LAB09: Write a C program to simulate the following contiguous memory allocation
techniques
a) Worst-fit
b) Best-fit

INPUT:

c) First-fit

```
#include <stdio.h>
 1
 2
         #include <limits.h>
      void firstFit(int blockSize[], int m, int fileSize[], int n) {
             int allocation[n];
 5
             for (int i = 0; i < n; i++) {
    allocation[i] = -1;</pre>
10
11
             for (int i = 0; i < n; i++) {
                  for (int j = 0; j < m; j++) {
   if (blockSize[j] >= fileSize[i]) {
      allocation[i] = j;
      blockSize[j] -= fileSize[i];
}
12
13
14
15
16
                             break;
17
                 }
18
19
            }
20
21
              printf("Memory Management Scheme - First Fit\n");
22
              printf("File_no\tFile_size\tBlock_no\tBlock_size\tFragment\n");
             for (int i = 0; i < n; i++) {
    printf("%d\t%d\t\t", i+1, fileSize[i]);
    if (allocation[i] != -1) {</pre>
23
24
25
26
                       printf("%d\t\t%d\t\t%d\n", allocation[i]+1, blockSize[allocation[i]], blockSize[allocation[i]]);
                   else (
27
                       printf("Not Allocated\n");
28
29
30
31
              printf("\n");
32
33
34
      void bestFit(int blockSize[], int m, int fileSize[], int n) {
35
              int allocation[n];
36
             for (int i = 0; i < n; i++) (
    allocation[i] = -1;</pre>
37
38
39
40
             for (int i = 0; i < n; i++) {
41
                   int bestIdx = -1;
42
                   for (int j = 0; j < m; j++) {
43
                      if (blockSize[j] >= fileSize[i]) {
   if (bestIdx == -1 || blockSize[bestIdx] > blockSize[j]) {
     bestIdx = j;
44
45
46
47
48
                      }
```

```
51
                      if (bestIdx != -1) {
52
                            allocation[i] = bestIdx;
                            blockSize[bestIdx] -= fileSize[i];
53
54
55
56
                printf("Memory Management Scheme - Best Fit\n");
57
                printf("Remory Management Scheme - Best fit(h");
printf("File no\tFile size\tBlock no\tBlock size\tFragment\n");
for (int i = 0; i < n; i++) {
    printf("%d\t%d\t\t", i+1, fileSize[i]);
    if (allocation[i] != -1) {</pre>
58
59
60
61
                           printf("%d\t\t%d\n", allocation[i]+1, blockSize[allocation[i]], blockSize[allocation[i]]);
62
                      } else {
63
64
                           printf("Not Allocated\n");
65
66
67
                printf("\n");
68
69
       void worstFit(int blockSize[], int m, int fileSize[], int n) {
70
71
                int allocation[n];
72
                for (int i = 0; i < n; i++) {
    allocation[i] = -1;</pre>
73
74
75
76
                for (int i = 0; i < n; i++) {
                     (int i = 0; i < h; i++) {
  int worstIdx = -1;
  for (int j = 0; j < m; j++) {
    if (blockSize[j] >= fileSize[i]) {
      if (worstIdx == -1 || blockSize[worstIdx] < blockSize[j]) {</pre>
78
79
80
81
82
                                       worstIdx = j;
83
                           }
84
                     }
85
86
87
                      if (worstIdx != -1) {
88
                            allocation[i] = worstIdx;
                           blockSize[worstIdx] -= fileSize[i];
89
90
91
92
                printf("Memory Management Scheme - Worst Fit\n");
93
                printf("Remory Management Scheme - Worst Fitch");
printf("File no\tFile size\tBlock no\tBlock size\tFragment\n");
for (int i = 0; i < n; i++) {
    printf("%d\t%d\t\t", i+1, fileSize[i]);
    if (allocation[i] != -1) {</pre>
94
95
96
97
98
                           printf("%d\t\t%d\n", allocation[i]+1, blockSize[allocation[i]], blockSize[allocation[i]]);
```

```
printf("%d\t\t%d\n", allocation[i]+1, blockSize[allocation[i]], blockSize[allocation[i]]);
98
                      ) else (
 99
100
                           printf("Not Allocated\n");
101
102
103
                printf("\n");
104
105
106
        int main() (
107
                int m, n;
108
109
                printf("Enter the number of blocks: ");
110
                 scanf("%d", &m);
                int blockSize[m];
111
                int blockSize[m];
printf("Enter the size of the blocks:\n");
for (int i = 0; i < m; i++) {
    printf("Block %d: ", i+1);
    scanf("%d", &blockSize[i]);</pre>
112
113
114
115
116
117
118
                printf("Enter the number of files: ");
                 scanf("%d", &n);
119
                int fileSize[n];
120
                printf("Enter the size of the files:\n");
for (int i = 0; i < n; i++) {
    printf("File %d: ", i+1);</pre>
121
122
123
124
                      scanf("%d", &fileSize[i]);
125
126
                int blockSizeCopy[m];
for (int i = 0; i < m; i++) {
    blockSizeCopy[i] = blockSize[i];</pre>
127
128
129
130
131
132
                firstFit(blockSizeCopy, m, fileSize, n);
133
                for (int i = 0; i < m; i++) {
    blockSizeCopy[i] = blockSize[i];</pre>
134
135
136
137
138
                bestFit(blockSizeCopy, m, fileSize, n);
139
                for (int i = 0; i < m; i++) {
    blockSizeCopy[i] = blockSize[i];</pre>
140
141
142
143
                worstFit(blockSizeCopy, m, fileSize, n);
144
145
                return 0;
146
```

OUTPUT:

```
Enter the number of blocks: 5
Enter the size of the blocks:
Block 1: 400
Block 2: 700
Block 3: 200
Block 4: 300
Block 5: 600
Enter the number of files: 4
Enter the size of the files:
File 1: 212
File 2: 517
File 3: 312
File 4: 526
Memory Management Scheme - First Fit
File_no File_size Block_no
                                            Fragment
        212
                          1
                                            188
2
        517
                          2
                                            183
        312
                          5
                                            288
        526
                          Not Allocated
Memory Management Scheme - Best Fit
File no File size
                          Block no
                                            Fragment
1
2
        212
                          4
                                            88
        517
                          5
                                            83
3
                          1
        312
                                            88
        526
                          2
                                            174
Memory Management Scheme - Worst Fit
File_no File size
                          Block no
                                            Fragment
                                            176
        212
                          2
2 3 4
        517
                          5
                                            83
        312
                          2
                                            176
        526
                          Not Allocated
```