrow \neg WCV_{interval_{\uparrow \bullet}}(b, t, s_x, s_y, s_z, v_x, v_y, v_z) \land
           \neg \text{WCV\_interval}_{\uparrow \bullet -} \text{fp}(b, t, s_x, s_y, s_z, v_x, v_y, v_z)
*/
bool' WCV_interval<sub>\uparrow \bullet</sub>-mns(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3) {...}
```

```
/*@
predicate WCV_interval<sub>\uparrow \bullet</sub> (real b, t, s_x, s_y, s_z, v_x, v_y, v_z) = ....
predicate WCV_interval<sub>\uparrow \bullet</sub>-fp(double b, t, s_x, s_y, s_z, v_x, v_y, v_z) = ...;
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
      \result \neq \omega \wedge \cdots // bounds on errors
      ∧ \result
      \Rightarrow WCV_interval<sub>\uparrow \bullet</sub> (b, t, s_x, s_y, s_z, v_x, v_y, v_z) \land
           WCV_{interval_{\uparrow \bullet}} fp((b, t, s_x, s_v, s_z, v_x, v_v, v_z))
*/
bool' WCV_interval<sub>\hat{\Pi}</sub>-plus(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3){...}
/*@
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
      \result \neq \omega \wedge \cdots // bounds on errors
      ∧ \result
      \Rightarrow \neg WCV_{interval_{\uparrow \bullet}}(b, t, s_x, s_y, s_z, v_x, v_y, v_z) \land
            \neg \text{WCV\_interval}_{\uparrow \bullet -} \text{fp}(b, t, s_x, s_y, s_z, v_x, v_y, v_z)
*/
bool' WCV_interval<sub>\uparrow \bullet</sub>-mns(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3) {...}
```

```
/*@
predicate WCV_interval<sub>\uparrow \bullet</sub> (real b, t, s_x, s_y, s_z, v_x, v_y, v_z) = ....
predicate WCV_interval<sub>\uparrow \bullet</sub>-fp(double b, t, s_x, s_y, s_z, v_x, v_y, v_z) = ...;
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
      \result \neq \omega \wedge \cdots // bounds on errors
      ∧ \result
      \Rightarrow WCV_interval<sub>\uparrow \bullet</sub> (b, t, s_x, s_y, s_z, v_x, v_y, v_z) \land
           WCV_{interval_{\uparrow \bullet}} fp((b, t, s_x, s_v, s_z, v_x, v_v, v_z))
*/
bool' WCV_interval<sub>\hat{\Pi}</sub>-plus(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3){...}
/*@
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
      \result \neq \omega \wedge \cdots // bounds on errors
      ∧ \result
      \Rightarrow \neg WCV_{interval_{\uparrow \bullet}}(b, t, s_x, s_y, s_z, v_x, v_y, v_z) \land
            \neg \text{WCV\_interval}_{\uparrow \bullet -} \text{fp}(b, t, s_x, s_y, s_z, v_x, v_y, v_z)
*/
bool' WCV_interval<sub>\uparrow \bullet</sub>-mns(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3) {...}
```

```
/*@
predicate WCV_interval<sub>\uparrow \bullet</sub> (real b, t, s_x, s_y, s_z, v_x, v_y, v_z) = ....
predicate WCV_interval<sub>\uparrow \bullet</sub>-fp(double b, t, s_x, s_y, s_z, v_x, v_y, v_z) = ...;
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
      \result \neq \omega \wedge \cdots // bounds on errors
      ∧ \result
      \Rightarrow WCV_interval<sub>fo</sub> (b, t, s_x, s_y, s_z, v_x, v_y, v_z) \wedge
           WCV_{interval_{\uparrow \bullet}} fp(b, t, s_x, s_y, s_z, v_x, v_y, v_z)
*/
bool' WCV_interval<sub>\uparrow \bullet</sub>-plus(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3) {...}
/*@
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
      \result \neq \omega \wedge \cdots // bounds on errors
      ∧ \result
      \Rightarrow \neg WCV_{interval_{\uparrow \bullet}}(b, t, s_x, s_y, s_z, v_x, v_y, v_z) \land
           \neg \text{WCV\_interval}_{\uparrow \bullet -} \text{fp}(b, t, s_x, s_y, s_z, v_x, v_y, v_z)
*/
bool' WCV_interval<sub>\uparrow \bullet</sub>_mms(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3) {...}
```

