

# Efficient Detection of $(N, N)$ -Splittings

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ISOCRYPT, KU Leuven

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# Outline

- ① Abelian Surfaces and  $(N, N)$ -Isogenies
- ② General Isogeny Problem in Two Dimensions
- ③ Superspecial Isogeny Graph
- ④ Attacking the General Isogeny Problem
- ⑤ Efficiently Detecting  $(N, N)$ -splittings
- ⑥ Attacking the General Isogeny Problem: Revisted

# Abelian Surfaces

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For superspecial (p.p.) abelian surfaces, these invariants lie in  $\mathbb{F}_{p^2}$ .

# $(N, N)$ -Isogenies

An  $(N, N)$ -isogeny is an isogeny<sup>1</sup>  $\phi: A \rightarrow A'$ , between p.p. abelian surfaces  $A, A'$  where:

- $\ker \phi \cong (\mathbb{Z}/N\mathbb{Z})^2$ ; and
- the isogeny respects the polarisations.

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<sup>1</sup>i.e., surjective group homomorphism with finite kernel

# General Isogeny Problem in Two Dimensions

In its most general form, the superspecial isogeny problem in two dimensions asks to find an isogeny

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The general isogeny problem can be viewed as finding a path between two nodes in the superspecial isogeny graph.

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- No analogy of Pizer's theorem - we work off the hypothesis that  $\Gamma(N; \bar{\mathbb{F}}_p)$  is Ramanujan

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$\mathcal{S}(p)$  is equal to the disjoint union of:

$$\mathcal{J}(p) := \{[A] \in \mathcal{S}(p) : A \cong \text{Jac}(C)\} \text{ and}$$

$$\mathcal{E}(p) := \{[A] \in \mathcal{S}(p) : A \cong E \times E' \text{ with } E, E' \text{ supersingular ECs}\}.$$

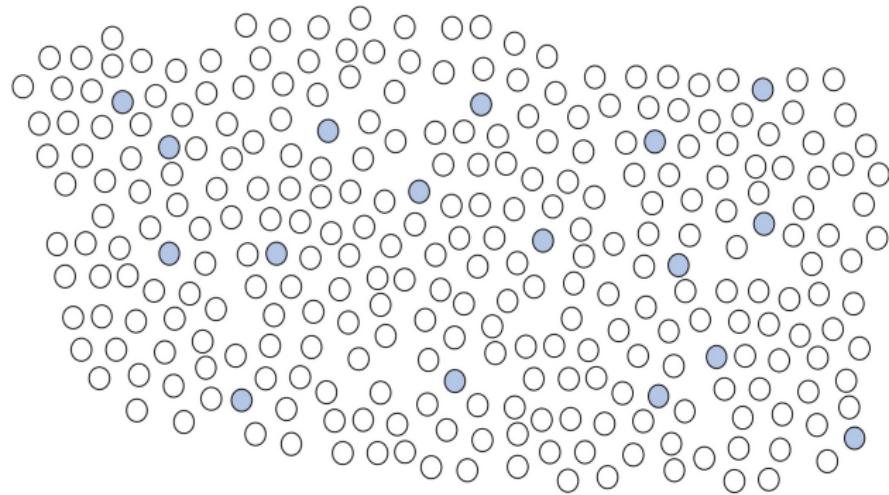
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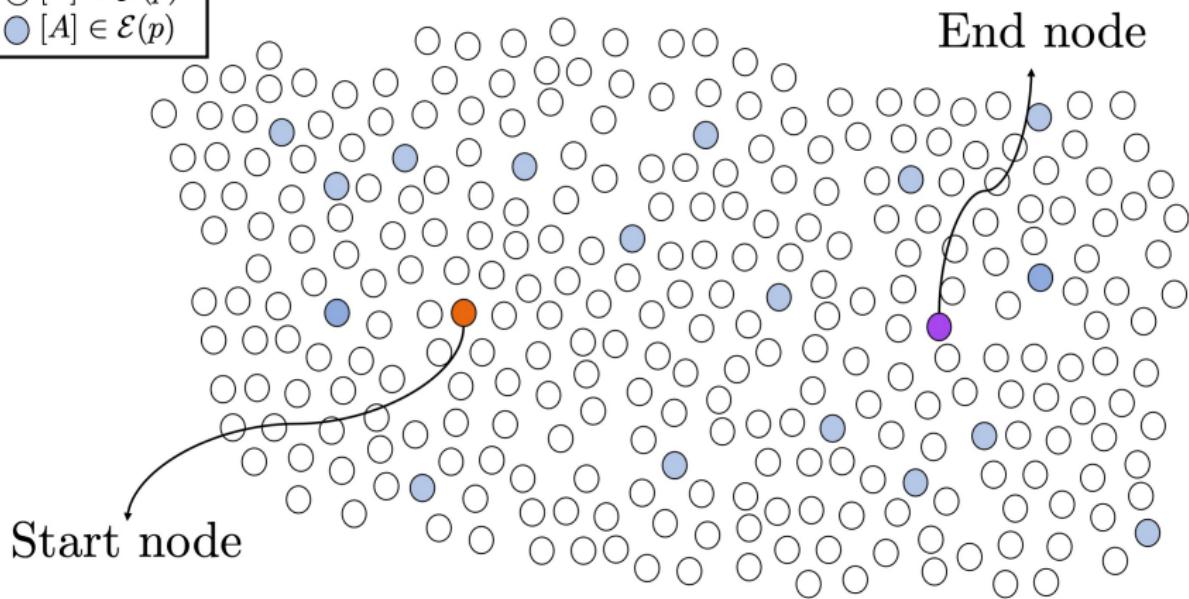
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# Attacking the General Isogeny Problem: Costello–Smith

