Victor Levallois - 21/11/2023

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Sec B

The Backpack Quotient Filter: A Space-Efficient Approach to Counting Quotient Filter

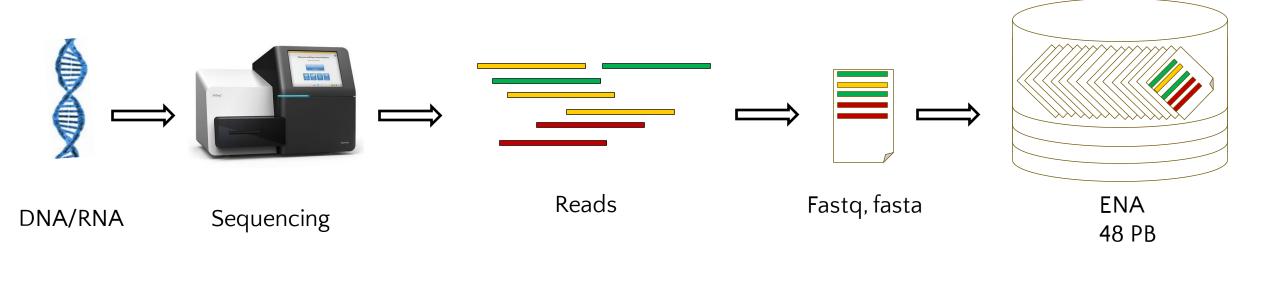


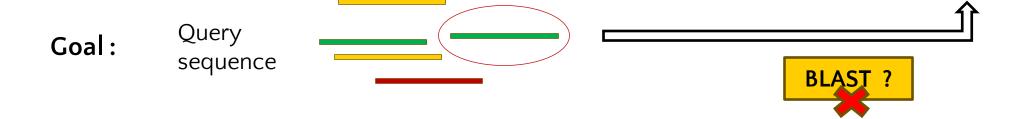






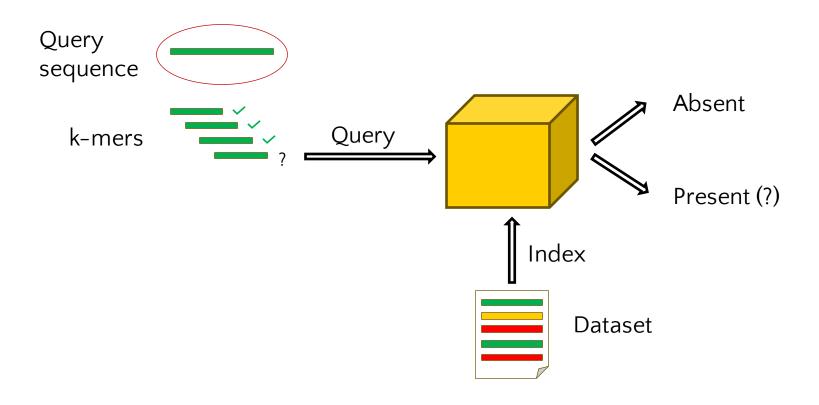
## **Motivations**





## **Motivations**

#### Main operation:



[2] (Putze & al., 2010)

[5] (Dillinger & Walzer, 2011) [6] (Graf & Lemire, 2022) [7] (Pandey & al., 2017)

[3] (Solomon & Kingsford, 2016)

#### **Motivations**

AMQs: The Approximate Membership Queries

#### **Bloom Filter**

Counting Bloom filter [1] Blocked Bloom filter [2] Sequence Bloom Trie [3]

#### **Cukoo Filter**

Morton filter [4]

#### **XOR Filter**

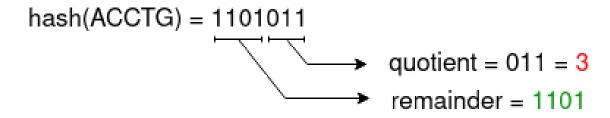
Ribbon filter [5]
Binary fuse filter [6]