```
/*@
predicate WCV_interval<sub>\uparrow \bullet</sub> (real b, t, s_x, s_y, s_z, v_x, v_y, v_z) = ....
predicate WCV_interval<sub>\uparrow \bullet</sub>-fp(double b, t, s_x, s_y, s_z, v_x, v_y, v_z) = ...;
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
       \result \neq \omega \wedge \cdots // bounds on errors
       ∧ \result
       \Rightarrow WCV_interval<sub>\uparrow \bullet</sub> (b, t, s_x, s_y, s_z, v_x, v_y, v_z) \land
           WCV_{interval_{\uparrow \bullet}} fp((b, t, s_x, s_v, s_z, v_x, v_v, v_z))
*/
bool' WCV_interval<sub>\hat{\parallel}\bullet</sub>-plus(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3) {...}
/*@
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
       \result \neq \omega \wedge \cdots // bounds on errors
       ∧ \result
       \Rightarrow \neg WCV_{interval_{\uparrow \bullet}}(b, t, s_x, s_y, s_z, v_x, v_y, v_z) \land
            \neg \text{WCV\_interval}_{\uparrow \bullet -} \text{fp}(b, t, s_x, s_y, s_z, v_x, v_y, v_z)
*/
bool' WCV_interval<sub>\uparrow \bullet</sub>-mns(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3) {...}
```

```
/*@
predicate WCV_interval<sub>\uparrow \bullet</sub> (real b, t, s_x, s_y, s_z, v_x, v_y, v_z) = ....
predicate WCV_interval<sub>\uparrow \bullet</sub>-fp(double b, t, s_x, s_y, s_z, v_x, v_y, v_z) = ...;
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
      \result \neq \omega \wedge \cdots // bounds on errors
      ∧ \result
      \Rightarrow WCV_interval<sub>\uparrow \bullet</sub> (b, t, s_x, s_y, s_z, v_x, v_y, v_z) \land
           WCV_{interval_{\uparrow \bullet}} fp([b, t, s_x, s_y, s_z, v_x, v_y, v_z])
*/
bool' WCV_interval<sub>\hat{\parallel}\bullet</sub>-plus(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3) {...}
/*@
ensures: \forall real b, t, s_x, s_v, s_z, v_x, v_v, v_z;
      \result \neq \omega \wedge \cdots // bounds on errors
      ∧ \result
      \Rightarrow \neg WCV_{interval_{\hat{1}\bullet}}(b, t, s_x, s_y, s_z, v_x, v_y, v_z) \land
            \neg \text{WCV\_interval}_{\uparrow \bullet -} \text{fp}(b, t, s_x, s_y, s_z, v_x, v_y, v_z)
*/
bool' WCV_interval<sub>\uparrow \bullet</sub>_mms(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3) { . . . }
```

```
/*@
predicate WCV_interval<sub>\uparrow \bullet</sub> (real b, t, s_x, s_y, s_z, v_x, v_y, v_z) = ....
predicate WCV_interval<sub>\uparrow \bullet</sub>-fp(double b, t, s_x, s_y, s_z, v_x, v_y, v_z) = ...;
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
      \result \neq \omega \wedge \cdots // bounds on errors
      ∧ \result
      \Rightarrow WCV_interval<sub>fo</sub> (b, t, s_x, s_y, s_z, v_x, v_y, v_z) \wedge
           WCV_{interval_{\uparrow \bullet}} fp(b, t, s_x, s_y, s_z, v_x, v_y, v_z)
*/
bool' WCV_interval<sub>\uparrow \bullet</sub>-plus(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3) {...}
/*@
ensures: \forall real b, t, s_x, s_v, s_z, v_x, v_v, v_z;
      \result \neq \omega \wedge \cdots // bounds on errors
      ∧ \result
      \Rightarrow \neg WCV_{interval_{\uparrow \bullet}}(b, t, s_x, s_y, s_z, v_x, v_y, v_z) \land
           \neg \text{WCV\_interval}_{\uparrow \bullet -} \text{fp}(b, t, s_x, s_y, s_z, v_x, v_y, v_z)
*/
bool' WCV_interval<sub>\uparrow \bullet</sub>_mms(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3) { . . . }
```

Top-Layer