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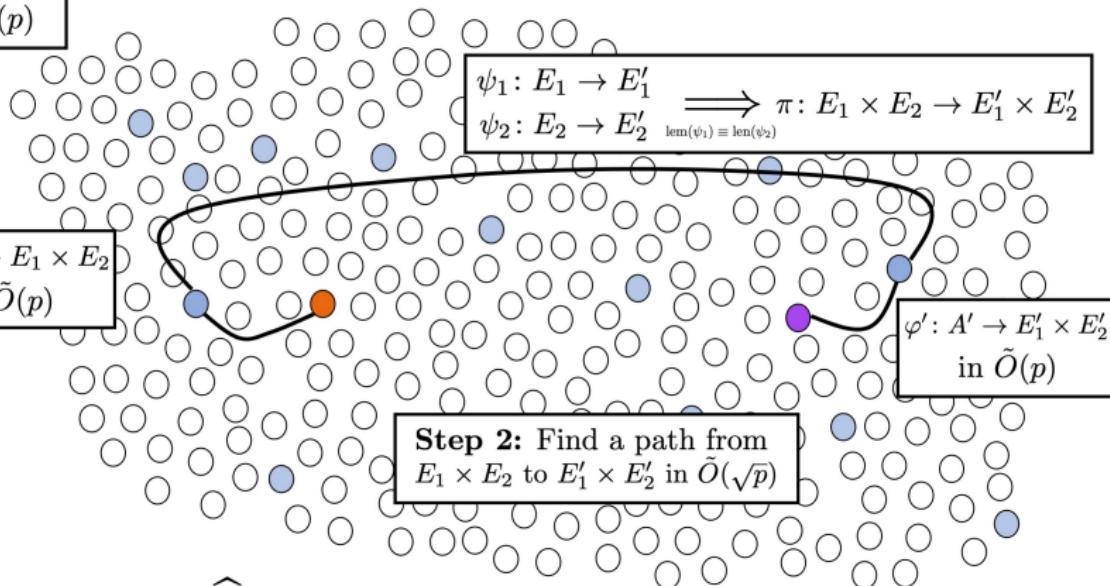
$\varphi: A \rightarrow E_1 \times E_2$   
in  $\tilde{O}(p)$

$\varphi': A' \rightarrow E'_1 \times E'_2$   
in  $\tilde{O}(p)$

**Step 1:** Find paths from  
 $A, A' \in \mathcal{J}(p)$   
to  
 $E_1 \times E_2, E'_1 \times E'_2 \in \mathcal{E}(p)$   
respectively.

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Desired Map:  $\hat{\varphi}' \circ \pi \circ \varphi$

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The bottleneck of the attack is the first step: walking in  $\Gamma_2(N; p)$  until finding  $A \in \mathcal{J}(p)$  which is  $(N, N)$ -split.

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## Definition

We say the Jacobian  $\text{Jac}(C)$  of a genus 2 curve  $C$  is  $(N, N)$ -split if there exists an  $(N, N)$ -isogeny<sup>a</sup>  $\text{Jac}(C) \rightarrow E \times E'$ , where  $E, E'$  are elliptic curves.

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For this reason, we focus on the first step of the algorithm.

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**Summary:** Using Richelot isogenies, Costello–Smith take walks in  $\Gamma(2; \bar{\mathbb{F}}_p)$  and detect  $(2, 2)$ -splittings.