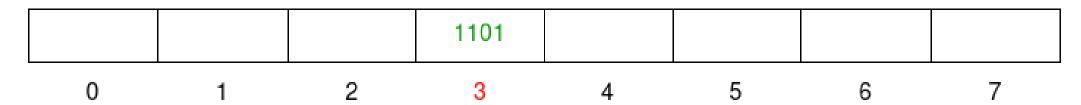
#### **Quotient Filter**

Counting Quotient Filter [7]
Backpack Quotient Filter

#### **Context**: Quotient Filter

Table containing  $2^q$  slots of size r q = |quotient| r = |remainder|

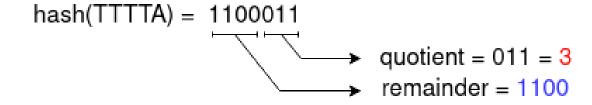




#### **Quotient Filter**

(soft) Collisions case: remainder shifting

(hard collision : false positive)



			1100	1101			
0	1	2	3	4	5	6	7

## **Quotient Filter**

(soft) Collisions case: remainder shifting

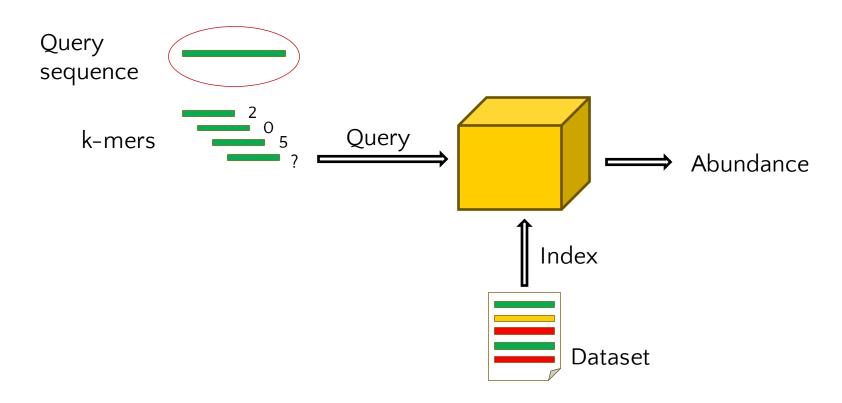
(hard collision : false positive)

## Occupied Runend

0	0	0	0	0	0	1	0	0	1	0	0	0	0	0	0
						11	00	11	01						
(	0	-	1	- 2	2		3		ı	5	5	6	6	7	7

-> sub-optimal for multiple insertions of the same k-mer

## Abundance Count

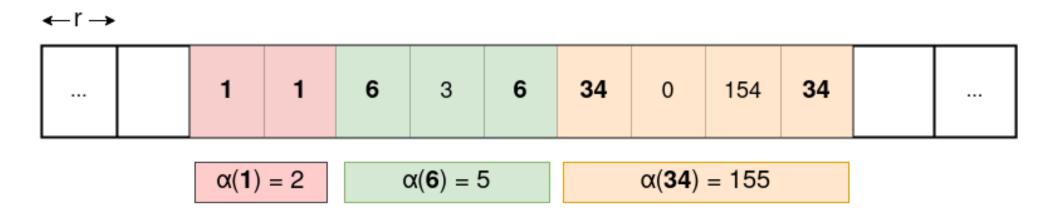


[7] A General-Purpose Counting Filter: Making Every Bit Count (Pandey et al., 2017)

