

Accelerating the Delfs–Galbraith Algorithm with Fast Subfield Root Detection

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Based on joint work with Craig Costello and Jia Shi

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Outline

- 1 The Supersingular Isogeny Problem
- 2 The Delfs–Galbraith Algorithm
- 3 SuperSolver: Accelerating Delfs–Galbraith’s Algorithm
- 4 Worked Example
- 5 Results and Conclusions

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The Supersingular Isogeny Problem

In its most general form, the *supersingular isogeny problem* asks to find an isogeny

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between two given supersingular elliptic curves E_1/\mathbb{F}_{p^2} and E_2/\mathbb{F}_{p^2} .

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The best known classical attack against this general problem is the **Delfs–Galbraith algorithm**.

Motivation and Contributions

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- Develop an efficient method to detect if a polynomial $f(X) \in \mathbb{F}_{p^d}[X]$ has a root in \mathbb{F}_p .
- Use this to introduce an improved attack, SuperSolver, with lower concrete complexity.

The Supersingular Isogeny Graph $\mathcal{X}(\bar{\mathbb{F}}_p, \ell)$

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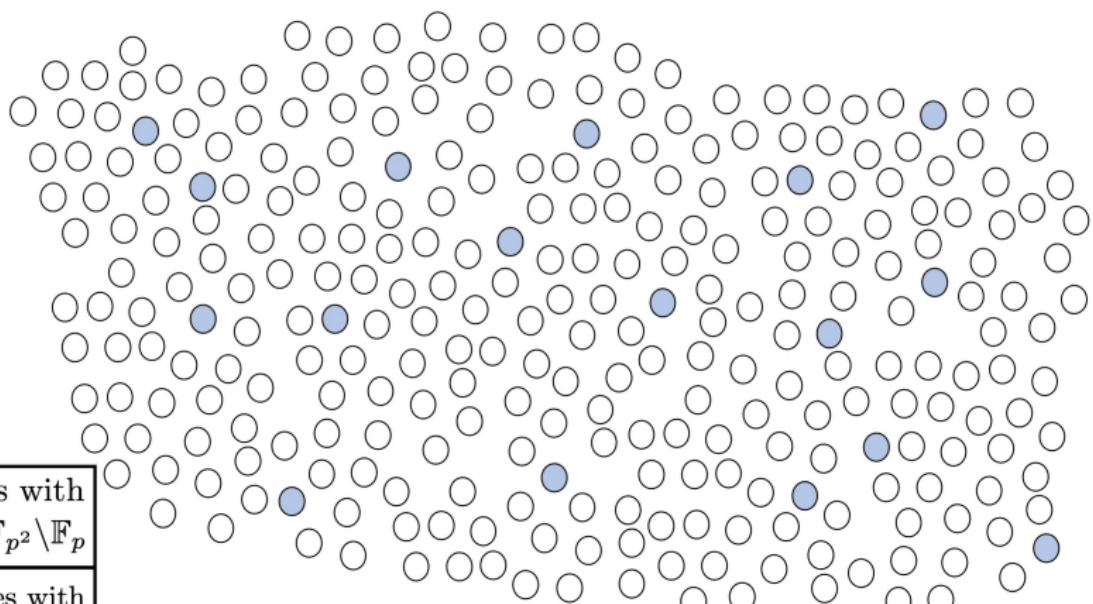
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- Ramanujan graph: *rapid mixing*.

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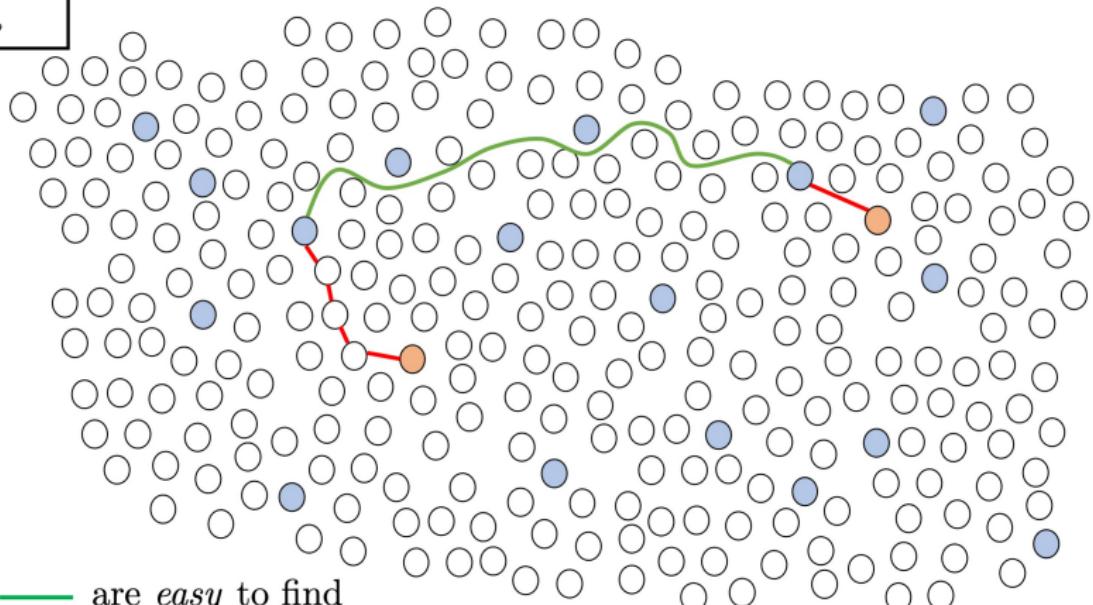
$O(\sqrt{p})$ nodes with
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Key Observation