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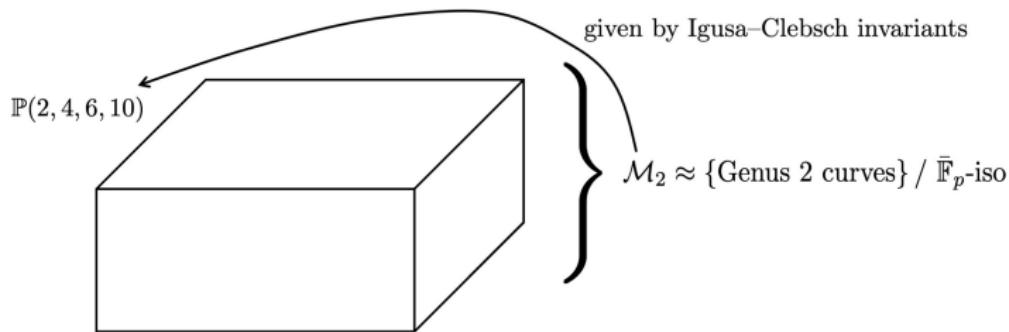
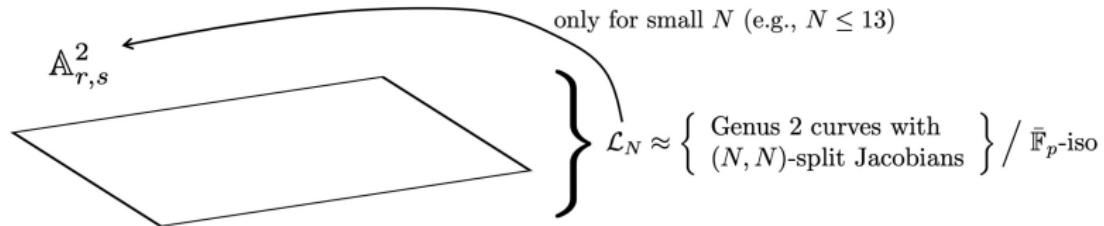
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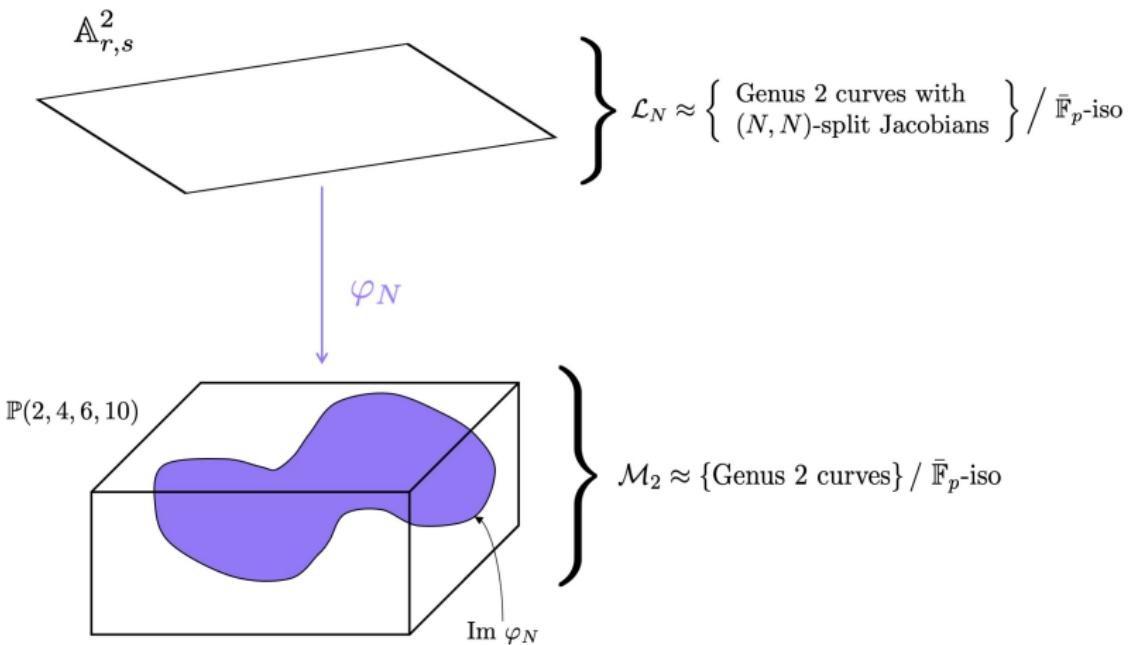
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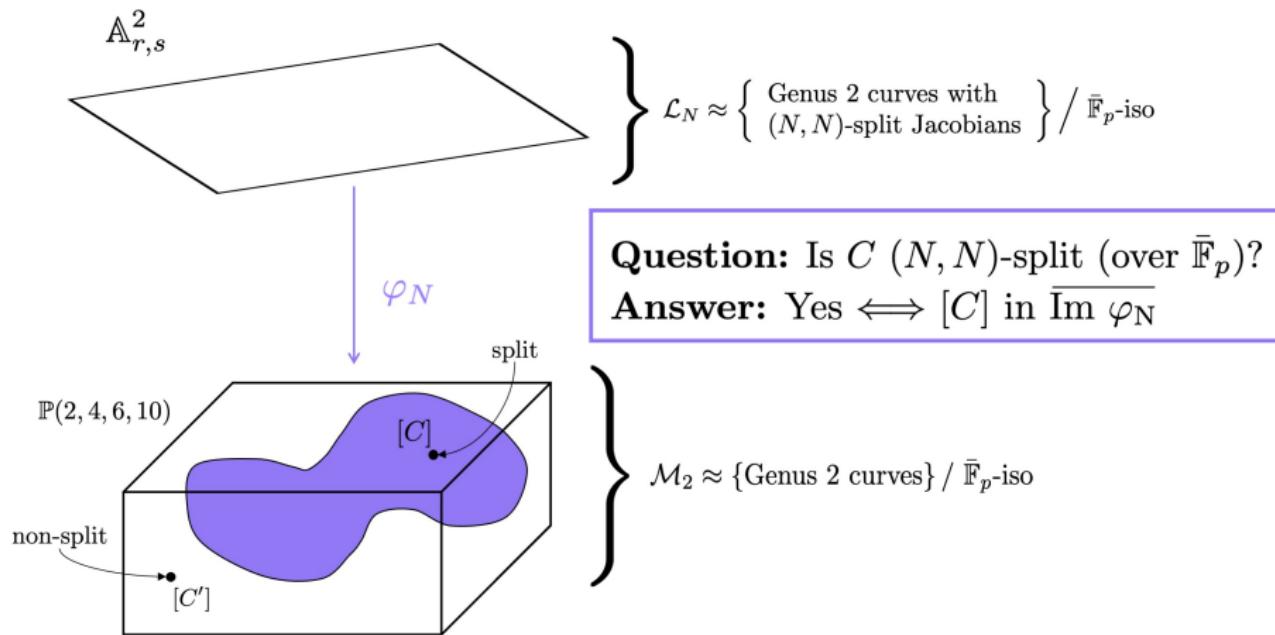
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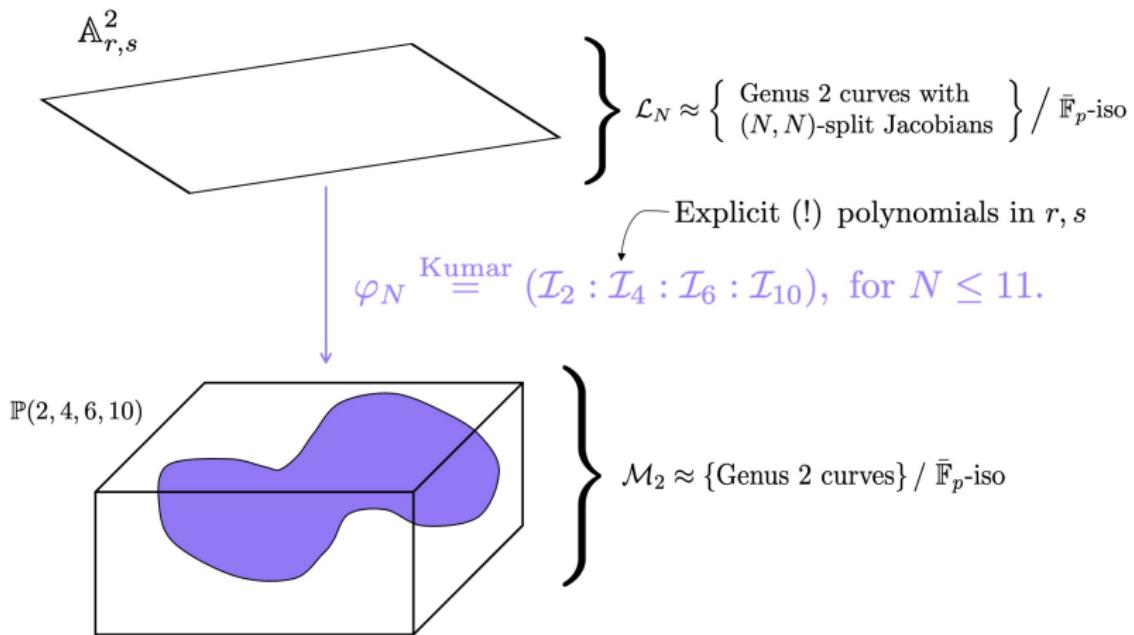
