1. Write a program in JavaScript to create functions and prototypes

Index.html:

Functions_with_Prototypes.js:

```
//function Constrcutor
function Employee(name, designation, yearOfBirth){
    this.name=name;
    this.designation=designation;
    this.yearOfBirth=yearOfBirth;
// creating calculateAge() method to the Prototype property
Employee.prototype.calculateAge=function(){
    console.log('The current age is:' +(2024- this.yearOfBirth))
console.log(Employee.prototype);
// creating objects
let Emp1 = new Employee('Alex', 'Junior Tester', 1999);
console.log(Emp1);
Emp1.calculateAge();
let Emp2 = new Employee('Dexter', 'Senior Software Developer', 1995);
console.log(Emp2);
Emp2.calculateAge();
let Emp3 = new Employee('Annie', 'Junior HR', 2001);
console.log(Emp3);
Emp3.calculateAge();
```

Output:

