# Blocks and Lexical Scope

Principles of Functional Programming

#### **Nested functions**

It's good functional programming style to split up a task into many small functions.

But the names of functions like sqrtIter, improve, and isGoodEnough matter only for the *implementation* of sqrt, not for its *usage*.

Normally we would not like users to access these functions directly.

We can achieve this and at the same time avoid "name-space pollution" by putting the auxciliary functions inside sqrt.

#### The sqrt Function, Take 2

```
def sqrt(x: Double) = {
 def sqrtIter(guess: Double, x: Double): Double =
    if isGoodEnough(guess, x) then guess
    else sqrtIter(improve(guess, x), x)
 def improve(guess: Double, x: Double) =
    (guess + x / guess) / 2
 def isGoodEnough(guess: Double, x: Double) =
    abs(square(guess) - x) < 0.001
 sqrtIter(1.0, x)
```

#### Blocks in Scala

► A block is delimited by braces { . . . }.

```
{ val x = f(3)
x * x
}
```

- It contains a sequence of definitions or expressions.
- ▶ The last element of a block is an expression that defines its value.
- ► This return expression can be preceded by auxiliary definitions.
- ▶ Blocks are themselves expressions; a block may appear everywhere an expression can.
- ► In Scala 3, braces are optional (i.e. implied) around a correctly indented expression that appears after =, then, else, ...

# Blocks and Visibility

```
val x = 0
def f(y: Int) = y + 1
val result =
  val x = f(3)
  x * x
```

- ▶ The definitions inside a block are only visible from within the block.
- ► The definitions inside a block *shadow* definitions of the same names outside the block.

# Exercise: Scope Rules

Question: What is the value of result in the following program?

```
val x = 0
def f(y: Int) = y + 1
val y =
  val x = f(3)
  x * x
val result = y + x
```

#### Possible answers:

# Exercise: Scope Rules

Question: What is the value of result in the following program?

```
val x = 0
def f(y: Int) = y + 1
val y =
  val x = f(3)
  x * x
val result = y + x
```

#### Possible answers:

# Lexical Scoping

Definitions of outer blocks are visible inside a block unless they are shadowed.

Therefore, we can simplify sqrt by eliminating redundant occurrences of the x parameter, which means everywhere the same thing:

### The sqrt Function, Take 3

```
def sart(x: Double) =
 def sqrtIter(guess: Double): Double =
    if isGoodEnough(guess) then guess
    else sqrtIter(improve(guess))
 def improve(guess: Double) =
    (guess + x / guess) / 2
 def isGoodEnough(guess: Double) =
    abs(square(guess) - x) < 0.001
 sqrtIter(1.0)
```

#### Semicolons

If there are more than one statements on a line, they need to be separated by semicolons:

```
val y = x + 1; y * y
```

Semicolons at the end of lines are usually left out.

You could write

```
val \times = 1;
```

but it would not be very idiomatic in Scala.

# Summary

You have seen simple elements of functional programing in Scala.

- arithmetic and boolean expressions
- conditional expressions if-then-else
- functions with recursion
- nesting and lexical scope

You have learned the difference between the call-by-name and call-by-value evaluation strategies.

You have learned a way to reason about program execution: reduce expressions using the substitution model.

This model will be an important tool for the coming sessions.