## Xuleta Examens

## January 31, 2019

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In [1]: def fib1(n):
            if n==1:
                return n
            if n==0:
                return n
            return fib1(n-1) + fib1(n-2)
In [4]: def fibonacci(n):
            a, b = 0, 1
            for i in range (1, n+1):
                a,b = b, a+b
            return a
In [6]: def mul(x,y):
            import math
            if y == 0:
                return 0
            z = mul (x, math.floor(y/2))
            if y\%2 == 0:
                return 2*z
            else:
                return x+2*z
In [8]: def binconvert(n):
            barray = [ ]
            if n == 0:
                return 0
            while n:
                barray.append(n%2)
                n //=2
            barray.reverse()
            return barray
        def modexp(a,n,m):
            bits = binconvert(n)
            solution = 1
            for x in bits:
                solution = (solution*solution)%m
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if x:
                    solution = (solution*a)%m
            return solution
In [14]: def lev_distance(first, second):
             if len(first) > len(second):
                 first, second = second, first
             if len(second) == 0:
                 return len(first)
             first length = len(first) + 1
             second_length = len(second) + 1
             distance_matrix =[[0] * second_length for x in range(first_length)]
             for i in range(first_length):
                 distance_matrix[i][0] = i
             for j in range(second_length):
                 distance_matrix[0][j]=j
             for i in range(1, first_length):
                 for j in range(1, second_length):
                     deletion = distance_matrix[i-1][j] +1
                     insertion = distance_matrix[i][j-1] +1
                     substitution = distance_matrix[i-1][j-1]
                     if first[i-1] != second[j-1]:
                         substitution += 1
                         distance_matrix[i][j] = min(insertion, deletion, substitution)
             return distance matrix[first length-1][second length-1]
In [26]: def quick_sort(A):
             quick_sort_r(A,0,len(A)-1)
         def quick_sort_r(A , first, last):
             if last > first:
                 pivot = partition(A, first, last)
                 quick_sort_r(A, first, pivot - 1)
                 quick_sort_r(A, pivot + 1, last)
         def partition(A, first, last):
             sred = (first + last)//2
             if A[first] > A [sred]:
                 A[first], A[sred] = A[sred], A[first]
             if A[first] > A [last]:
                 A[first], A[last] = A[last], A[first]
             if A[sred] > A[last]:
                 A[sred], A[last] = A[last], A[sred]
             A [sred], A [first] = A[first], A[sred]
             pivot = first
             i = first + 1
             j = last
             while True:
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while i <= last and A[i] <= A[pivot]:</pre>
                      i += 1
                  while j >= first and A[j] > A[pivot]:
                      j -= 1
                  if i >= j:
                      break
                  else:
                      A[i], A[j] = A[j], A[i]
             A[j], A[pivot] = A[pivot], A[j]
             return j
In [34]: def mergesort(list):
             if len(list) < 2:</pre>
                  return list
             else:
                  middle = len(list) // 2
                  left = mergesort(list[:middle])
                  right = mergesort(list[middle:])
             return merge(left, right)
         def merge(left, right):
             result = [ ]
             i, j = 0, 0
             while(i < len(left) and j < len(right)):</pre>
                  if (left[i] <= right[j]):</pre>
                      result.append(left[i])
                      i = i + 1
                  else:
                      result.append(right[j])
                      j = j + 1
             result += left[i:]
             result += right[j:]
             return result
In [41]: def recbinsearch(x, nums, low, high):
             if low>high:
                  return -1
             mid = (low + high) // 2;
             items = nums[mid]
             if items == x:
                  return mid
             elif x < items:</pre>
                  return recbinsearch(x,nums,low,mid-1)
             else:
                  return recbinsearch(x,nums,mid+1,high)
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