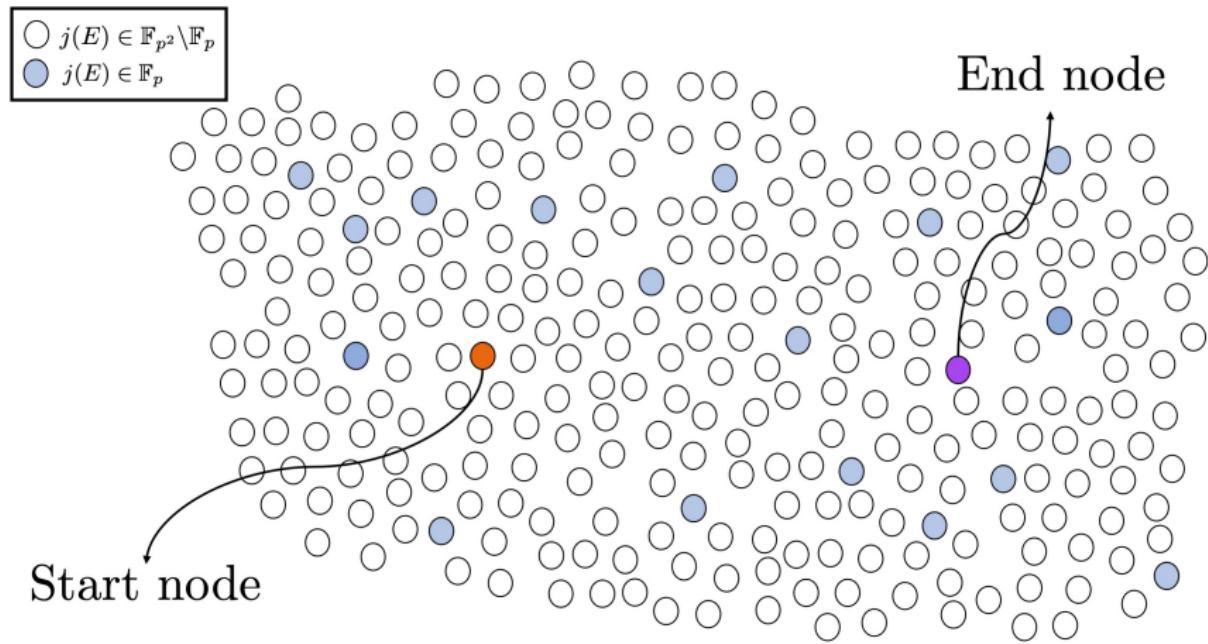
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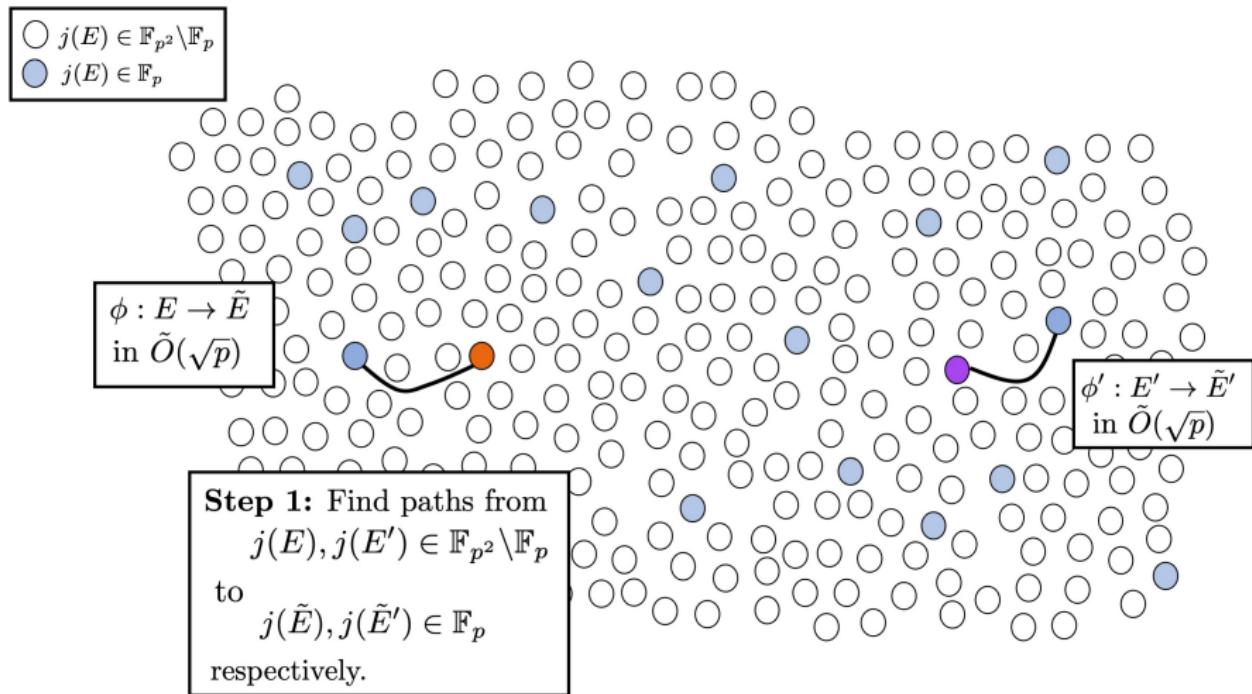
Paths — are *easy* to find

