

SCRUM OVERVIEW

Team Members:

Product Owner: Mariefher Grace Z. Villanueva

Scrum Master: Mariefher Grace Z. Villanueva

Development Team: Mariefher Grace Z. Villanueva

Product: Marper's Web (personal website)

Product Backlog:

#	User Stories	Acceptance Criteria	Story Points	Value Points	BFB
1	As the product owner, I want to identify my goals and create a product backlog and scrum overview so that the team objectives in delivering the product will be clear.	-Given that I was able to identify my objectives, the scrum overview and product backlog must be ready.	2	8	4
2	As the scrum master, I want to learn about scrum so that I will be able to make my team be more efficient in delivering the desired product.	-Given that I was able to research and learn more about scrum, I should be able to discuss what it is all about.	13	55	4.2
3	As a product owner, I want to make a personal website so that potential clients may be able to view my work and know more about me.	-Given that the team is ready to make a website, I expect a webpage that shows the information of the artist and their contact information.	13	89	6.8
4	As a developer, I want to learn more about wireframes so that I will be able to easily layout the website.	-Given that I was able to research and learn more about wireframes, I should be able to discuss what it is and how I implemented it on the website.	8	21	2.6
5	As a developer, I want to learn more about sitemaps so that the website created will be more organized.	-Given that I was able to research and learn more about sitemap, I should be able to discuss what it is and how I implemented it on the website.	5	21	4.2
6	As a developer, I want the website to be interactive so that it will be more appealing to those who will visit the website.	-Given that I was able to learn more about HTML, CSS, and JS, I should be able to implement it on the code for the website.	21	144	6.9
7	As a user, I want to be able to browse through the website so that I will know more about the artist, be able to preview their works, and access to their contact information.	-Given that the website is ready, the user must be able to navigate through the website and be able to access the wanted information.	2	2	1

Sprint 2

Sprint Backlog:

#	User Stories	Tasks	Time Allotted
1	As the product owner, I want to identify my goals and create a product backlog and scrum overview so that the team objectives in delivering the product will be clear.	-Update the sprint and product backlog	1 hour
2	As a developer, I want the website to be interactive so that it will be more appealing to those who will visit the website.	-Research and learn about HTML. -Research and learn about CSS. -Research and learn about JavaScript -Setup the needed software for coding. -Follow the layout of the website according to the wireframe. -Make a video of the end product and at the same time, discuss the implementation of the code.	12 days
3	As a user, I want to be able to browse through the website so that I will know more about the artist, be able to preview their works, and access to their contact information.	-Check out the whole website on different screen sizes (1920x1080 and 1366x768). -Double check if the features are working correctly.	2 hours

Sprint Duration: 12 days

Daily Scrum

	DAY 1	DAY 2	DAY 3	DAY 4	DAY 5	DAY 6
What did you do yesterday?	None	Update scrum status and started learning HTML	Continued learning about HTML	Continue d learning HTML and implemented some code	Learned about CSS	Continued learning CSS
What will you do today?	Update scrum status and start learning	Continue learning about HTML	Continue learning HTML and implement some code	Learn CSS	Continue learning CSS	Continue learning CSS
Obstacles	Other work unrelated to the sprint	Other work unrelated to the sprint	Other work unrelated to the sprint	Other work unrelated to the sprint	Other work unrelated to the sprint	Other work unrelated to the sprint

	DAY 7	DAY 8	DAY 9	DAY 10	DAY 11	DAY 12
What did you do yesterday?	Continued learning CSS	None	Continued learning CSS and tried implementing it in the code	Coded CSS	Finished the CSS and learned JavaScript	Continued learning JavaScript and implemented it
What will you do today?	Nothing	Continue learning CSS and try implementing it in the code	Coding CSS	Finish coding the CSS and learn JavaScript	Continue learning JavaScript and implement it	Finish the website, film the discussions and edit video
Obstacles	Rest day	Other work unrelated to the sprint	Other work unrelated to the sprint	Other work unrelated to the sprint	Other work unrelated to the sprint	Other work unrelated to the sprint

Increment Review

-The necessary deliverables (Scrum discussion, HTML, CSS, and JavaScript files and discussions) were successfully produced.

Sprint Retrospective:

What worked well:

-Development of the website (Front-end)

What did not:

-Code not working (that were fixed later on)

Blockers:

- Procrastination
- Mental health
- Power interruptions
- Distractions

Things to Improve:

- Time management
- Focus