

SCRUM OVERVIEW

Team Members:

Product Owner: Mariefher Grace Z. Villanueva

Scrum Master: Mariefher Grace Z. Villanueva

Development Team: Mariefher Grace Z. Villanueva

Product: Marper's Web (personal website)

Product Backlog:

| # | User Stories | Acceptance Criteria | Story Points | Value Points | BFB |
|---|--|---|--------------|--------------|-----|
| 1 | As the product owner, I want to identify my goals and create a product backlog and scrum overview so that the team objectives in delivering the product will be clear. | -Given that I was able to identify my objectives, the scrum overview and product backlog must be ready. | 2 | 8 | 4 |
| 2 | As the scrum master, I want to learn about scrum so that I will be able to make my team be more efficient in delivering the desired product. | -Given that I was able to research and learn more about scrum, I should be able to discuss what it is all about. | 13 | 55 | 4.2 |
| 3 | As a product owner, I want to make a personal website so that potential clients may be able to view my work and know more about me. | -Given that the team is ready to make a website, I expect a webpage that shows the information of the artist and their contact information. | 13 | 89 | 6.8 |
| 4 | As a developer, I want to learn more about wireframes so that I will be able to easily layout the website. | -Given that I was able to research and learn more about wireframes, I should be able to discuss what it is and how I implemented it on the website. | 8 | 21 | 2.6 |
| 5 | As a developer, I want to learn more about sitemaps so that the website created will be more organized. | -Given that I was able to research and learn more about sitemap, I should be able to discuss what it is and how I implemented it on the website. | 5 | 21 | 4.2 |
| 6 | As a developer, I want the website to be interactive so that it will be more appealing to those who will visit the website. | -Given that I was able to learn more about HTML, CSS, and JS, I should be able to implement it on the code for the website. | 21 | 144 | 6.9 |
| 7 | As a user, I want to be able to browse through the website so that I will know more about the artist, be able to preview their works, and access to their contact information. | -Given that the website is ready, the user must be able to navigate through the website and be able to access the wanted information. | 2 | 2 | 1 |

Sprint 1

Sprint Backlog:

| # | User Stories | Tasks | Time Allotted |
|---|--|---|---------------|
| 1 | As the product owner, I want to identify my goals and create a product backlog and scrum overview so that the team objectives in delivering the product will be clear. | <ul style="list-style-type: none">-Research and learn about scrum-Identify the objectives needed in creating the backlog-Make a document file for the scrum overview, product backlog. | 1 day |
| 2 | As the scrum master, I want to learn about scrum so that I will be able to make my team be more efficient in delivering the desired product. | <ul style="list-style-type: none">-Research and learn about scrum-Identify what is needed for the current sprint-Make a workspace on ClickUp to properly facilitate team tasks-Make a video of what I have learned-Sprint retrospective | 2 days |
| 3 | As a developer, I want to learn more about wireframes so that I will be able to easily layout the website. | <ul style="list-style-type: none">-Research and learn about wireframes-Find the medium I'm comfortable with in creating the wireframe-Make low fidelity and high-fidelity wireframes for the website-Make a video about what I learned and the wireframes I've created for the website | 1 day |
| 4 | As a developer, I want to learn more about sitemaps so that the website created will be more organized. | <ul style="list-style-type: none">- Research and learn about sitemaps-Find the medium I'm comfortable with in creating the sitemap-Make a sitemap for the website-Make a video about what I learned and the sitemap I've created for the website | 3 hours |

Sprint Duration: 5 days

Daily Scrum

| | DAY 1 | DAY 2 | DAY 3 | DAY 4 | DAY 5 |
|----------------------------|------------------------------------|--|---|--|--|
| What did you do yesterday? | None | Learn about scrum and prepare a presentation for the video | Learned about sitemap | Created a sitemap and learned about wireframes | Created the website wireframes (both low fi and hi-fi) |
| What will you do today? | Learn about scrum | Learn about sitemap | Create a sitemap and learn about wireframes | Create a wireframe | Film the discussions and edit video |
| Obstacles | Other work unrelated to the sprint | Other work unrelated to the sprint | Other work unrelated to the sprint | Other work unrelated to the sprint | Time management |

Increment Review

-The necessary deliverables (Scrum discussion, Wireframe discussion, and sitemap discussion) were successfully produced.

Sprint Retrospective:

What worked well:

- Development of wireframe
- Development of sitemap
- Development of backlog

What did not:

- Rushed filming and editing

Blockers:

- Busy schedule
- Procrastination
- Mental health
- Power interruptions

Things to Improve:

- Time management
- Focus