Finding paths — is the bottleneck

The Delfs–Galbraith Algorithm

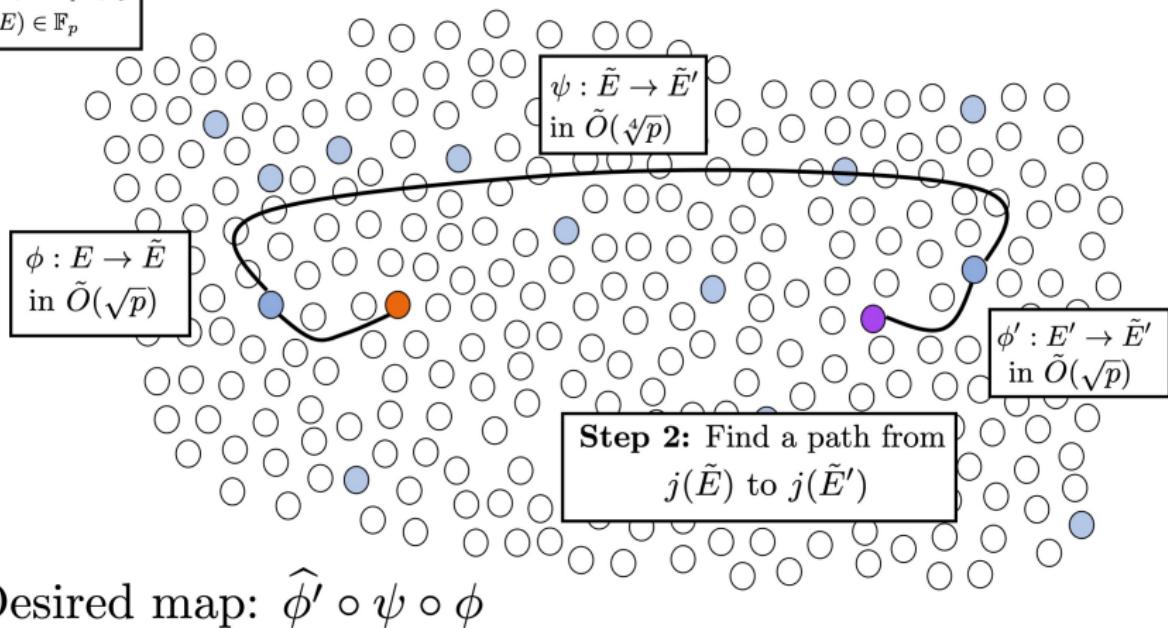


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- symmetric in X and Y
- of degree N_ℓ in both X and Y , where

$$N_\ell := \prod_{i=1}^n (\ell_i + 1) \ell_i^{e_i - 1}, \text{ for prime decomposition } \prod_{i=1}^n \ell_i^{e_i} \text{ of } \ell.$$

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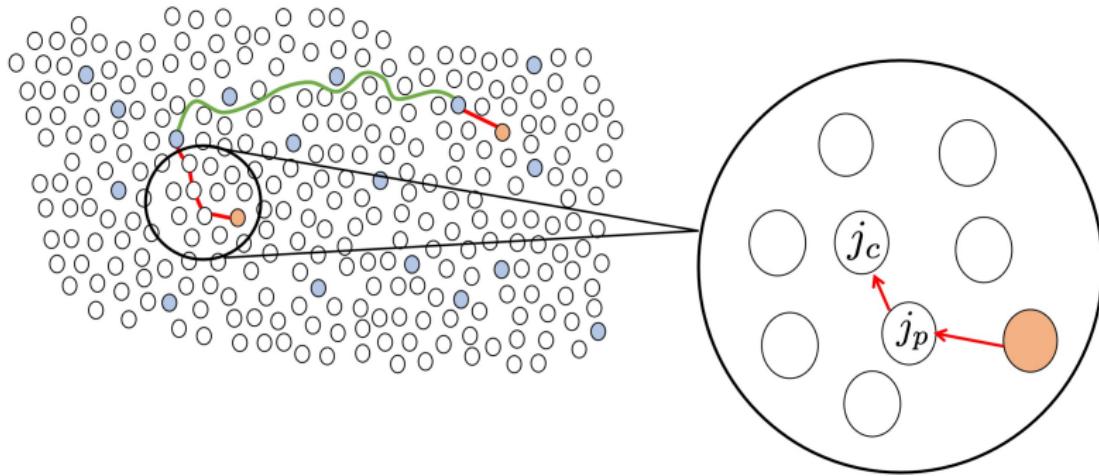
This tells us that the roots of $\Phi_{\ell,p}(X, j)$ are neighbours of j in $\mathcal{X}(\mathbb{F}_p, \ell)$. Reducing coefficients mod p we can work with $\Phi_{\ell,p}(X, Y) \in \mathbb{F}_p[X, Y]$.

