Hackathon Presentation Notes

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2023-02-13

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The notes for the project's slides.

Wow message?

1. START: Number question (Slide 3)

2. END: The **SDCP** bracelet from space

Slide 0 - doubleEnum - SpaceY [Mariia]

• A welcome message

Slide 1 - doubleEnum - Introduction [Mariia]

- Explain **who** we are (rephrase what's on the slide)
- Emphasise that we like competitions, Hackathons, etc.

Slide 2 - doubleEnum in action [Mariia]

- Present the photos from the Gothenburg venue of the previous round of the event
- Point out: brainstorming session(s), sketching the model/prototype

Slide 3 - Question ****[Mariia]

• A less/more question (based on a statistical result) to interact with the audience.

Slide 4 - Some numbers [Mariia]

• In this slide, the result of the previous question is given.

Slide 5 - Some numbers (2) [Mariia]

- In this slide, more numbers are presented (i.e., some statistics).
- Not much attention needs to be spent on this slide.

Slide 6 space Y - why? [Michal]

- Payload \Rightarrow significant danger (...)
- Space environment \equiv important
- Inspiration? A similar scenario Gravity (movie)

Slide 7 - Motivation [Michal]

- Kessler Syndrome
 - The Kessler Syndrome is a theoretical scenario in which Earth's orbit is overpopulated with objects and debris, preventing the use of satellites in certain sections of Earth's orbit.
- Debris (a lot) \Rightarrow a non-reversible effect
- Re-use of materials from the disposed debris

Slide 8 - SDCP [Michal]

• State the name with an **emphasis**.

Slide 9 - Product overview I [Agrima]

• Product introduced in three main stages

Slide 10 - Technical requirements Part 1 [Agrima] WHAT?

1. Debris extraction – Problem

- 2 types of debris to consider in our MVP: metallic payload from human made objects and small rocks/meteoroids in the outer orbit
- 98% of our debris are under 10 cm.
 - Dimensions of our bot: 2m X 2m.

2. Movement and Stabilisation

- Indeed, to be able to obtain the debris [the robot], the robot needs to ****move**** in a stabilised manners
- The exact specifications will be addressed by my team-mate Ionel.

3. Prevent collision damage

- With movement comes the risk of collision with external objects.
- This risk has been considered in the technical specs.

4. Debris transportation

- Once enough materials is gathered, the robot is prompted to return (with the material) to the station.
- We envision our end product to be a swarm of robots as it makes it more feasible and practical.

Slide 10 - Technical requirements Part 2 [Ionel] HOW?

1. Summary:

- 1. Reaction Wheels/Gyroscopes
 - 1. Inertia/Conservation of Angular Momentum
 - 2. Low use of energy
 - 3. Easy to implement
- 2. Sensors for positioning
 - 1. LIDAR
 - 2. Orientation
- 3. Thrusters
 - 1. Small adjustments
- 4. Solar Panels
 - 1. Energy
- 5. Collecting extrusions
 - 1. Big enough to maximize the area
 - 2. Cushioning effect
- 6. Go back to the ship
- 2. Space is a vacuum, there is extremely low pressure and density. Which means that the friction is practically zero.
- 3. Since there is no friction in space, the angular momentum will be conserved.
- 4. We can make use of that property by applying gyroscopes to our model, due to the tendency of rotating objects to maintain their orientation of rotation [follows Newton's first law of motion, also known as the law of inertia]. (Optional)
- 5. That's why we will place 3 Reaction wheels in the center of our model. Hence, the bot will have a 3-axis rotation.
- 6. This has several advantages:
 - 1. it consumes less fuel than conventional propulsion mechanisms
 - 2. it is relatively power efficient
 - 3. does not rely on the magnetic field
- 7. However, a few disadvantages of the same are:
 - 1. it generates micro-vibrations
 - 2. needs lubrication
- 8. The bot will be self-powered by solar panels and can also move around via thrusters for micro-adjustments.
- 9. 2 types of sensor technologies:
 - LIDAR sensor: for the location and size of debris
 - Stabilisation sensor: for the location and orientation of the bot
- 10. There will be 4 debris collecting extrusions to increase the surface area and have a maximum usage of the bot.
- 11. The debris upon entering the bot will be faced with a cushioning effect done by elastic dampening to reduce the force upon impact. It will then be stored in the body of the bot.
- 12. Damping materials reduce the force upon impact and dissipate the increased heat of the incoming debris.
- 13. Sorbothane can be a potential material used in the interior of the bot. (Optional)

Slide 11 - Model Prototype [Ionel]

• "Based on the presented ideas, here's the initial 3D rendition of the model that we've created."

Slide 12 - Product overview II [Agrima]

• Now we continue...

Slide 13 - Debris Analysis [Agrima]

- Just to remind us: payload, small rocks/meteoroids
- Transport \Rightarrow laboratories
 - We need to observe if the material is interesting/valuable (by well-established techniques/practises),
 - if so, it is further preserved.

Slide 14 - Product overview III [Michal]

• Hm, you might be wondering, what is the use of all such debris...

Slide 15 - Debris re-use [Michal]

1. Material recycling

- 1. Human payload = re-melting or other processes; for branches of industry
- 2. Waste = mineral mining (metals: nickel, cobalt, iron, platinum, etc.)

2. Sustainability aspect

- 1. Reduction of the space pollution
- 2. Potential future risks and issues (that arise from space pollution) will be minimised in the early stage

3. Scientific research

- 1. The obtained material can be provided amongst scientific institutions/foundations
- 2. This way, new projects are supported

4. BRACELET

- 1. A unique, one-to-one, bracelet can be bought
 - 1. Contains pieces of the materials obtained from space = "Made in space".

Slide 16 - There's more [Michal]

- 1. A video pitch via YouTube
- 2. A website of the SDCR

Slide 17 - The Quote [Mariia]

• "Be part of the solution, not part of the pollution." - Unknown

Slide 18 - END [Mariia]

• Thank you.