#### **CQF** abundances

**CQF** [7] - Counting Quotient Filter

-> 1 slot = 1 remainder OR 1 count

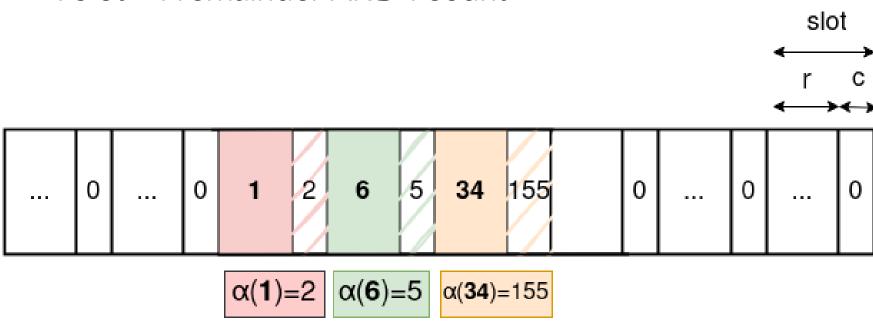


 $\alpha(\mathbf{x}) = \text{kmer K abundance for which remainder}(K) = \mathbf{x}$ 

#### **BQF** abundances

#### BQF - Backpack Quotient Filter, our contribution

-> 1 slot = 1 remainder AND 1 count



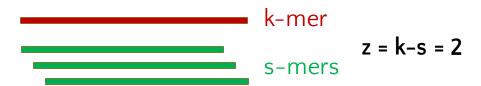
 $\alpha(\mathbf{x}) = \text{kmer K abundance for which remainder}(K) = \mathbf{x}$ 

[8] fimpera: drastic improvement of Approximate Membership Query data-structures with counts (Robidou et Peterlongo, 2022)

### **BQF** abundances

**BQF** – Backpack Quotient Filter

uses Fimpera [8]



/!\ construction false positive /!\

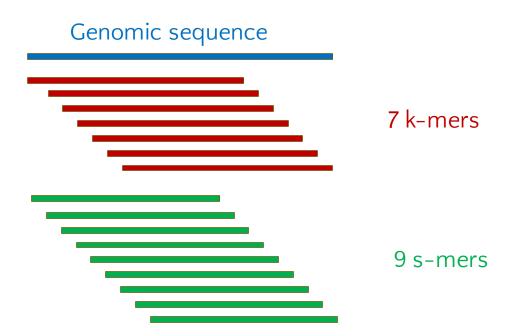
-> space gain (2\*z bits / slot)

[8] fimpera: drastic improvement of Approximate Membership Query data-structures with counts (Robidou et Peterlongo, 2022)

### **BQF** abundances

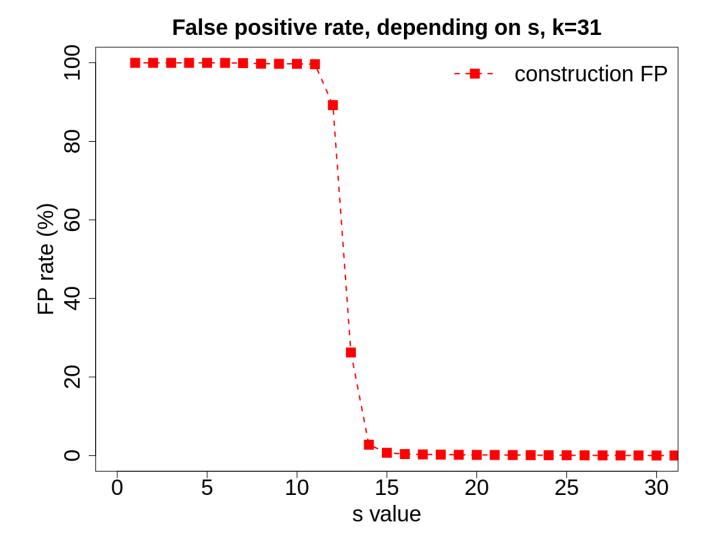
**BQF** – Backpack Quotient Filter uses **Fimpera** [8]

Speed impact?