Taking a step in $\mathcal{X}(\bar{\mathbb{F}}_p, \ell)$

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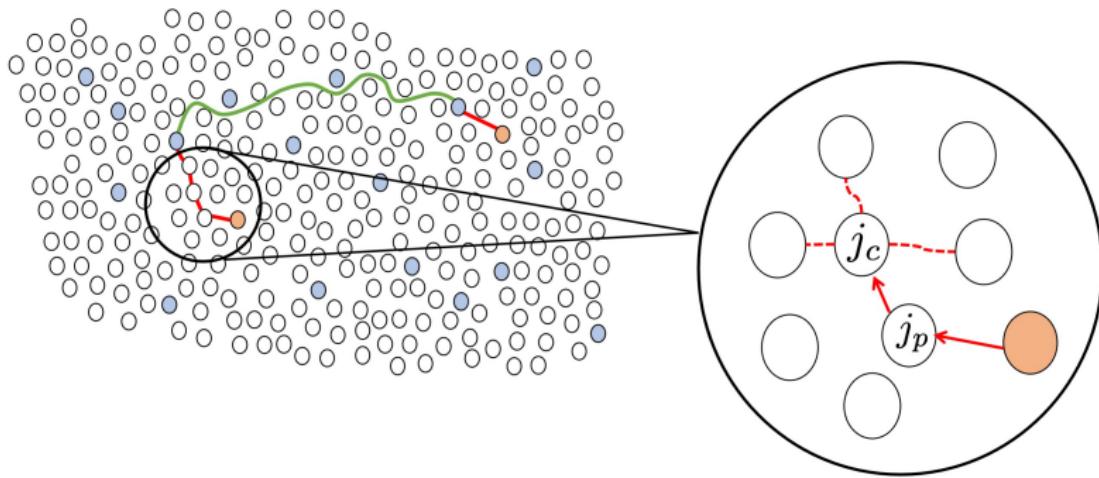
Taking a self-avoiding step in $\mathcal{X}(\bar{\mathbb{F}}_p, \ell)$:



1. Store the current and previous j -invariants j_c and j_p .

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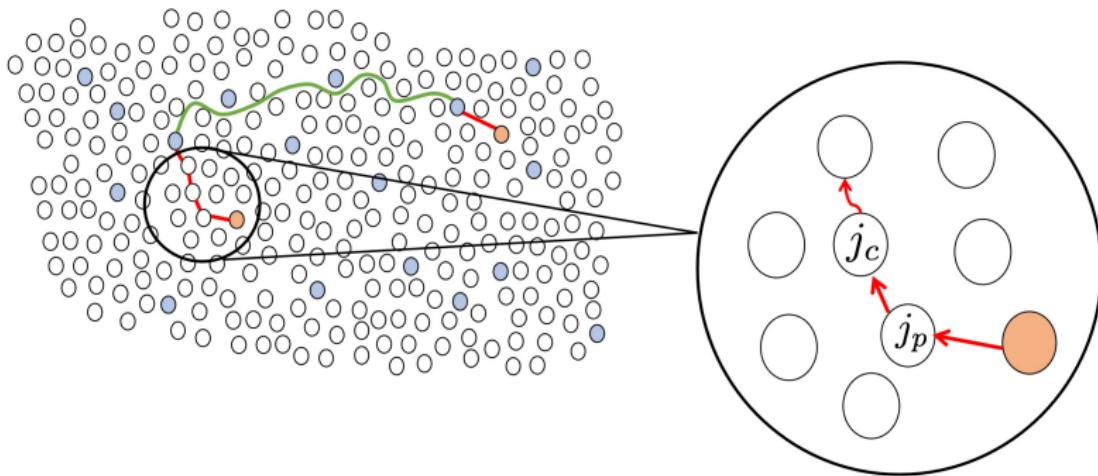
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2. Find the $N_\ell - 1$ roots of $\Phi_{\ell,p}(X, j_c)/(X - j_p)$.

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3. Choose one of these and walk to the corresponding node.

Concrete Complexity of Delfs–Galbraith

Solver is an optimised implementation of the Delfs–Galbraith algorithm with $\ell = 2$.

Why $\ell = 2$? Taking a step in $\mathcal{X}(\mathbb{F}_p, 2)$ means computing a square root.

