

Project 4: Stateful Parsing and Runtime Environment for SpartyTalk

DUE: October 28, 2022 11:59 PM EDT. *Please make sure to always make backups of your files!*

Description

In this project, we continue implementing the language called *SpartyTalk* by adding a state to the parser and preparing the runtime environment for interpretation. The implementation of this project should be based on the lexer implemented in Project 1 and the parser implemented in Project 3. Essentially, this project adds new information to the intermediate representation and creates a new function for interpreting a program in the intermediate representation form.

First, let us do a quick recap of what *SpartyTalk* is. The following is a sample program written in *SpartyTalk*:

```
gogreen;  
nvar a = -10.5;  
svar b = "hello\n";  
svar c = "world";  
svar d = b + (c + a);  
nvar e = a * 2;  
nvar f = 3.5 / a;  
f = f / 7.5 * 3;  
spartysays "hi " + e;  
gowhite;
```

The language separates instructions with semicolons, just like in C/C++ or Rust. Instead of having a `main()` function, the starting point of execution in *SpartyTalk* is the **gogreen** instruction, and the end of the execution is determined by the **gowhite** instruction.

SpartyTalk is a *strongly-typed* language, and it does not do *type inference* like Python or Rust (i.e., guessing types based on the assigned value). Instead, it requires explicit specification of type during the declaration/initialization of a variable, just like in C/C++. We currently have two basic data types: *numbers* and *strings*. We use the **svar** keyword to declare a string variable and **nvar** keyword for declaring a numeric variable. *SpartyTalk* does not like ambiguity, so the variables must be initialized (e.g., assigned a value during the declaration).

SpartyTalk produces output using the **spartysays** command. Also, our language currently supports four operations: `+`, `-`, `*`, and `/`. If `+` is used with numbers, it performs arithmetic addition. If `+` is used with strings, it performs concatenation. If `+` is used between a string and a number, it converts the number to a string and performs concatenation (like in Python).

In this project, we will continue implementing the parser for the basic *SpartyTalk* BNF grammar, as shown below. Please note that throughout the semester we will be adding more rules to this grammar, so this is not the final *SpartyTalk* grammar.

```
<program> ::= "gogreen" ";" <statements> "gowhite" ";"  
<statements> ::= <statement> | <statements> <statement>
```

```
<statement> ::= "spartysays" <expression> ";"  
              | "nvar" <identifier> "=" <expression> ";"  
              | "svar" <identifier> "=" <expression> ";"  
              | <identifier> "=" <expression> ";"
```

```
<expression> ::= <identifier>  
               | <number>  
               | <string>  
               | "(" <expression> ")"  
               | <expression> "+" <expression>  
               | <expression> "-" <expression>  
               | <expression> "*" <expression>  
               | <expression> "/" <expression>
```

```
<identifier> ::= ([a-zA-Z][a-zA-Z0-9]*)  
<number>     ::= ([+\-]?[0-9]+(\.[0-9]+)?)  
<string>     ::= ("^[^"]*")
```

This program has two goals:

1. Add the new item, called **"id"**, at the beginning of every JSON sub-object representing a statement or expression in the IR. Each ID is a unique integer representing the order that the statement or expression is processed by the parser, which is essentially the depth-first left-to-right post-order traversal of the AST.
2. Create a new function, called **interpret_spartytalk()**, which returns the list of statement IDs in the exact order of their *execution* (not parsing!). This function has one argument — the IR of the program in JSON format.

For instance, the new intermediate representation corresponding to the example program at the beginning of this document is as follows:

```

{
  "type": "program",
  "statements": [
    {
      "id": 2,
      "type": "statement",
      "statement_type": "nvar",
      "identifier": "a",
      "expression": {
        "id": 1,
        "type": "expression",
        "expression_type": "number",
        "value": "-10.5"
      }
    },
    {
      "id": 4,
      "type": "statement",
      "statement_type": "svar",
      "identifier": "b",
      "expression": {
        "id": 3,
        "type": "expression",
        "expression_type": "string",
        "value": "hello\n"
      }
    },
    {
      "id": 6,
      "type": "statement",
      "statement_type": "svar",
      "identifier": "c",
      "expression": {
        "id": 5,
        "type": "expression",
        "expression_type": "string",
        "value": "world"
      }
    },
    {
      "id": 13,
      "type": "statement",
      "statement_type": "svar",
      "identifier": "d",
      "expression": {
        "id": 12,
        "type": "expression",
        "expression_type": "plus",
        "left": {
          "id": 7,
          "type": "expression",
          "expression_type": "identifier",
          "identifier": "b"
        },
        "right": {
          "id": 11,
          "type": "expression",
          "expression_type": "parentheses",
          "expression": {
            "id": 10,
            "type": "expression",
            "expression_type": "plus",
            "left": {
              "id": 8,
              "type": "expression",
              "expression_type": "identifier",
              "identifier": "c"
            },
            "right": {
              "id": 9,
              "type": "expression",
              "expression_type": "identifier",
              "identifier": "a"
            }
          }
        }
      }
    }
  ]
}