## **BQF** fimpera

-> Linear gain as **s** decreases, but threshold reached when requests become too sensitive

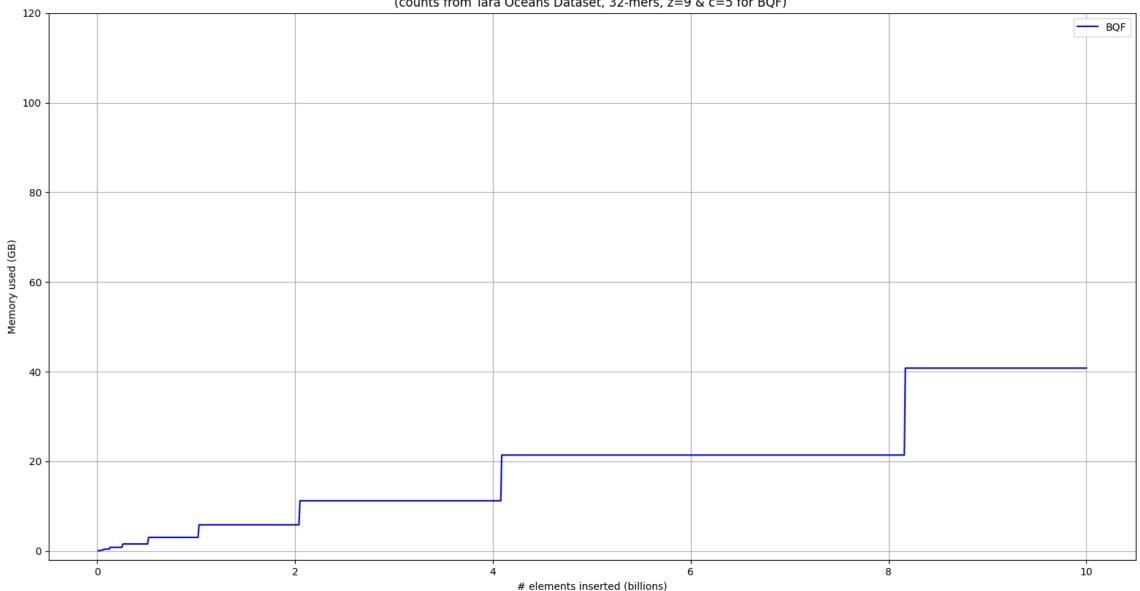


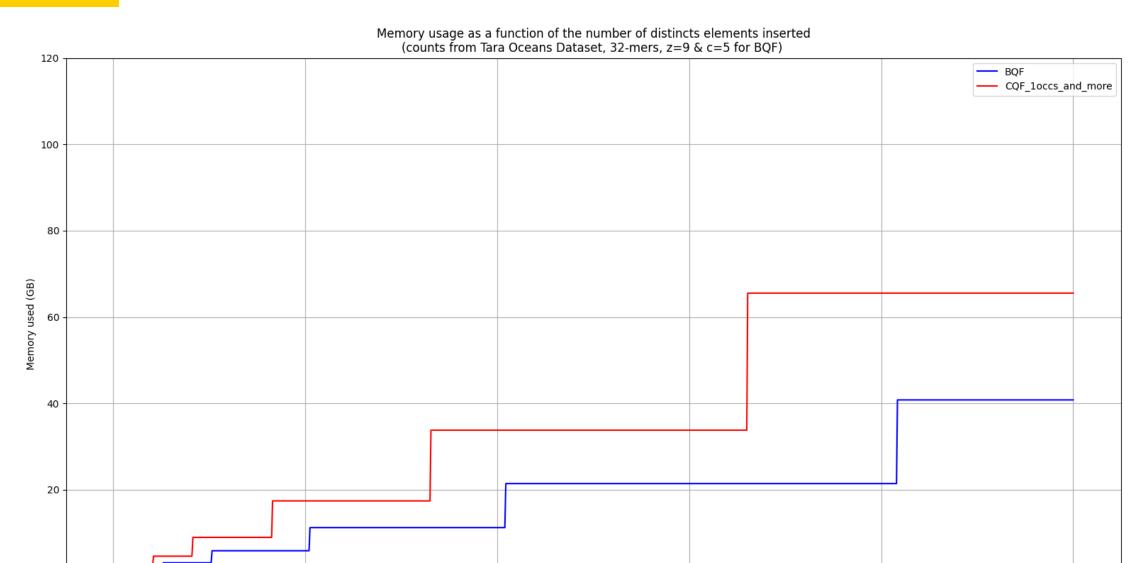
Results from an experiment on metagenomic data (Tara Oceans Project)