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Experimentally, given a node $j \in \mathbb{F}_{p^2} \setminus \mathbb{F}_p$, the average number of \mathbb{F}_p multiplications needed to find a path to a node $j' \in \mathbb{F}_p$ is

$$c \cdot \sqrt{p} \cdot \log_2 p,$$

with $0.75 \leq c \leq 1.05$.

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Key Observation

At each step, the precise values of the ℓ -isogenous neighbours do not need to be known, only whether it lies in \mathbb{F}_p .

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At each step of the random walk in $\mathcal{X}(\bar{\mathbb{F}}_p, 2)$, SuperSolver inspects the ℓ -isogeny graph with fast subfield root detection for ℓ in a carefully chosen set, to efficiently detect whether j_c has an ℓ -isogenous neighbour in \mathbb{F}_p .

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Lemma

Let π be the p -power Frobenius map and f a polynomial in $\mathbb{F}_{p^2}[X]$. Then, $\gcd(f, \pi(f))$ is the largest divisor of f defined over \mathbb{F}_p .

In particular, if

$$\deg(\gcd(f, \pi(f))) = \begin{cases} 1, & f \text{ has a root in } \mathbb{F}_p \\ 0, & f \text{ does not have a root in } \mathbb{F}_p \end{cases}.$$

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Observation

For polynomials $f_1, f_2 \in \mathbb{F}_{p^2}[X]$, if

$$g_1 = af_1 + bf_2, \text{ and } g_2 = cf_1 + df_2,$$

with $a, b, c, d \in \mathbb{F}_{p^2}$ such that $ad - bc \neq 0$ with we have

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We can avoid **all** multiplications over \mathbb{F}_{p^2} : if we write the coefficients of $f(X)$ as $a_k^{(1)} + a_k^{(2)}\alpha$ (say $\alpha^2 = -1$), then

$$g_1(X) = \sum_{k=0}^n a_k^{(1)} X^k, \text{ and } g_2(X) = \sum_{k=0}^n a_k^{(2)} X^k.$$

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Calculating the list of optimal ℓ 's can be done in precomputation.

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Let $p = 2^{20} - 3$.

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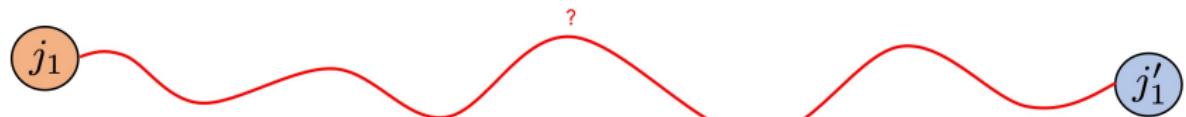
Sample our start and end node:

Start Node: $j_1 = 129007\alpha + 818380$

End Node: $j_2 = 97589\alpha + 660383$

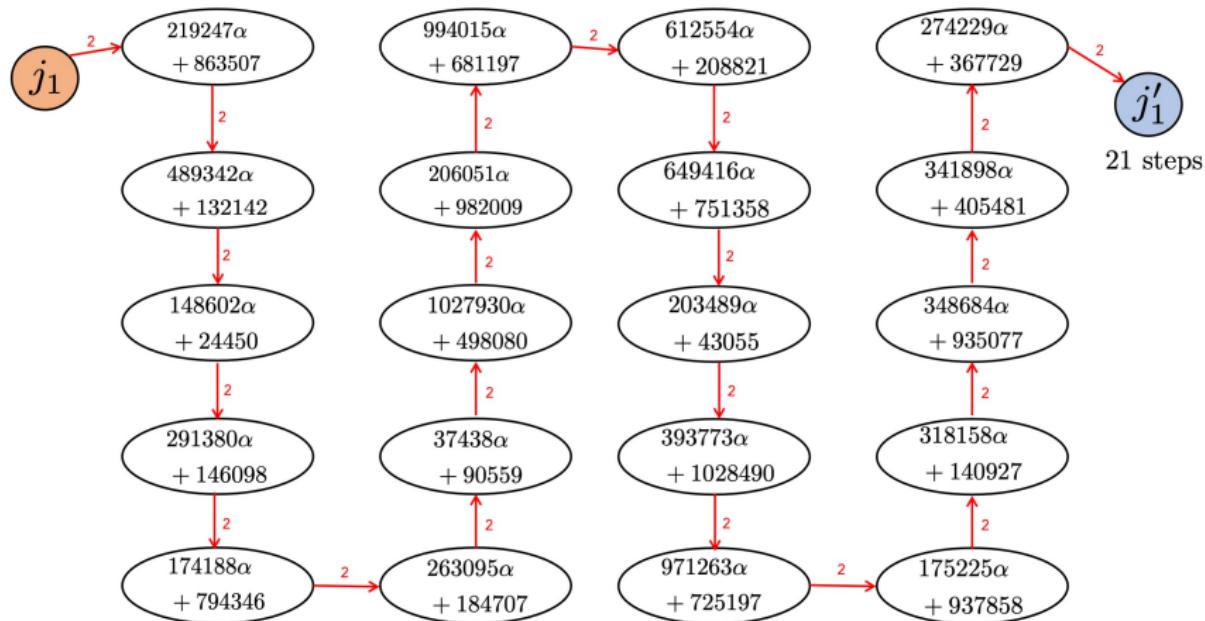
Worked Example: Solver

Path from $j_1 = 129007\alpha + 818380$ to subfield node.