```
predicate wcv_in_range(real b, t, s_x, s_y, s_z, v_x, v_y, v_z) =
  // WCV?((b, t), (vx, vy, vz), (sx, sy, sz)) previously defined
requires: \langle is_n finite(|e_n|) \land |e_n| > 0 \rangle \land ... \land \langle is_n finite(|e_n|) \land |e_n| > 0 \rangle
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
   |\delta - v_z * \delta_{tcoa}| - \delta - v_z * \delta_{tcoa}| < |e_0| \land
   |(t - coalt_t_asc_fp(s_z, v_z)) - (t - coalt_t_asc_fp(s_z, v_z))| < |e_1| \land
   \result ≠ ω
   \implies (\result \iff wcv_in_range(b, t, s_v, s_v, s_v, v_v, v_v, v_z))
bool' WCV_interval(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3...) {
  if (v_2 > 0) { // increasing vertical separation
     if (v_x == 0.0) \land v_y == 0.0) { // maintaining horizontal separation
        res = WCV_int<sub>f*</sub>_plus(b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3);
        if (res == \omega \vee res) return res;
        res = WCV_int<sub>f_</sub>minus(b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3);
        if (res == \omega) return \omega:
       if (res) return false:
        return \omega:
     } else{ // altering horizontal separation
  } else if (v_2 < 0) { // decreasing vertical separation
  } else { // maintaining vertical separation
  }
```

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```
predicate wcv_in_range(real b, t, s_x, s_y, s_z, v_x, v_y, v_z) =
  // WCV?((b,t), (vx,vy,vz), (sx,sy,sz)) previously defined
requires: \langle is_finite(e_0) \land e_0 > 0 \land ... \land \langle is_finite(e_n) \land e_n > 0 \rangle;
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
   |\delta - v_z * \delta_{tcoa}| - \delta - v_z * \delta_{tcoa}| < |e_0| \land
   |(t - coalt_t_asc_fp(s_z, v_z)) - (t - coalt_t_asc_fp(s_z, v_z))| < |e_1| \land
   \result ≠ ω
   \implies (\result \iff wcv_in_range(b, t, s_v, s_v, s_v, v_v, v_v, v_z))
bool' WCV_interval(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3...) {
  if (v_2 > 0) { // increasing vertical separation
     if (v_x == 0.0) \land v_y == 0.0){ // maintaining horizontal separation
       res = WCV_int<sub>f*</sub>_plus(b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3);
       if (res == \omega \vee res) return res;
       res = WCV_int<sub>f_</sub>minus(b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3);
       if (res == \omega) return \omega:
       if (res) return false:
       return \omega:
     } else{ // altering horizontal separation
  } else if (v_2 < 0) { // decreasing vertical separation
  } else { // maintaining vertical separation
  }
```

```
predicate wcv_in_range(real b, t, s_x, s_y, s_z, v_x, v_y, v_z) =
  // WCV?((b, t), (vx, vy, vz), (sx, sy, sz)) previously defined
requires: \langle is_n finite(|e_n|) \land |e_n| > 0 \rangle \land ... \land \langle is_n finite(|e_n|) \land |e_n| > 0 \rangle
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
   |\delta - v_z * \delta_{tcoa}| - \delta - v_z * \delta_{tcoa}| < |e_0| \land
   |(t - coalt_t_asc_fp(s_z, v_z)) - (t - coalt_t_asc_fp(s_z, v_z))| < |e_1| \land
   \result ≠ ω
   \implies (\result \iff wcv_in_range(b, t, s_v, s_v, s_v, v_v, v_v, v_z))
bool' WCV_interval(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3...)
  bool' res:
  if (v_z > 0) { // increasing vertical separation
     if (v_x == 0.0) \land v_y == 0.0) { // maintaining horizontal separation
        res = WCV_int<sub>fe</sub>_plus(b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3);
        if (res == \omega \vee res) return res;
        res = WCV_int<sub>fe</sub>_minus(b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3);
       if (res == \omega) return \omega:
       if (res) return false:
        return \omega:
    } else{ // altering horizontal separation
  } else if (v_z < 0) { // decreasing vertical separation
  } else { // maintaining vertical separation
  }
```

```
predicate wcv_in_range(real b, t, s_x, s_y, s_z, v_x, v_y, v_z) =
  // WCV?((b, t), (vx, vy, vz), (sx, sy, sz)) previously defined
requires: \langle is_finite(|e_0|) \land |e_0 > 0 | \land ... \land \langle is_finite(|e_n|) \land |e_n > 0 |;
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
   |\delta - v_z * \delta_{tcoa}| - \delta - v_z * \delta_{tcoa}| < |e_0| \land
