seq BookingRoom

| Guest | Receptionist | System |

1 : request room

2 : check room availability

3 : return required data

4 : create(reservation)

5 : return room details

6 : display details

7 : confirm details

8 : confirm(reservation)

9 : send confirmation

10 : display confirmation

11 : pay

12 : process(payment)

13 : confirm(payment)

14 : display confirmation

1 Interaction1   CombinedFragment1 [UMLCombinedFragment]