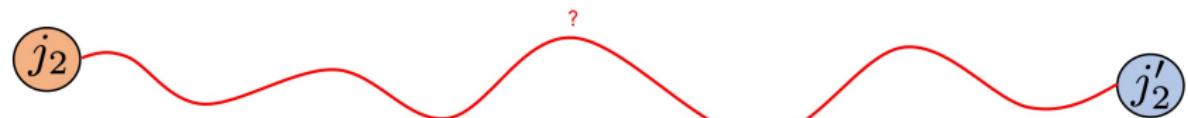
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Path from $j_1 = 129007\alpha + 818380$ to subfield node $j'_1 = 760776$.



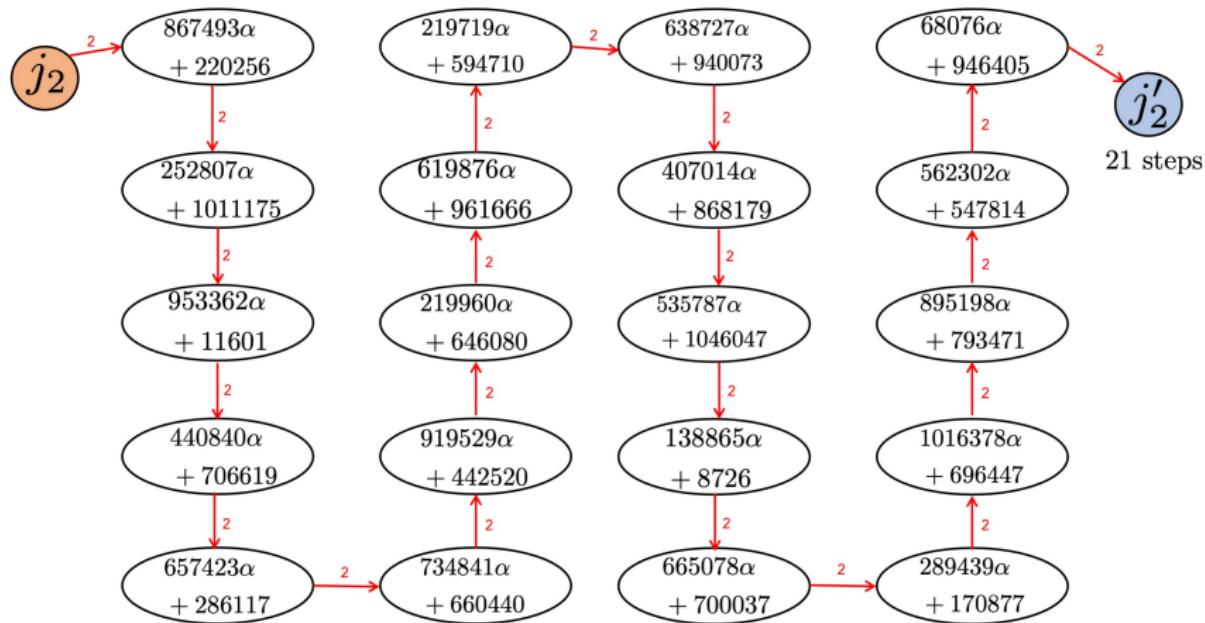
Worked Example: Solver

Path from $j_2 = 97589\alpha + 660383$ to subfield node.



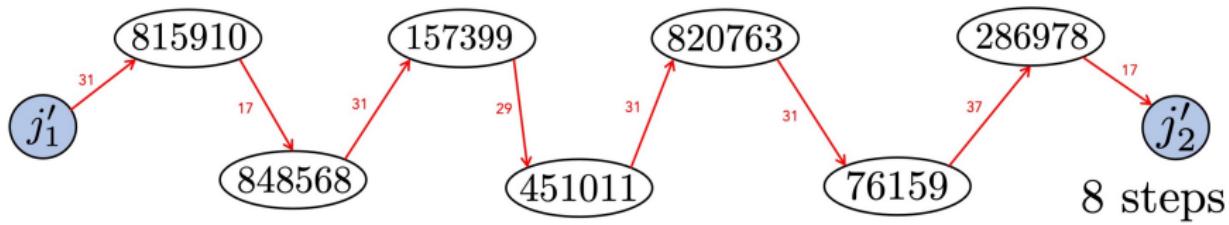
Worked Example: Solver

Path from $j_2 = 97589\alpha + 660383$ to subfield node $j'_2 = 35387$.



