

Motivating Example

- We have previously seen that the compiler is able to infer types from values
- For instance, when we write the definition: **val x = 42**, the compiler infers that the type of x is Int, because the type of 42 is Int
- This also works with more complex expressions, for instance if we write: **val y = x + 1**, the compiler is again able to infer that y has type Int because the + operation between two Int values returns as Int value
- The compiler is also able to do the opposite, namely to infer values from types
- The remainder of this lesson introduces the motivation for such a mechanism

Motivating Example – Sorting A List

- Consider a method sort that takes as parameter a List[Int] and returns another List[Int] containing the same elements, but sorted. The implementation of this method would look like the following:

```
def sort(xs: List[Int]): List[Int] = {  
  ...  
  ... if (x < y) ...  
  ...  
}
```

- The actual implementation of the sorting algorithm does not matter in this example, the important part is that at some point the method has to compare two elements x and y of the list
- The signature of the method sort, as shown above, only works with collections of type List[Int]. It is possible to generalize the method so that it can sort collections of type List[Double] or List[String]?
- A straightforward approach would be to use a polymorphic type A for the type of elements: **def sort[A](xs: List[A]): List[A] = ...**
- But this is not enough, because the comparison operation < is not defined for arbitrary types A. The operation sort has to take as a parameter the comparison operation:

```
def sort[A](xs: List[A])(lessThan: (A, A) => Boolean): List[A] = {  
  ...  
  ... if (lessThan(x, y)) ...  
  ...  
}
```

- We can call sort as follows:

```
val xs = List(-5, 6, 3, 2, 7)  
val strings = List("apple", "pear", "orange", "pineapple")  
sort(xs)((x, y) => x < y)           // result: List[Int](-5, 2, 3, 6, 7)  
sort(strings)((s1, s2) => s1.compareTo(s2) < 0)  
// result: List[String]("apple", "orange", "pear", "pineapple")
```

Refactoring With Ordering

- The comparison function introduced above is a way to implement an ordering relation. In fact, there is already a type in the standard library, in the package *scala.math*, that represents orderings:

```
trait Ordering[A] {  
    def compare(a1: A, a2: A): Int  
    def lt(a1: A, a2: A): Boolean = compare(a1, a2) <= 0  
    ...  
}
```

- It has a single abstract method `compare`, which takes two values and returns a positive number if the first value is higher than the second, a negative number if the first value is lower than the second, or 0 if the two values are equal
- It also provides more convenient operations such as `lt`, which returns a Boolean indicating whether the first value is lower than the second value
- So, instead of parameterizing the method `sort` with the function `lessThan`, it can be refactored to take a parameter of type `Ordering`:

```
def sort[A](xs: List[A])(ord: Ordering[A]): List[A] = {  
    ...  
    ... if (ord.lt(x, y)) ...  
    ...  
}
```

- With this change, the `sort` method can be called like this:

```
sort(xs)(Ordering.Int)  
sort(strings)(Ordering.String)
```

- This makes use of the values `Int` and `String` defined in the *scala.math.Ordering*, which produces the right orderings on integers and strings
- Note that the symbols `Int` and `String` refer to values here, not types. In Scala, it is possible to use the same symbol for both types and values. Depending on the compiler deduces whether a symbol refers to a type or a value
- For the sake of completeness, here is how the `Ordering.Int` value is defined:

```
object Ordering {  
    val Int = new Ordering[Int]{  
        def compare(x: Int, y: Int) = if (x > y) 1 else if (x < y) -1 else 0  
    }  
}
```

Reducing Boilerplate

- The last version of the method `sort` works fine but is a bit cumbersome to use
- Indeed, sorting a collection of type `List[Int]` always uses the same `Ordering.Int` argument, sorting a collection of type `List[String]` always uses the same `Ordering.String` argument
- Passing the ordering argument is not just verbose, the problem is that the ordering argument can be systematically inferred from the type of the elements to sort
- Because it is so systematic, could it be automated instead?