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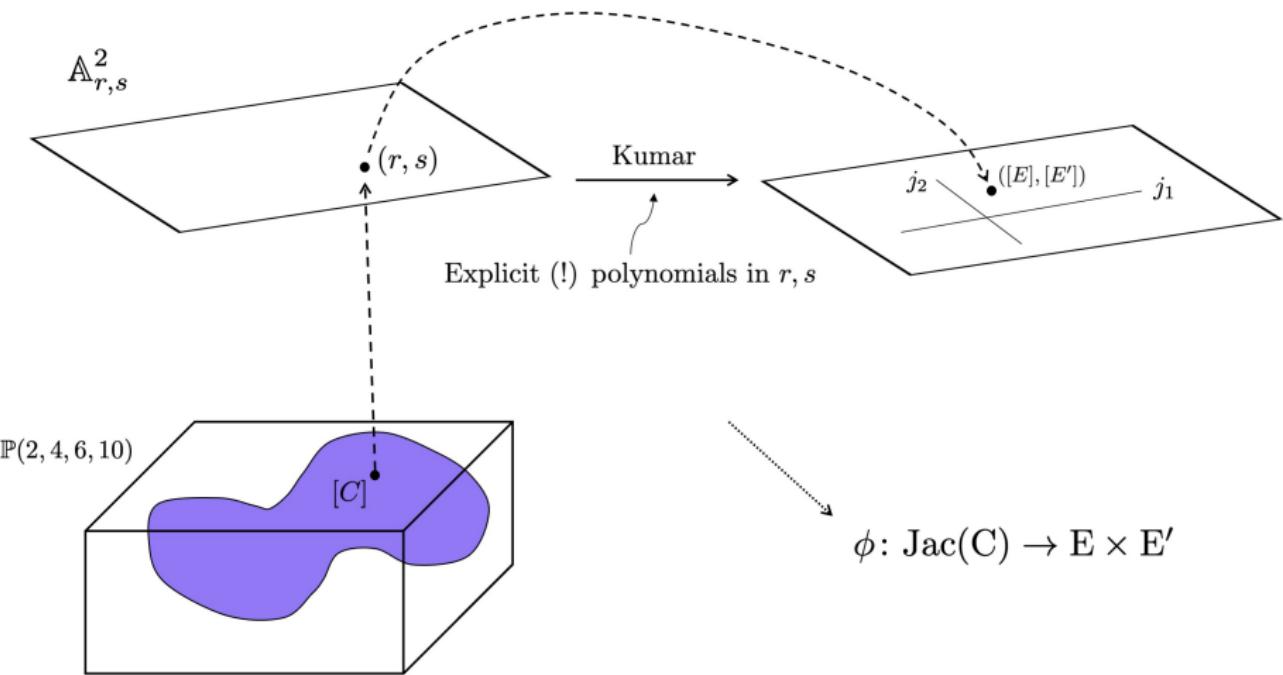
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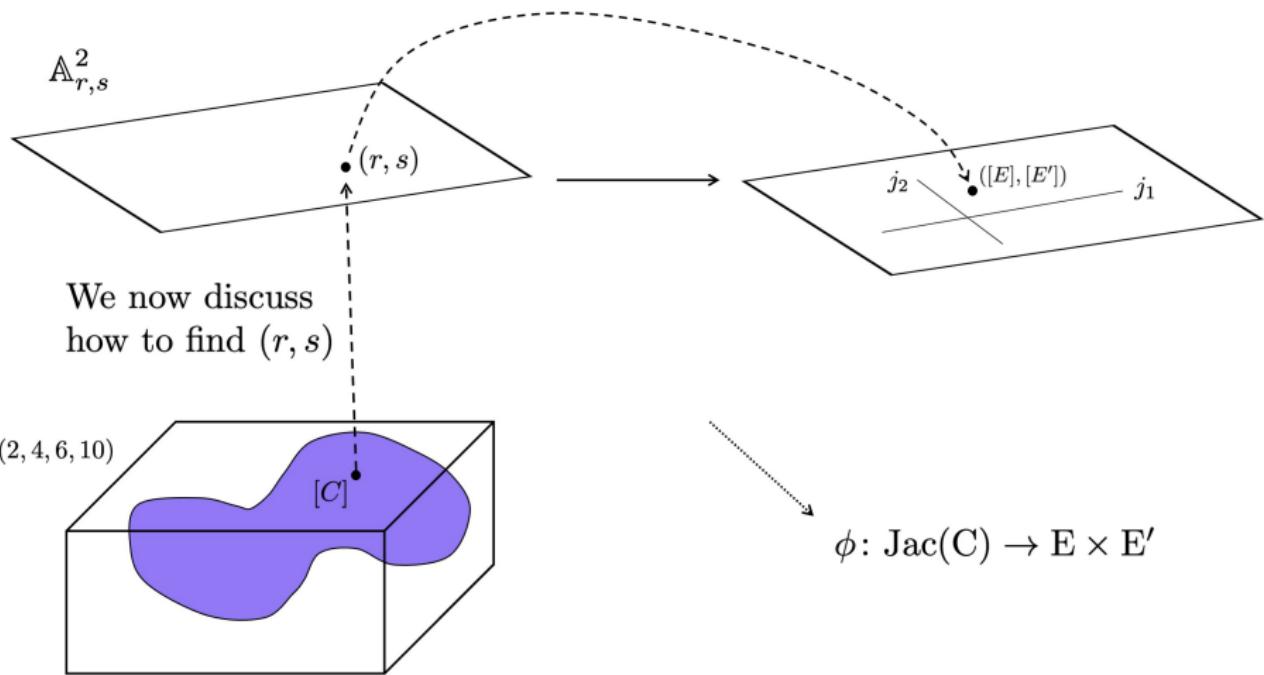
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- The main problem is that  $F_N$  is *large* (with size growing rapidly with  $N$ ), so the evaluation is inefficient.