Worked Example: Solver

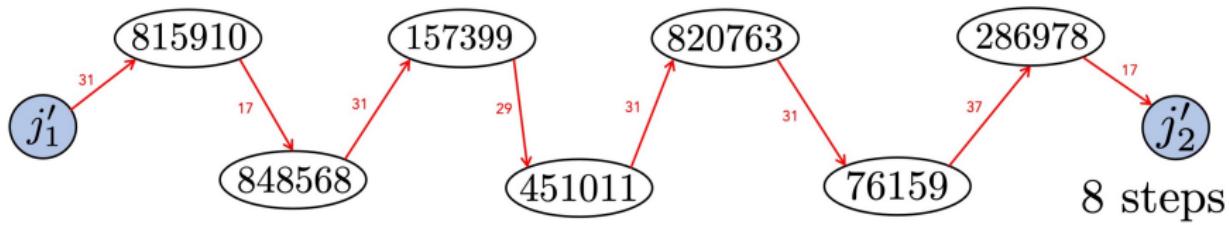
Path between subfield nodes $j'_1 = 760776$ and $j'_2 = 35387$.



We take steps in $\mathcal{X}(\bar{\mathbb{F}}_p, \ell)$ with $\ell \in \{17, 29, 31, 37\}$.

Worked Example: Solver

Path between subfield nodes $j'_1 = 760776$ and $j'_2 = 35387$.



We take steps in $\mathcal{X}(\bar{\mathbb{F}}_p, \ell)$ with $\ell \in \{17, 29, 31, 37\}$.

In total, the path has $21 + 21 + 8 = \mathbf{50 \text{ steps}}$.

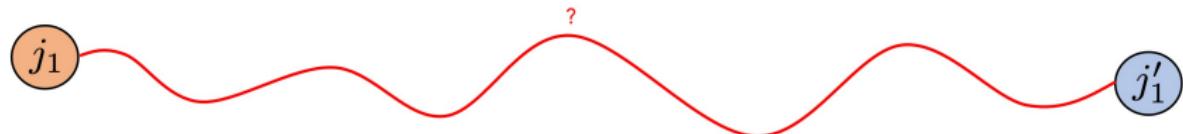
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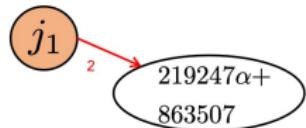
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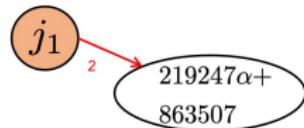
3-isogenous neighbour in \mathbb{F}_p ?

$$\begin{aligned}\Phi_{3,p}(X, 219247\alpha + 863507) = & X^4 + (212814\alpha + 479338)X^3 + (408250\alpha + 920025)X^2 \\ & + (811739\alpha + 93038)X + 942336\alpha + 847782\end{aligned}$$

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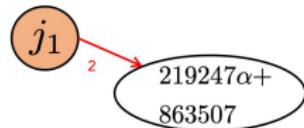
$$g_1 = X^4 + 479338X^3 + 920025X^2 + 93038X + 847782$$

$$g_2 = 425628X^3 + 816500X^2 + 574905X + 836099$$

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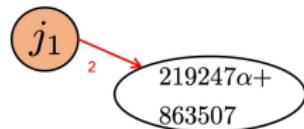
$$g_2 = 425628X^3 + 816500X^2 + 574905X + 836099$$

$\gcd(g_1, g_2) = 1 \implies$ no 3-isogenous neighbour in \mathbb{F}_p

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Path from $j_1 = 129007\alpha + 818380$ to subfield node $j'_1 = 35387$.



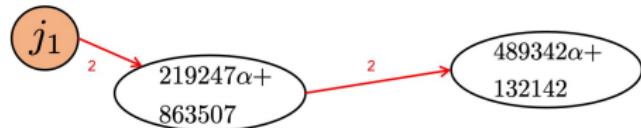
3-isogenous neighbour in \mathbb{F}_p ? No.

Similarly, no 5-isogenous neighbour in \mathbb{F}_p .

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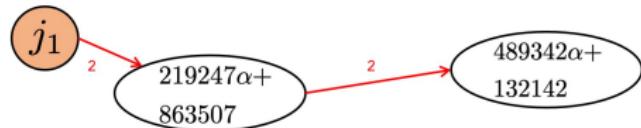


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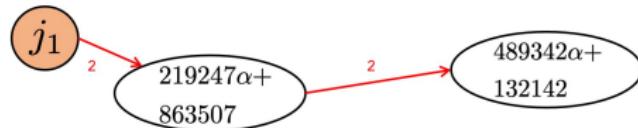
3-isogenous neighbour in \mathbb{F}_p ?

$$\begin{aligned}\Phi_{3,p}(X, 489342\alpha + 132142) = & X^4 + (872004\alpha + 13960)X^3 + (1031755\alpha + 822066)X^2 \\ & + (969683\alpha + 747785)X + 813010\alpha + 255391.\end{aligned}$$

Worked Example: SuperSolver

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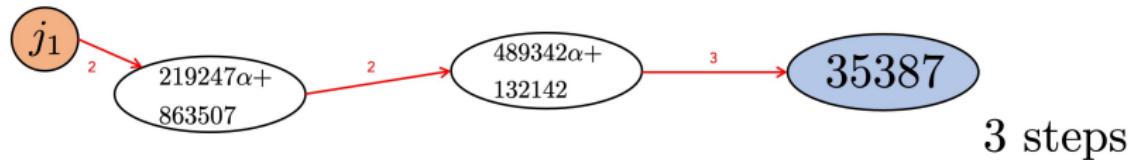
$$g_2 = 695435X^3 + 1014937X^2 + 890793X + 577447$$

$$\boxed{\gcd(g_1, g_2) = X + 1013186 \implies \begin{aligned} &\text{3-isogenous neighbour in } \mathbb{F}_p \\ &-1013186 = 35387 \end{aligned}}$$

