## Kotlin Advanced Code Sample – Domain-Specific Event Flow Processor DSL

// High-Ranked Keywords: Kotlin DSL, Coroutines, Inline Reified Generics, Sealed Classes, Type-safe Builders, Multiplatform, Dependency Injection, Reflection

```
@file:OptIn(ExperimentalStdlibApi::class)
package com.techgiant.hr.impress.dsl
import kotlinx.coroutines.*
import kotlin.reflect.KClass
import kotlin.time.Duration
import kotlin.time.Duration.Companion.seconds
// --- Rare & Advanced Custom Coroutine Dispatcher ---
object SupervisedScopedDispatcher: CoroutineDispatcher() {
  private val scope = CoroutineScope(SupervisorJob() + Dispatchers.IO)
  override fun dispatch(context: CoroutineContext, block: Runnable) {
    scope.launch { block.run() }
  }
```

```
}
// --- Sealed Class with DSL & Reflection Use ---
sealed class Event(val name: String) {
  data class StartEvent(val metadata: Map<String, Any>) : Event("start")
  data class StopEvent(val reason: String) : Event("stop")
  data class DataEvent(val payload: ByteArray) : Event("data")
}
typealias EventHandler\langle E \rangle = suspend (E) -> Unit
// --- Type-safe DSL Context Receiver ---
@DslMarker
annotation class EventDsl
@EventDsl
class EventFlowBuilder {
  private val handlers = mutableMapOf<KClass<*>, suspend (Event) -> Unit>()
  inline fun <reified T : Event> onEvent(noinline handler: suspend (T) -> Unit) {
     handlers[T::class] = { event ->
       if (event is T) handler(event)
  }
```

```
fun build(): EventProcessor = EventProcessor(handlers)
}
// --- Event Processor Using Reified + Coroutine Dispatcher ---
class EventProcessor(
  private val handlerMap: Map<KClass<*>, suspend (Event) -> Unit>
) {
  private val dispatcher = SupervisedScopedDispatcher
  suspend fun process(event: Event) = withContext(dispatcher) {
     val handler = handlerMap[event::class]
     handler?.invoke(event)
       ?: println("No handler found for ${event.name}")
  }
}
// --- Rare Kotlin Feature: Context Receivers (Preview Feature) ---
context(EventProcessor)
suspend fun runFlow(events: List<Event>) {
  for (e in events) process(e)
}
// --- Type-safe DSL Entry Point ---
fun eventFlow(block: EventFlowBuilder.() -> Unit): EventProcessor {
  return EventFlowBuilder().apply(block).build()
```

```
}
// --- Advanced Reified Generic Dependency Injection Container ---
class Injector {
  private val services = mutableMapOf<KClass<*>, Any>()
  inline fun <reified T : Any> bind(instance: T) {
     services[T::class] = instance
  }
  inline fun <reified T : Any> resolve(): T {
     return services[T::class] as? T
       ?: error("Service not found for ${T::class}")
  }
}
// --- Kotlin Multiplatform-Ready Interface ---
expect class PlatformLogger() {
  fun log(message: String)
}
// --- JVM-specific Actual Implementation ---
actual class PlatformLogger actual constructor() {
  actual fun log(message: String) = println("[LOG] $message")
}
```

```
// --- Advanced Main DSL Usage Example ---
suspend fun main() {
  val injector = Injector().apply {
    bind(PlatformLogger())
  }
  val logger = injector.resolve<PlatformLogger>()
  val processor = eventFlow {
    onEvent<Event.StartEvent> {
       logger.log("Start Event received with metadata: ${it.metadata}")
     }
    onEvent<Event.StopEvent> {
       logger.log("Stop Event received due to: ${it.reason}")
     }
    onEvent<Event.DataEvent> {
       logger.log("Data Event received: ${it.payload.size} bytes")
     }
  }
  with(processor) {
    runFlow(
       listOf(
         Event.StartEvent(mapOf("user" to "admin", "session" to "alpha")),
```

```
Event.DataEvent("Hello World".encodeToByteArray()),

Event.StopEvent("Completed Successfully")

)

)

}
```

## Why This Kotlin Sample Will Impress Tech Giant HRs

Feature	Why It Impresses
<b>Custom Coroutine Dispatcher</b>	Shows deep understanding of concurrency and thread management
DSL with Reified Generics	Demonstrates fluency in idiomatic Kotlin DSL and generics
Sealed Classes	Proper use for exhaustiveness and type safety
<b>Dependency Injection</b>	Manual DI using inline reified functions shows advanced language mastery
Multiplatform Expect/Actual	Shows readiness for cross-platform Kotlin Native and Android/iOS development
Reflection and Type-Safe Builders	Combines readability with power and compile-time safety
Composable DSL with context Receivers	Uses upcoming Kotlin 2.0+ features (rare and futuristic)
Extremely Readable Yet Powerful	Perfectly balanced clean architecture with expressive syntax

## **High-Ranked SEO Keywords Targeted**

kotlin advanced dsl

- custom coroutine dispatcher kotlin
- type-safe builders kotlin
- inline reified generics example
- kotlin multiplatform expect actual
- sealed class kotlin use case
- kotlin dependency injection without framework
- event driven architecture in kotlin
- build kotlin dsl from scratch
- kotlin coroutines with dispatcher

## **Key Technical Insights**

- Inline reified generics replace reflection where possible for performance and type safety
- DSL pattern with sealed classes ensures compile-time validation of event handling
- Custom dispatcher avoids blocking main threads while managing async event loops
- Dependency Injection pattern helps isolate platform-specific logic (e.g., PlatformLogger)
- Multiplatform-ready architecture shows knowledge of Kotlin/Native development best practices