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For example,  $F_3$  is given by:

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$N$	Weighted degree of $F_N$	Number of monomials in $F_N$	Average bitlength of the coefficients of $F_N$
2	30	34	$\sim 16.6$
3	80	318	$\sim 64.3$
4	180	2699	$\sim 197$
5	480	43410	$\sim 617$

**Table:** The number of monomials in the defining equation for the image of  $\mathcal{L}_N$  in  $\mathbb{P}(2, 4, 6, 10)$ .

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## Method 2: Computing resultants

We normalise the Igusa–Clebsh invariants  $I_2(C)$ ,  $I_4(C)$ ,  $I_6(C)$ ,  $I_{10}(C)$  as:

$$\alpha_1(C) = \frac{I_4(C)}{I_2(C)^2}, \quad \alpha_2(C) = \frac{I_2(C)I_4(C)}{I_6(C)}, \quad \alpha_3(C) = \frac{I_4(C)I_6(C)}{I_{10}(C)}$$

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Kumar [Kum15] gives us the map

$$\varphi_N = \left( \mathcal{I}_2(r, s) : \mathcal{I}_4(r, s) : \mathcal{I}_6(r, s) : \mathcal{I}_{10}(r, s) \right).$$

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$$\alpha_1(C) = \frac{I_4(C)}{I_2(C)^2}, \quad \alpha_2(C) = \frac{I_2(C)I_4(C)}{I_6(C)}, \quad \alpha_3(C) = \frac{I_4(C)I_6(C)}{I_{10}(C)}$$

Kumar [Kum15] gives us the map

$$\varphi_N = \left( \mathcal{I}_2(r, s) : \mathcal{I}_4(r, s) : \mathcal{I}_6(r, s) : \mathcal{I}_{10}(r, s) \right).$$

We chose the same normalisation of the  $\mathcal{I}_k(r, s)$  to give us  $i_1(r, s)$ ,  $i_2(r, s)$  and  $i_3(r, s)$ .