   |(t - coalt_t_asc_fp(s_z, v_z)) - (t - coalt_t_asc_fp(s_z, v_z))| < |e_1| \land
   \result ≠ ω
   \implies (\result \iff wcv_in_range(b, t, s_v, s_v, s_v, v_v, v_v, v_z))
bool' WCV_interval(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3...) {
  if (v_2 > 0) { // increasing vertical separation
     if (v_x == 0.0) \land v_y == 0.0){ // maintaining horizontal separation
       res = WCV_int<sub>f*</sub>_plus(b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3);
       if (res == \omega \vee res) return res;
       res = WCV_int<sub>f_</sub>minus(b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3);
       if (res == \omega) return \omega:
       if (res) return false:
       return \omega:
     } else{ // altering horizontal separation
  } else if (v_2 < 0) { // decreasing vertical separation
  } else { // maintaining vertical separation
  }
```

```
predicate wcv_in_range(real b, t, s_x, s_y, s_z, v_x, v_y, v_z) =
   // WCV?((b,t), (vx,vy,vz), (sx,sy,sz)) previously defined
requires: \langle is_finite(e_0) \land e_0 > 0 \land ... \land \langle is_finite(e_n) \land e_n > 0 \rangle;
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
   |\delta - v_z * \delta_{tcoa}| - \delta - v_z * \delta_{tcoa}| < |e_0| \land
   |(t - coalt_t_asc_fp(s_z, v_z)) - (t - coalt_t_asc_fp(s_z, v_z))| < |e_1| \land
   \result ≠ ω
   \implies (\result \iff wcv_in_range(b, t, s_x, s_y, s_z, v_x, v_y, v_z))
bool' WCV_interval(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3...) {
   bool' res:
   if (v_2 > 0) { // increasing vertical separation
     if (v_x == 0.0) \land (v_y == 0.0)  // maintaining horizontal separation
        res = WCV_int<sub>f*</sub>_plus(b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3);
        if (res == \omega \vee res) return res;
        res = WCV_int<sub>f_</sub>minus(b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3);
        if (res == \omega) return \omega:
       if (res) return false:
        return \omega:
     } else{ // altering horizontal separation
   } else if (v_2 < 0) { // decreasing vertical separation
   } else { // maintaining vertical separation
   }
```

```
predicate wcv_in_range(real b, t, s_x, s_y, s_z, v_x, v_y, v_z) =
  // WCV?((b, t), (vx, vy, vz), (sx, sy, sz)) previously defined
requires: \langle is_n finite(|e_n|) \land |e_n| > 0 \rangle \land ... \land \langle is_n finite(|e_n|) \land |e_n| > 0 \rangle
ensures: \forall real b, t, s_x, s_y, s_z, v_x, v_y, v_z;
   |\delta - v_z * \delta_{tcoa}| - \delta - v_z * \delta_{tcoa}| < |e_0| \land
   |(t - coalt_t_asc_fp(s_z, v_z)) - (t - coalt_t_asc_fp(s_z, v_z))| < |e_1| \land
   \result ≠ ω
   \implies (\result \iff wcv_in_range(b, t, s_v, s_v, s_v, v_v, v_v, v_z))
bool' WCV_interval(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3...) {
  bool' res:
  if (v_2 > 0) { // increasing vertical separation
     if (v_x == 0.0) \land v_y == 0.0){ // maintaining horizontal separation
        res = WCV_int<sub>f*</sub>_plus(b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3);
        if (res == \omega \vee res) return res;
        res = WCV_int<sub>f_</sub>minus(b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3);
        if (res == \omega) return \omega:
       if (res) return false:
        return \omega:
     } else{ // altering horizontal separation
  } else if (v_2 < 0) { // decreasing vertical separation
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```

Top-Layer

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predicate wcv_in_range(real b, t, s_x, s_y, s_z, v_x, v_y, v_z) =
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   |\delta - v_z * \delta_{tcoa}| - \delta - v_z * \delta_{tcoa}| < |e_0| \land
   |(t - \text{coalt}_t = \text{asc}_f p(s_7, v_7)| - (t - \text{coalt}_t = \text{asc}_f p(s_7, v_7)| < |e_1| \land
   \result ≠ ω
    \implies (\result \iff wcv_in_range(b, t, s_v, s_v, s_v, v_v, v_v, v_z))
bool' WCV_interval(double b, t, s_x, s_y, s_z, v_x, v_y, v_z, e_1, e_2, e_3...) {
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Top-Layer

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Mariano Moscato

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Top-Layer

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Frama-C/WP output: numerical verification condition in PVS