- -> https://www.ebi.ac.uk/ena/browser/view/ERS488262
- -> **1.583 billions** of unique **32-mers** to index

	<b>CQF</b> (q=31)	BQF (q=31, z=9, c=5)		
Data Structure Size	9,43 GB	6,17 GB		
Load factor	90,9 %	74,8 %		
False-positive rate	0	2*10 <sup>-11</sup>		
Building (insertions)	20 min	23 min		
Positive query speed	2.5M kmer/s	4M kmer/s		
Negative query speed	3M kmer/s	5.1M kmer/s		

Memory usage as a function of the number of distincts elements inserted (counts from Tara Oceans Dataset, 32-mers, z=9 & c=5 for BQF)

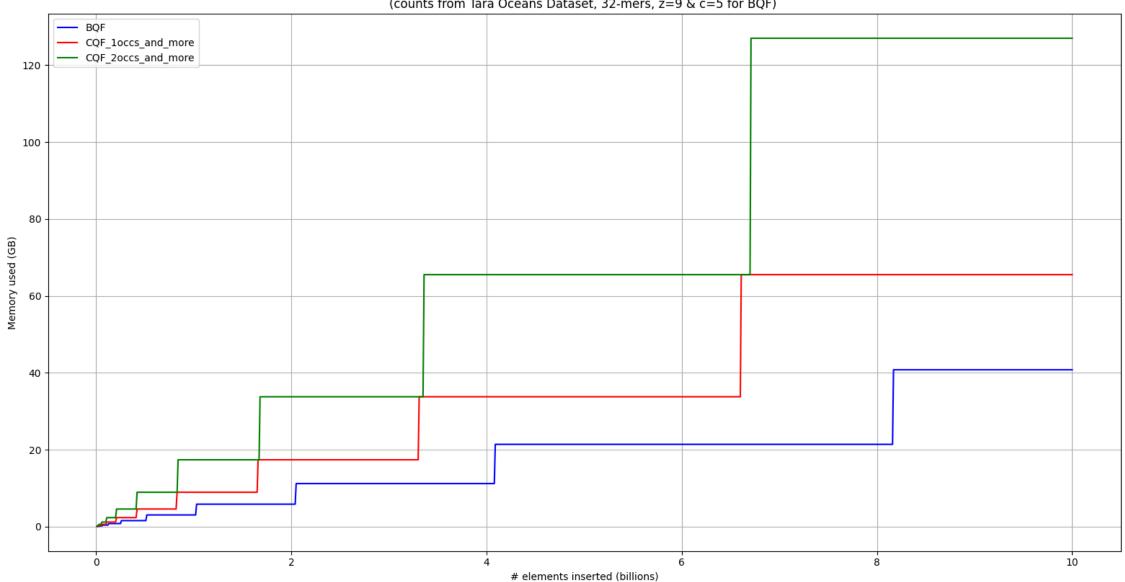




# elements inserted (billions)

10

Memory usage as a function of the number of distincts elements inserted (counts from Tara Oceans Dataset, 32-mers, z=9 & c=5 for BQF)

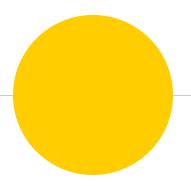


#### Conclusion

- CQF: High value abundances storage
- BQF:
  - Built-in counters -> less used slots
  - Fimpera -> space gain / slot
  - (+) Overall space gain
  - (-) Construction false positive
  - Project available
    - https://github.com/vicLeva/bqf
    - Usable tool
    - Detailed experiments

#### Perspectives

- BQF publication
- Fondation Tara Océan Scaling up ?
- Benefits from using locality preserving hash function?
- 4 Indexing proteic datas?