# Is $C$ in the image?

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Suppose there exist a simultaneous solution  $r_0, s_0 \in \bar{\mathbb{F}}_p$  of

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such that the denominators of  $f_i(r, s)$  do not vanish at  $(r_0, s_0)$ . Then  $\text{Jac}(C)$  is  $(N, N)$ -split.

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This method is more efficient (and requires less memory).

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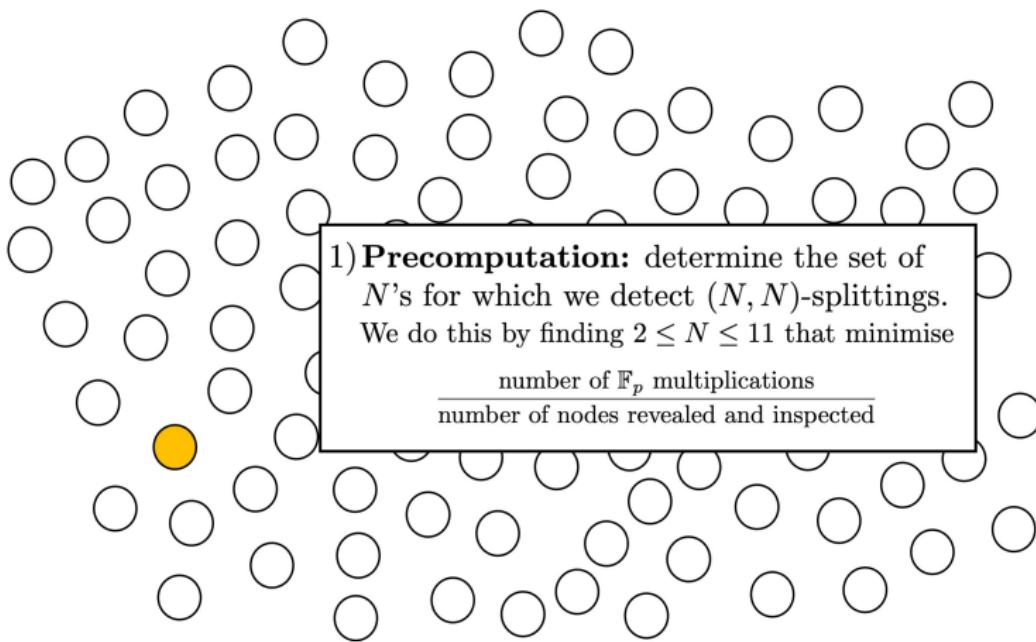
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This method is more efficient (and requires less memory). In fact, we obtain a more efficient method by precomputing the resultants generically.

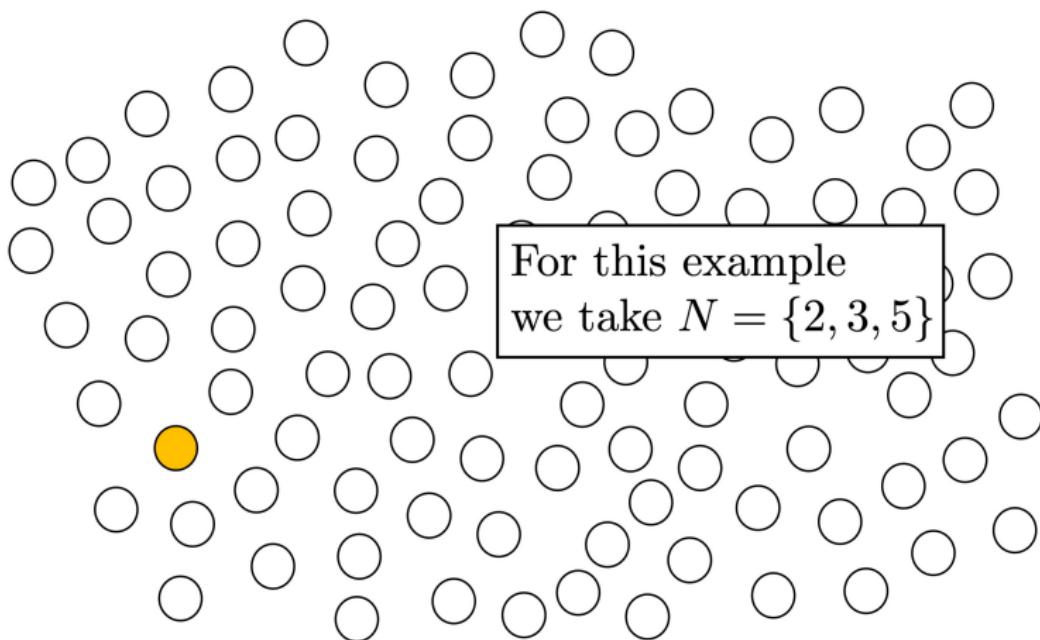
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We now apply efficient splitting detection to the Costello–Smith algorithm and decreasing its concrete complexity.