Worked Example: SuperSolver

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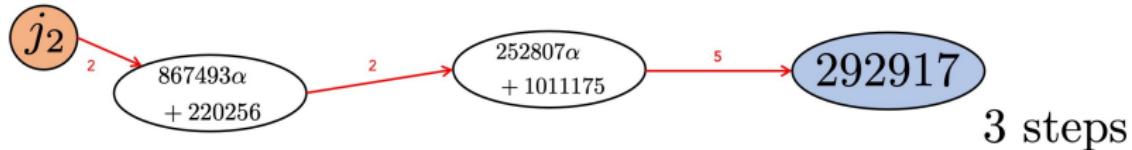
Path from $j_1 = 129007\alpha + 818380$ to subfield node $j'_1 = 35387$.



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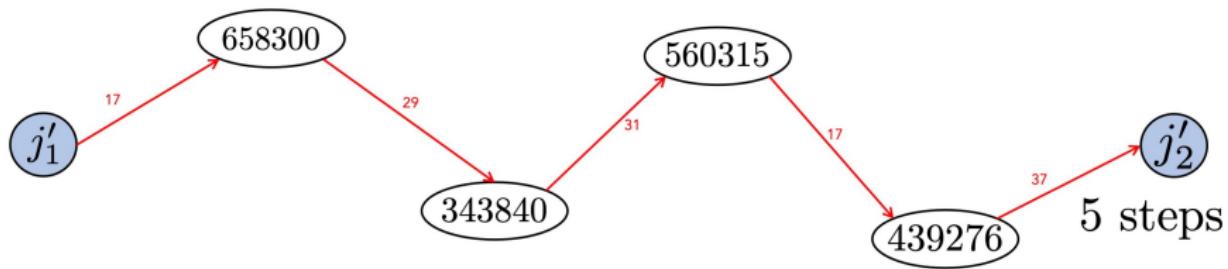
Path from $j_2 = 97589\alpha + 660383$ to subfield node $j'_2 = 292917$.



Worked Example: SuperSolver

The list of optimal ℓ 's is precomputed as $L = \{3, 5\}$.

Path between subfield nodes $j'_1 = 35387$ and $j'_2 = 292917$.

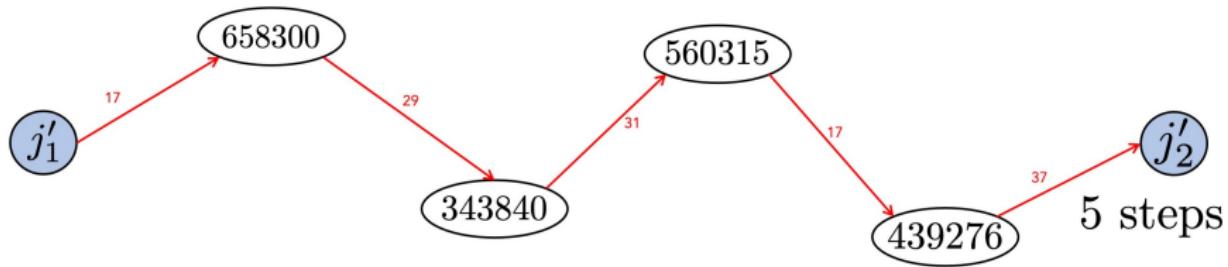


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In total, the path has $3 + 3 + 5 = \mathbf{11 \text{ steps}}$.

Outline

- 1 The Supersingular Isogeny Problem
- 2 The Delfs–Galbraith Algorithm
- 3 SuperSolver: Accelerating Delfs–Galbraith's Algorithm
- 4 Worked Example
- 5 Results and Conclusions

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Example: For $p = 2^{24} - 3$, averaging over 5000 pseudo-random supersingular j -invariants in \mathbb{F}_{p^2} , we get:

Solver used 112878 \mathbb{F}_p multiplications and walked on 1897 nodes.

SuperSolver used 53900 \mathbb{F}_p multiplications and walked on 318 nodes.

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Examples:

For $p = 2^{50} - 27$, SuperSolver covers between *3 and 4 times* the number of nodes that Solver does.

For $p = 2^{800} - 105$, SuperSolver covers between *18 and 19 times* the number of nodes.

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- We improve the concrete complexity of Delfs–Galbraith - asymptotic complexity is unchanged.
- No direct impact on SIDH and SIKE - there are faster claw-finding algorithms.
- Affects other proposals, such as B-SIDH and SQISign, with Delfs–Galbraith as their best attack.

Open Problems

Relating to SuperSolver:

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- What does a *quantum version* of SuperSolver look like?
- Other applications of subfield detection