# Thank you

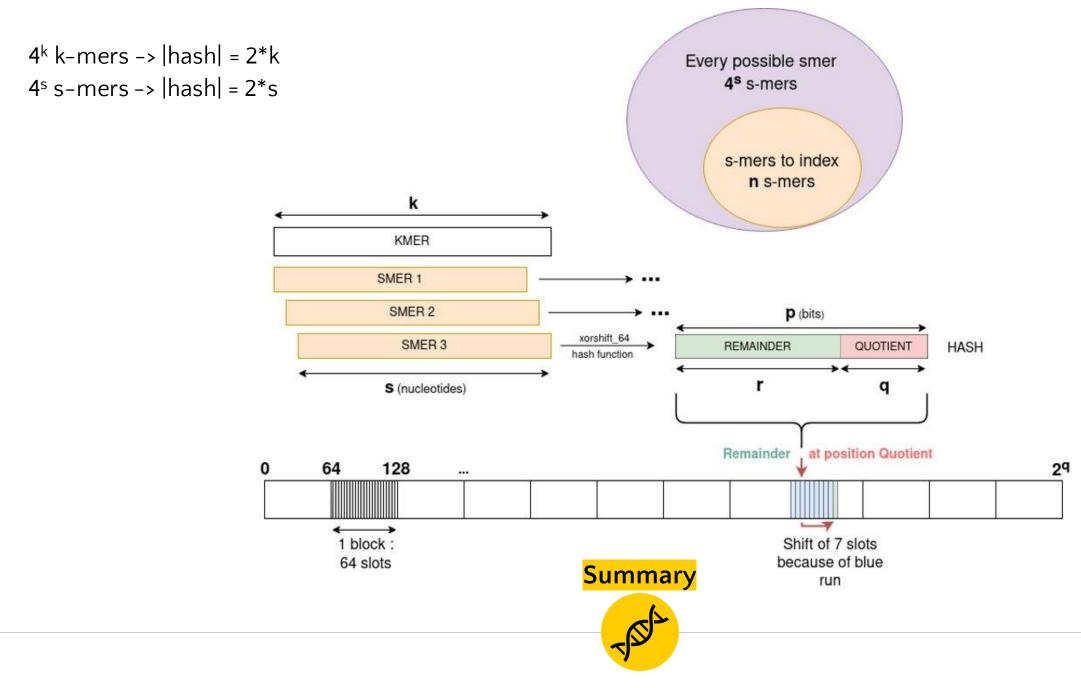
## Questions time

https://github.com/vicLeva/bqf

(forked from <a href="https://github.com/frankandreace/cqf">https://github.com/frankandreace/cqf</a> implementation, thanks to Francesco Andreace)



# Additional resources



#### Occupied Runend 0 0 0 0 0 h<sub>2</sub>(e) h<sub>2</sub>(a) h<sub>2</sub>(b) h<sub>2</sub>(c) h<sub>2</sub>(d) h<sub>2</sub>(f) 2 5 7 0 3 6 4