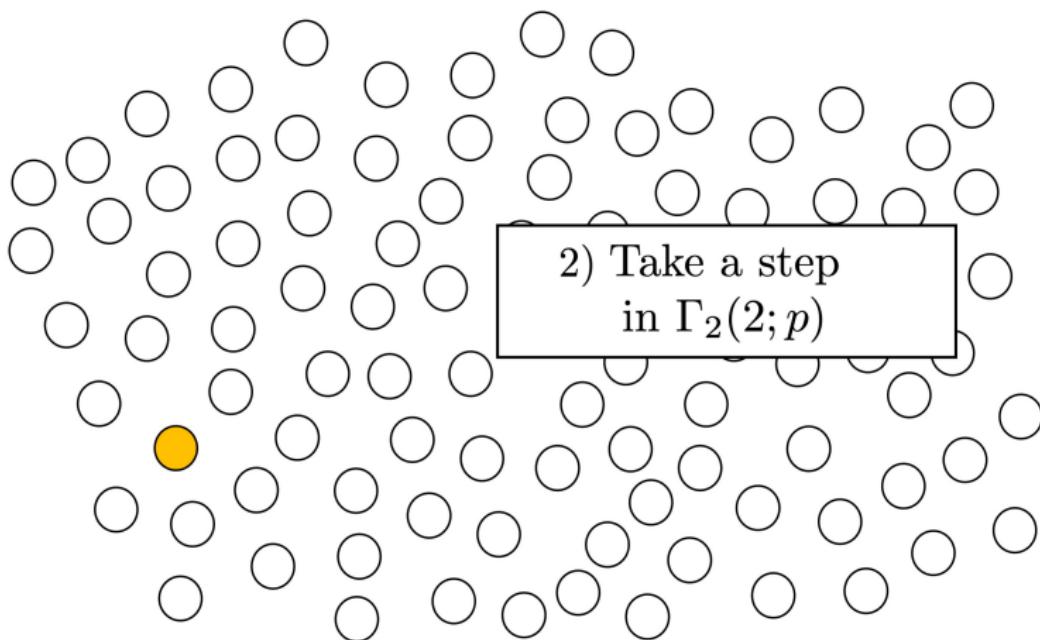
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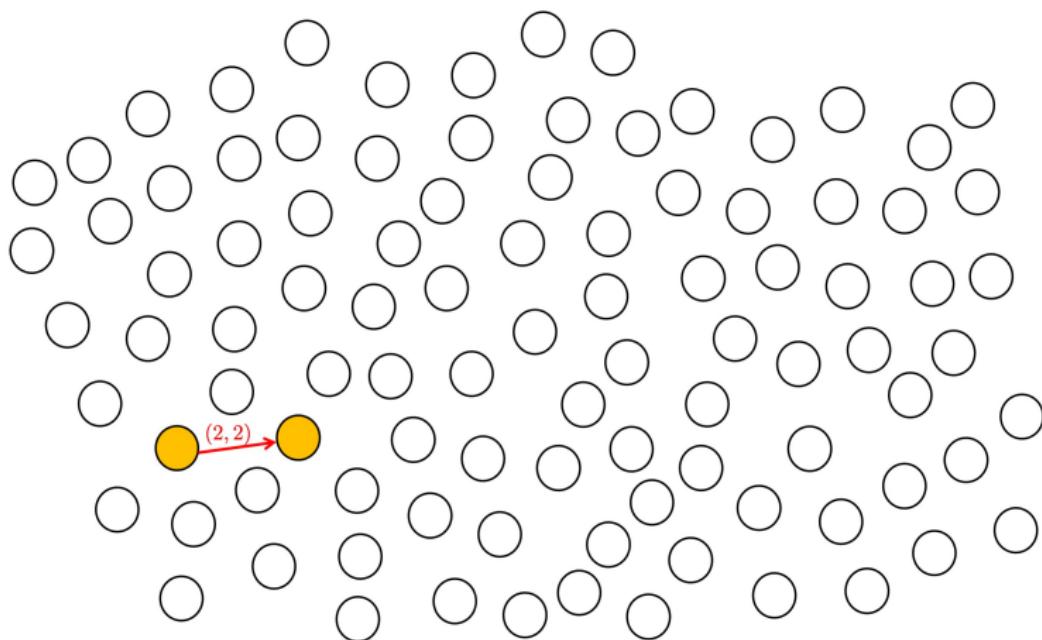
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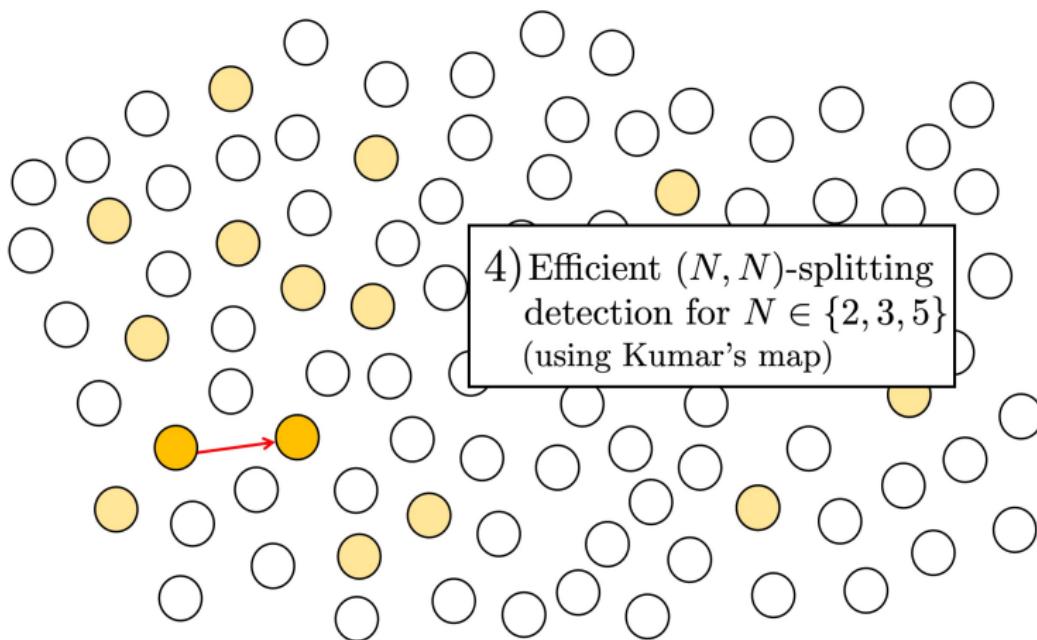
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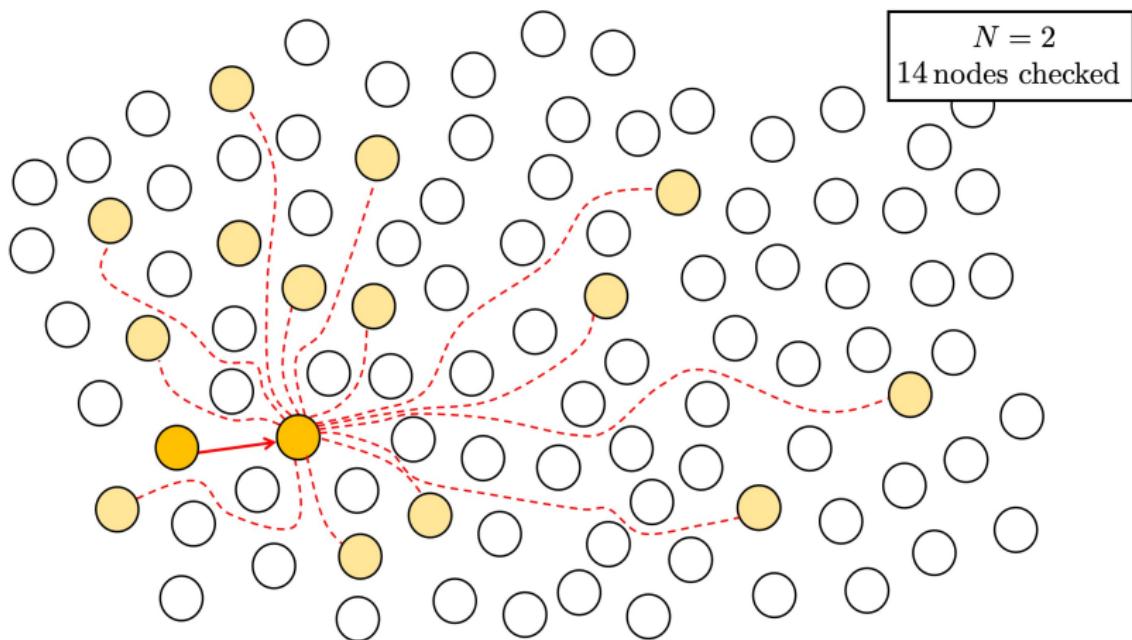
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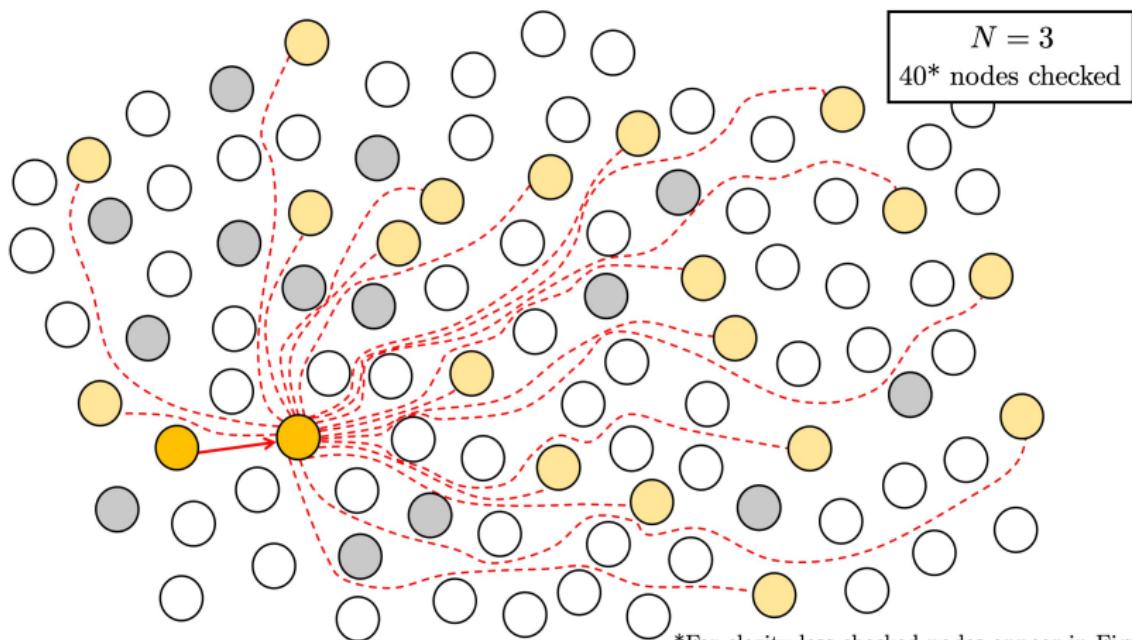
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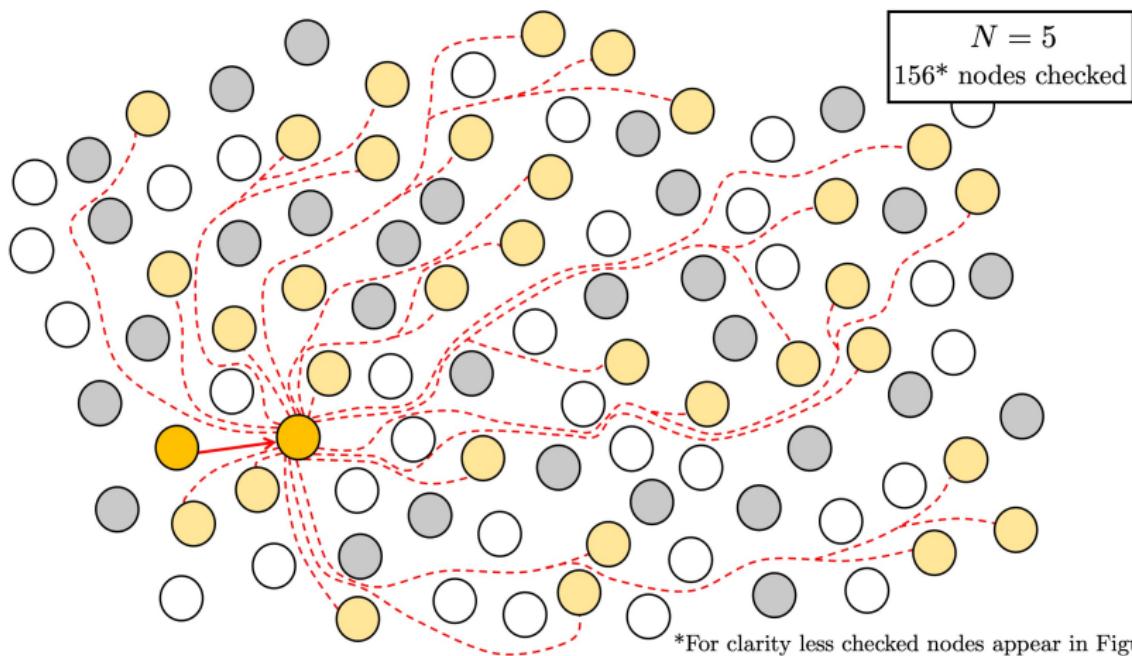
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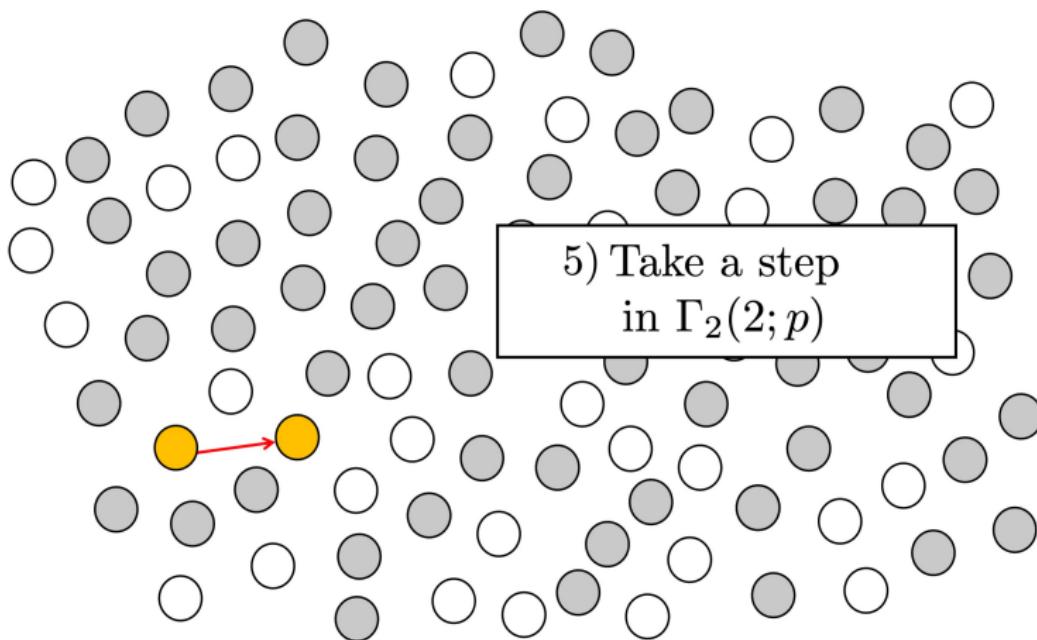
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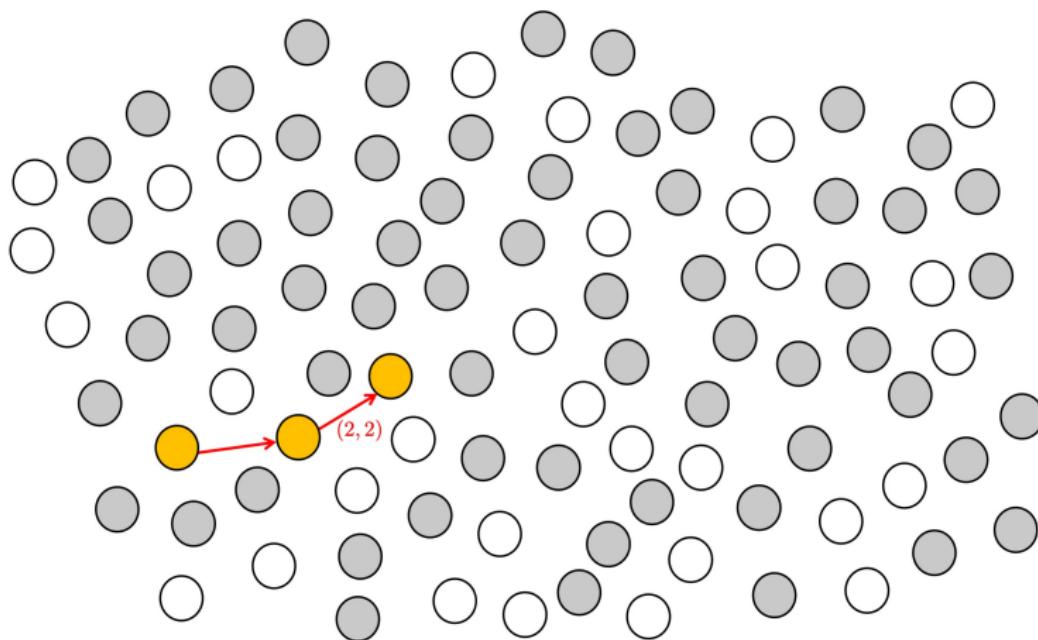
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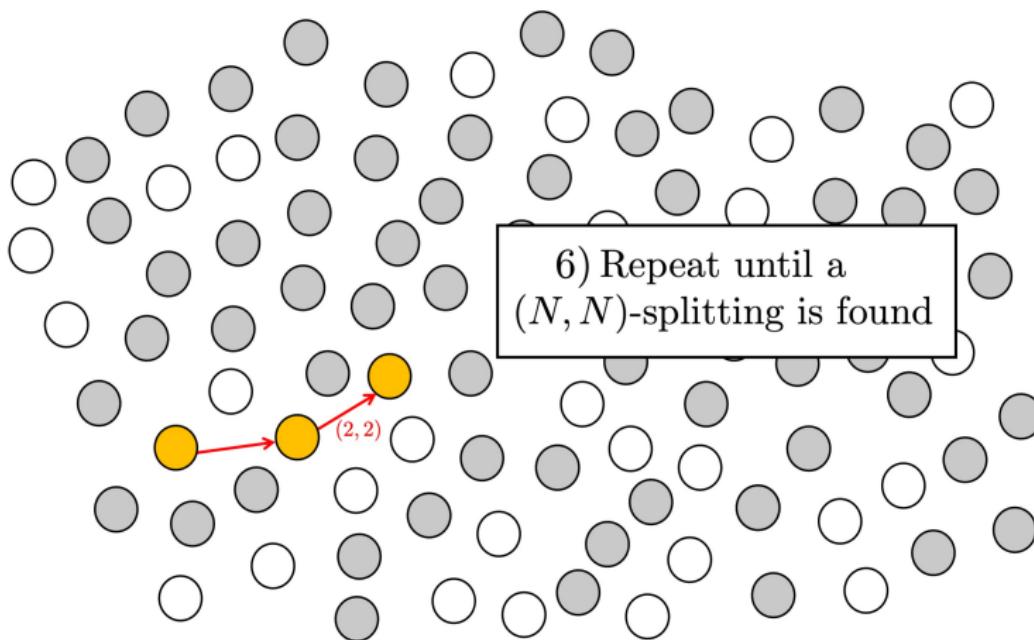
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# Preliminary Experiments

We implemented and optimised the first step of Costello–Smith attack with *and* without detection of  $(N, N)$ -splitting. We ran these (for primes  $p$  of bitsizes 50 – 1000) until reaching  $10^8 \mathbb{F}_p$  multiplications.

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prime $p$	bits $p$	Walks in $\Gamma_2(2; p)$ without additional searching		Walks in $\Gamma_2(2; p)$ w. split searching in $\Gamma_2(N; p)$		nodes per $10^8$ muls	muls per node	<b>imprv. factor</b>
		[CS20]	This work	$N \in \{\dots\}$	$10^8$ muls			
$2^{11} \cdot 3^{24} - 1$	50	172712	579	{2, 3}	2830951	35	<b>16.5</b>	
$2^{27} \cdot 3^{77} - 1$	150	63492	1575	{3, 4}	1858912	54	<b>29.2</b>	
$2^{181} \cdot 3^{43} - 1$	250	34083	2934	{4, 6}	1771608	56	<b>52.4</b>	
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Any questions?