```
tcpa_num_ensures: THEOREM 
FORALL (s_x, v_x, s_y, v_y : real, [\epsilon, s_x, s_y, v_x, v_y] : double, result : double'):

result \neq \omega \Rightarrow

1 < v_x < 1000 \Rightarrow 1 < v_y < 1000 \Rightarrow 1 < s_x < 1000 \Rightarrow 1 < s_y < 1000 \Rightarrow

|\underline{s_x}| - s_x| \le u|p(s_x)/2 \Rightarrow |\underline{s_y}| - s_y| \le u|p(s_y)/2 \Rightarrow

|\underline{v_x}| - v_x| \le u|p(s_x)/2 \Rightarrow |\underline{v_y}| - v_y| \le u|p(v_y)/2

result = 1_tcpa_fp(s_x, s_y, v_x, v_y) =>

(FORALL (v_x, v_y : real):

|\underline{v_x * v_x + v_y * v_y}| - (v_x^2 + v_y^2)| \le

(8901646138474497 / 19342813113834066795298816)) \Rightarrow

p_tcpa_stable_paths(v_x, v_y, |\underline{v_x, v_y}|) \Rightarrow

|result - tcpa(s_x, v_x, s_y, v_y)| <=

(4300455909721841 / 4722366482869645213696
```

```
return tcpa_fp (sx, vx, sy, vy, 4.602043e-10); 

\implies |(\text{result - tcpa}(s_x, v_x, s_y, v_y)| \le 9.106570e - 07)|;
```

Conclusions and Future Work

- Analysis of the whole DAIDALUS' Well Clear module
- Slicing made the process manageable by the toolchain and simplified the annotations on the code, producing simpler verification conditions
- ☑ We discovered several issues and opportunities for improvement
- We used a new floating-point formalization
 - Improved the efficiency of the analysis greatly
 - Added support for special values
 - But impacted the existing proof strategies
- > Improve automation degree:
 - Automatic slicing and equivalence lemmas definition
 - Update previous PVS strategies to automate VCs proofs



Thank you

Download PRECiSA

- FP Analyzer: https://github.com/nasa/PRECiSA
- Code generator (ReFlow): https://github.com/nasa/reflow



PRECiSA execution time

File	time (mm:ss)		
First-order version	Time-Out (> 1d)		
• •	00:00.00		
 	00:00.14		
↑ •	00:00.18		
● ↔	00:08.26		
$\qquad \qquad \diamondsuit \leftrightarrow$	05:20.46		
$\uparrow \leftrightarrow$	07:10.11		

• Quantitative details

Step	Specification lines	Proof lines	Proof commands
First-order version	649	2529	880
Slicing	1083	7976	2778

- There are several tools available to analyse floating-point representation errors in C programs
- Most of them distinguish from this work in at least one of the following aspects:
 - Do not handle unstable guards
 - Do not instrument the final code to provide a warning when an unstable test is detected
 - Do not provide a proof certificate that can be verified using an external proof assistant as PVS
 - Need hints from the user
 - Need qualified specialist



- Several tools have been proposed in the last few years to improve the quality of floating-point software
- Two main groups:
 - Precision allocation:
 - Rosa, Precimonius, and FPTuner
 - Optimization:
 - CoHD, Herbie, AutoRNP, and Salsa



- The current work uses PRECiSA with Frama-C
- Frama-C was used to analyse numerical properties of C source
 - Usually using Gappa as back-end
 - Applicable just to straight-line code
 - Verifying more complex program requires additional annotations and expert user hints
- Cog has been used to prove verification conditions together with Gappa
 - Requires user intervention in the specification and verification processes

- Fluctuat correctly estimates the rounding error of a program, and it detects possible unstable guards but does not provide any warning in this situation
- Astree is a tool that detects the presence of run-time exceptions such as overflows, not-a-number, and division by zero