

**María Simó.** Front—end developer. Sharp and passionate individual coding since 2019. I've been coding for two years now and my goal is to pursue my ambition for knowledge in an environment full of mentors and colleagues.

**As a developer,** I want to grow horizontally, expanding myself towards adjacent areas to become a well-rounded specialist and a better team player.

**As a former designer,** I want to champion the work of all my mates into the final product the client ends up interacting with. **As woman,** I want to inspire others to follow a career in tech and explore new ways of leadership.

## Experience

### Since March 2021 I'm working at

**Z1**, a sevilian digital product agency. I work with NextJS, TypeScript and GraphQL cratfing beautiful web apps, sometimes in squad and others solo, in an remote and international context. I team up with backenders, product people, designers and clients in an agile environment, usually working on several projects in parallel. Here I've learned to structure projects and to set them up with Webpack, ESLint, Storybook and other modern tooling.

z1.digital

### Before that I worked for a year at

**Secuoyas**, yet another digital studio, based in Madrid. Secuoyas gave me my first opportunity as a developer. With them, I learned the ways and rituals involved in manufacturing digital products. I started to work along with clients, communicating myself in English. I worked with Gatsby and Framer Motion to create some cool animations and interactions for griddo.io, web of which I was the main contributor.

secuoyas.com  
griddo.io

### In early 2020 I was Teacher

**Assistant at Ironhack**, for the Full-Time Web Dev Bootcamp. My role there was to provide the students with complementary information, guide them through the exercises and tasks and, from a more large perspective, through the tough and challenging experience that the bootcamp itself is. Since then, I have believed that web programming is a constant learning process which is at its best when shared with others.

ironhack.com

## Education

### At October 2019 my life changed when I joined Ironhack as a

**student.** For 9 weeks I took in the fundamentals, as well as the current practices and tools of contemporary web development. It was a thrilling, empowering experience on many levels. I approached learning coding by putting myself in it. By thinking as a designer, with empathy, strategy and care. I think creative and humanists people have a lot to bring to the tech fields, we're talking about communication after all.

### From 2015 to 2019 I managed

**Copón Studio with my partner**, where we learned everything by doing it. For almost five years, I was entrepreneur, graphic and ui designer, marketing strategist, business manager, sales agent and accounting administrative at a local scale. This is the most important educational experience I've ever had. Because of it, I'm a curious and proactive person, with ownership of my work and a global perspective beyond my actual expertise.

### Once upon a time, I studied Arts at the University of Granada. I

also took a couple of web dev and graphic design courses. I painted for many many years, I was an illustrator for children books and I briefly worked as a concept artist for theme parks, but that was a lot of time ago.

## Skills

I am a creative-strong-willed-detail-oriented-optimistic-ever-learning-polite-and-occasionally-shy, ~~damn~~ hard-working person.

I have worked with React, Typescript, NextJS, Gatsby, GraphQL, Apollo, Styled Components, Storybook, Figma, and Adobe CC. What do we learn now?