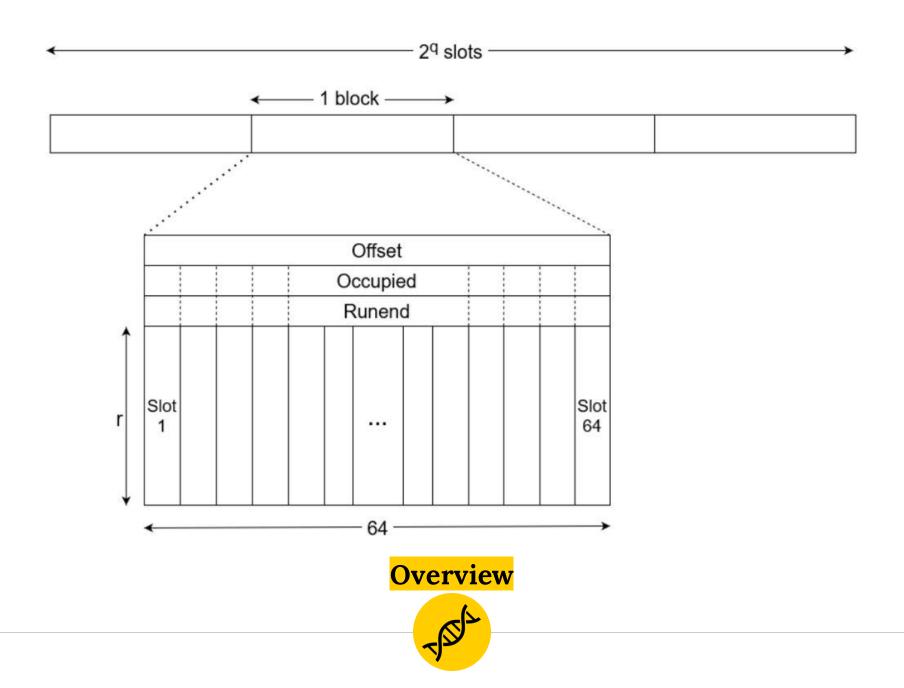
#### **Shifted runs**

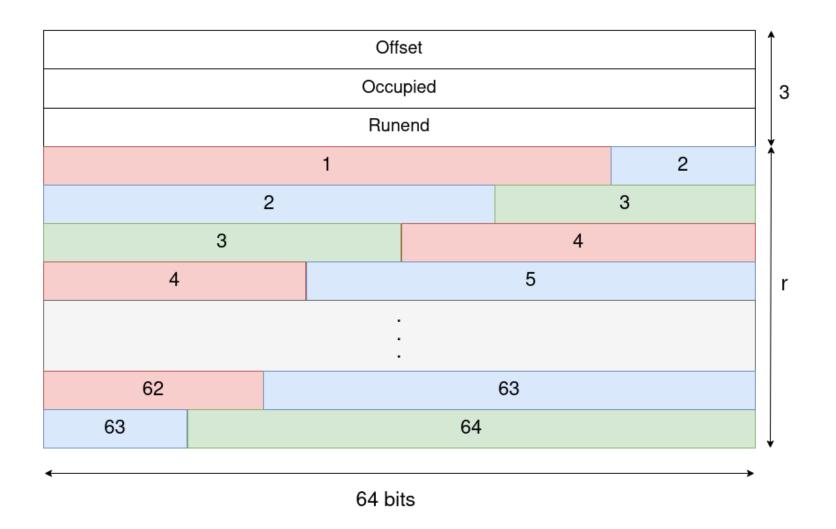


Paper	counting	Backpack counting					
Original	Metadata	Bits addition	Bits sacrifice	Nucl sacrifice			
Counter size (remainder + count)> 1: r, 2:2r, 3+:3r (+r), 2 <sup>r</sup> :4r (+r)	1: r+1 , 2+: 2r+2	1+:r+c	1+:r	1+01			
Impact on filter space> each time an element has a count > 1: takes other elements' places	an element has a count > 1: each time an element has a count > 1:		None	None			
Dynamicity> Yes	Yes	Exact count : yes Otherwise : no	No	~Yes (exact count) (rehash into cut kmer)			
New False positive> None	None	None	FPrate: 0 -> (2 <sup>s</sup> -1) / 2 <sup>f</sup>	FPrate: 0 -> (4 <sup>s</sup> -1) / 4 <sup>k</sup>			
Speed perfs> Needs special encoding / decoding for each counter	1 extra metadata lookup	Good	Good	Good			
Use case> Original implementation Good for having exact and important counts dynamic Better than the other variant if lots of 1&2 occurence(s)	Good for having exact and important counts dynamic Better with lots of 3+ occurences	Flexible, can exact count with few bits or order of magnitudes if necessary Insert everything at init	Ultra space efficient at FP cost Insert everything at init	Ultra space efficient at FP cost dynamicity at even more FP cost			

## **Theory**







In memory