Tuples and Generic Methods

Principles of Functional Programming

Sorting Lists Faster

As a non-trivial example, let's design a function to sort lists that is more efficient than insertion sort.

A good algorithm for this is *merge sort*. The idea is as follows:

If the list consists of zero or one elements, it is already sorted.

Otherwise,

- Separate the list into two sub-lists, each containing around half of the elements of the original list.
- Sort the two sub-lists.
- Merge the two sorted sub-lists into a single sorted list.

First MergeSort Implementation

Here is the implementation of that algorithm in Scala:

```
def msort(xs: List[Int]): List[Int] =
  val n = xs.length / 2
  if n == 0 then xs
  else
    def merge(xs: List[Int], ys: List[Int]) = ???
  val (fst, snd) = xs.splitAt(n)
    merge(msort(fst), msort(snd))
```

The SplitAt Function

The splitAt function on lists returns two sublists

- the elements up the the given index
- ▶ the elements from that index

The lists are returned in a pair.

Detour: Pair and Tuples

The pair consisting of x and y is written (x, y) in Scala.

Example

```
val pair = ("answer", 42) > pair : (String, Int) = (answer, 42)
```

The type of pair above is (String, Int).

Pairs can also be used as patterns:

```
val (label, value) = pair > label: String = answer, value: Int = 42
```

This works analogously for tuples with more than two elements.

Translation of Tuples

For small (*) n, the tuple type $(T_1, ..., T_n)$ is an abbreviation of the parameterized type

$$scala.Tuple n[T_1, ..., T_n]$$

A tuple expression $(\boldsymbol{e}_1,...,\boldsymbol{e}_n)$ is equivalent to the function application

$$scala.Tuple n(e_1, ..., e_n)$$

A tuple pattern $(p_1, ..., p_n)$ is equivalent to the constructor pattern

$$scala.Tuple n(p_1, ..., p_n)$$

(*) Currently, "small" = up to 22. There's also a TupleXXL class that handles Tuples larger than that limit.

The Tuple class

Here, all Tuplen classes are modeled after the following pattern:

```
case class Tuple2[T1, T2](_1: +T1, _2: +T2):
  override def toString = "(" + _1 + "," + _2 +")"
```

The fields of a tuple can be accessed with names _1, _2, ...

So instead of the pattern binding

```
val (label, value) = pair
```

one could also have written:

```
val label = pair._1
val value = pair._2
```

But the pattern matching form is generally preferred.

Definition of Merge

Here is a definition of the merge function:

```
def merge(xs: List[Int], ys: List[Int]) = (xs, ys) match
  case (Nil, ys) => ys
  case (xs, Nil) => xs
  case (x :: xs1, y :: ys1) =>
   if x < y then x :: merge(xs1, ys)
    else y :: merge(xs, ys1)</pre>
```

Making Sort More General

Problem: How to parameterize msort so that it can also be used for lists with elements other than Int?

```
def msort[T](xs: List[T]): List[T] = ???
```

does not work, because the comparison < in merge is not defined for arbitrary types $\mathsf{T}.$

Idea: Parameterize merge with the necessary comparison function.

Parameterization of Sort

The most flexible design is to make the function sort polymorphic and to pass the comparison operation as an additional parameter:

```
def msort[T](xs: List[T])(lt: (T, T) => Boolean) =
    ...
    merge(msort(fst)(lt), msort(snd)(lt))
```

Merge then needs to be adapted as follows:

```
def merge[T](xs: List[T], ys: List[T]) = (xs, ys) match
    ...
    case (x :: xs1, y :: ys1) =>
        if lt(x, y) then ...
    else ...
```

Calling Parameterized Sort

We can now call msort as follows:

```
val xs = List(-5, 6, 3, 2, 7)
val fruits = List("apple", "pear", "orange", "pineapple")

msort(xs)((x: Int, y: Int) => x < y)
msort(fruits)((x: String, y: String) => x.compareTo(y) < 0)

Or, since parameter types can be inferred from the call msort(xs):
msort(xs)((x, y) => x < y)</pre>
```