

Write a C program to simulate the following CPU scheduling algorithm to find turnaround time and waiting time.

→ Priority

→ Round Robin (Experiment with different quantum sizes for RR algorithm)

Input:

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#include <stdio.h>
#include <stdlib.h>

void prioritySchedulingNonPreemptive(int n, int bt[], int priority[]) {
    int wt[n], tat[n], total_wt = 0, total_tat = 0;

    for (int i = 0; i < n - 1; i++) {
        for (int j = 0; j < n - i - 1; j++) {
            if (priority[j] > priority[j + 1]) {
                int temp = priority[j];
                priority[j] = priority[j + 1];
                priority[j + 1] = temp;

                temp = bt[j];
                bt[j] = bt[j + 1];
                bt[j + 1] = temp;
            }
        }
    }

    wt[0] = 0;

    for (int i = 1; i < n; i++) {
        wt[i] = wt[i - 1] + bt[i - 1];
        total_wt += wt[i];
    }

    for (int i = 0; i < n; i++) {
        tat[i] = bt[i] + wt[i];
        total_tat += tat[i];
    }

    printf("\nProcess\t Burst Time\t Priority\t Waiting Time\t Turnaround Time\n");
    for (int i = 0; i < n; i++) {
        printf("%d\t\t %d\t\t %d\t\t %d\t\t %d\n", i + 1, bt[i], priority[i], wt[i], tat[i]);
    }
    printf("Average waiting time: %.2f\n", (float)total_wt / n);
    printf("Average turnaround time: %.2f\n", (float)total_tat / n);
}

void roundRobinScheduling(int n, int bt[], int quantum) {
    int remaining_bt[n], wt[n], tat[n], total_wt = 0, total_tat = 0;
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for (int i = 0; i < n; i++) {
    remaining_bt[i] = bt[i];
}

int t = 0;

int completion_time[n];
for (int i = 0; i < n; i++) {
    completion_time[i] = 0;
}

while (1) {
    int done = 1;

    for (int i = 0; i < n; i++) {
        if (remaining_bt[i] > 0) {
            done = 0;

            if (remaining_bt[i] > quantum) {
                t += quantum;
                remaining_bt[i] -= quantum;
            } else {
                t += remaining_bt[i];
                remaining_bt[i] = 0;
            }

            wt[i] = t - bt[i];

            tat[i] = t;
        }
    }

    if (done == 1)
        break;
}

printf("\nProcess\t Burst Time\t Waiting Time\t Turnaround Time\n");
for (int i = 0; i < n; i++) {
    printf("%d\t\t %d\t\t %d\t\t %d\n", i + 1, bt[i], wt[i], tat[i]);
    total_wt += wt[i];
    total_tat += tat[i];
}

printf("\nAverage waiting time: %.2f\n", (float)total_wt / n);

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printf("Average turnaround time: %.2f\n", (float)total_tat / n);
}

int main() {
    int choice, n;

    do {
        printf("\nChoose the scheduling algorithm:\n");
        printf("1. Priority Scheduling (Non-preemptive)\n");
        printf("2. Round Robin Scheduling\n");
        printf("3. Exit\n");
        printf("Enter your choice: ");
        scanf("%d", &choice);

        switch (choice) {
            case 1:
                printf("\nEnter the number of processes for Priority Scheduling: ");
                scanf("%d", &n);

                int *bt1 = (int *)malloc(n * sizeof(int));
                int *priority1 = (int *)malloc(n * sizeof(int));

                printf("Enter burst time and priority for each process:\n");
                for (int i = 0; i < n; i++) {
                    printf("Process %d: ", i + 1);
                    printf("Process %d: ", i + 1);
                    scanf("%d %d", &bt1[i], &priority1[i]);
                }

                prioritySchedulingNonPreemptive(n, bt1, priority1);

                free(bt1);
                free(priority1);
                break;

            case 2:
                printf("\nEnter the number of processes for Round Robin Scheduling: ");
                scanf("%d", &n);

                int *bt2 = (int *)malloc(n * sizeof(int));
                int quantum;

                printf("Enter burst time for each process:\n");
                for (int i = 0; i < n; i++) {
                    printf("Process %d: ", i + 1);
                    scanf("%d", &bt2[i]);
                }

                printf("Enter time quantum for Round Robin Scheduling: ");
                scanf("%d", &quantum);
            }
    } while (choice != 3);
}

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        for (int i = 0; i < n; i++) {
            printf("Process %d: ", i + 1);
            scanf("%d", &bt2[i]);
        }

        printf("Enter time quantum for Round Robin Scheduling: ");
        scanf("%d", &quantum);

        roundRobinScheduling(n, bt2, quantum);

        free(bt2);
        break;
    case 3:
        printf("\nExiting...\n");
        break;
    default:
        printf("\nInvalid choice. Please enter a valid option.\n");
    }
} while (choice != 3);

return 0;

```

#### OUTPUT:

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Choose the scheduling algorithm:
1. Priority Scheduling
2. Round Robin Scheduling
3. Exit
Enter your choice: 1

Enter the number of processes for Priority Scheduling: 5
Enter burst time and priority for each process:
Process 1: 10
3
Process 2: 1
1
Process 3: 2
4
Process 4: 1
5
Process 5: 5
2

Process  Burst Time      Priority      Waiting Time      Turnaround Time
1          1             1             0                1
2          5             2             1                6
3         10             3             6               16
4          2             4            16               18
5          1             5            18               19
Average waiting time: 8.20
Average turnaround time: 12.00

```

Choose the scheduling algorithm:

1. Priority Scheduling
2. Round Robin Scheduling
3. Exit

Enter your choice: 2

Enter the number of processes for Round Robin Scheduling: 3

Enter burst time for each process:

Process 1: 1

Process 2: 6

Process 3: 10

Enter time quantum for Round Robin Scheduling: 2

Process	Burst Time	Waiting Time	Turnaround Time
1	1	0	1
2	6	5	11
3	10	7	17

Average waiting time: 4.00

Average turnaround time: 9.67