

# Bankify – A Scalable Java Banking Backend System

## Project Overview:

This project is a simulation of a backend banking system developed in Java 17. It includes object-oriented design, multithreading, custom exceptions, design patterns, and simulated RESTful operations. Ideal for showcasing technical skills to top tech companies.

## Tech Stack:

- Java 17
- Log4j2
- JUnit5
- Maven
- Object-Oriented Programming
- RESTful Simulation

## Folder Structure:

```
Bankify/
├── src/
│   ├── main/
│   │   ├── bank/
│   │   │   ├── model/
│   │   │   │   ├── Account.java
│   │   │   │   └── Transaction.java
│   │   │   ├── service/
│   │   │   │   ├── AccountService.java
│   │   │   │   └── TransactionService.java
│   │   │   ├── factory/
│   │   │   │   └── AccountFactory.java
│   │   │   ├── utils/
│   │   │   │   └── LoggerUtil.java
│   │   │   ├── exception/
│   │   │   │   └── InsufficientFundsException.java
│   │   │   └── BankApplication.java
│   └── test/
│       └── bank/
```

```
|      └── service/
|      └── AccountServiceTest.java
```

### Account.java

```
package bank.model;

import java.util.UUID;
import java.util.concurrent.locks.ReentrantLock;

public class Account {
    private final String id;
    private String holderName;
    private double balance;
    private final ReentrantLock lock = new ReentrantLock();

    public Account(String holderName, double initialBalance) {
        this.id = UUID.randomUUID().toString();
        this.holderName = holderName;
        this.balance = initialBalance;
    }

    public String getId() { return id; }
    public String getHolderName() { return holderName; }
    public void setHolderName(String holderName) { this.holderName = holderName; }
    public double getBalance() { return balance; }
    public ReentrantLock getLock() { return lock; }

    public void deposit(double amount) {
        if (amount <= 0) throw new IllegalArgumentException("Deposit must be positive.");
        balance += amount;
    }

    public void withdraw(double amount) {
        if (amount <= 0) throw new IllegalArgumentException("Withdrawal must be positive.");
        if (amount > balance) throw new RuntimeException("Insufficient funds.");
        balance -= amount;
    }
}
```

```
}
```

### Transaction.java

```
package bank.model;
```

```
import java.time.LocalDateTime;
```

```
import java.util.UUID;
```

```
public class Transaction {
```

```
    private final String id;
```

```
    private final String fromAccountId;
```

```
    private final String toAccountId;
```

```
    private final double amount;
```

```
    private final LocalDateTime timestamp;
```

```
    public Transaction(String fromAccountId, String toAccountId, double amount) {
```

```
        this.id = UUID.randomUUID().toString();
```

```
        this.fromAccountId = fromAccountId;
```

```
        this.toAccountId = toAccountId;
```

```
        this.amount = amount;
```

```
        this.timestamp = LocalDateTime.now();
```

```
    }
```

```
    public String getId() { return id; }
```

```
    public String getFromAccountId() { return fromAccountId; }
```

```
    public String getToAccountId() { return toAccountId; }
```

```
    public double getAmount() { return amount; }
```

```
    public LocalDateTime getTimestamp() { return timestamp; }
```

```
}
```