```

```

    }
  }
},
{
  "id": 17,
  "type": "statement",
  "statement_type": "nvar",
  "identifier": "e",
  "expression": {
    "id": 16,
    "type": "expression",
    "expression_type": "mul",
    "left": {
      "id": 14,
      "type": "expression",
      "expression_type": "identifier",
      "identifier": "a"
    },
    "right": {
      "id": 15,
      "type": "expression",
      "expression_type": "number",
      "value": "2"
    }
  }
},
{
  "id": 21,
  "type": "statement",
  "statement_type": "nvar",
  "identifier": "f",
  "expression": {
    "id": 20,
    "type": "expression",
    "expression_type": "div",
    "left": {
      "id": 18,
      "type": "expression",
      "expression_type": "number",
      "value": "3.5"
    },
    "right": {
      "id": 19,
      "type": "expression",
      "expression_type": "identifier",
      "identifier": "a"
    }
  }
},
{
  "id": 27,
  "type": "statement",
  "statement_type": "assignment",
  "identifier": "f",
  "expression": {
    "id": 26,
    "type": "expression",
    "expression_type": "mul",
    "left": {
      "id": 24,
      "type": "expression",
      "expression_type": "div",
      "left": {
        "id": 22,
        "type": "expression",
        "expression_type": "identifier",
        "identifier": "f"
      },
      "right": {
        "id": 23,
        "type": "expression",
        "expression_type": "number",
        "value": "7.5"
      }
    }
  }
},

```

```

        "right": {
            "id": 25,
            "type": "expression",
            "expression_type": "number",
            "value": "3"
        }
    },
    {
        "id": 31,
        "type": "statement",
        "statement_type": "spartytalks",
        "expression": {
            "id": 30,
            "type": "expression",
            "expression_type": "plus",
            "left": {
                "id": 28,
                "type": "expression",
                "expression_type": "string",
                "value": "hi "
            },
            "right": {
                "id": 29,
                "type": "expression",
                "expression_type": "identifier",
                "identifier": "e"
            }
        }
    }
]
}

```

The sequence of statement IDs, returned by the `interpret_spartytalk()` function would be as follows:

```
[2, 4, 6, 13, 17, 21, 27, 31]
```

Implementation

Continue the implementation of `parse_spartytalk()` function in `solution.py`. The function takes a single argument — a *SpartyTalk* program in the form of a string. In Project 2, this function did not return anything. However, in this project, `parse_spartytalk()` should return the JSON object with the intermediate representation (IR) of the program if parsing succeeds. In this project, we do not expect `parse_spartytalk()` to print anything to the standard output. If parsing fails, the function raises an **Exception** with one argument, which is a JSON object following the format below:

```

{
    "type": "error",
    "tokentype": <token_type>,
    "line": <line_number>,
    "column": <column_number>,
    "id": <element_id>
}

```

Where `<line_number>` and `<column_number>` are the line and column, respectively, where the error occurred. `<token_type>` is the output of `gettokentype()` function of the `Token` class object associated with the error. `<element_id>` is the ID of the statement or expression associated with or directly preceding the error (or `0` if there is no associated or preceding statement/expression).

Testing and Grading

The solution will be graded using 40 autograding tests: 20 tests in `test_open.py` and 20 additional hidden tests that will be used by the instructors while grading. The hidden tests *will not* introduce any new challenges on top of the ones already tested by the open tests. To run the tests, invoke the `pytest` command while in the project directory. Each test is worth 2 points, resulting in 80 total possible points. Please read the open tests to better understand the requirements of the implementation, *but do not modify the tests*. **Submit the solution to D2L.**

Have fun!