

# R Matrix Commands

## R commands

- `c()`: create a vector
- `cbind()`: bind vectors together as columns of a matrix
- `t()`: transpose of a matrix
- `%*%`: matrix multiplication
- `solve()`: find the inverse of a matrix
- `matrix()`: directly create a matrix from specified values; by default this will make a matrix with 1 column

## Examples

### Create model matrix: $X$

```
X <- cbind(  
  c(1,1,1),  
  c(0,1,1)  
)  
X
```

```
##      [,1] [,2]  
## [1,]    1    0  
## [2,]    1    1  
## [3,]    1    1
```

### Matrix multiplication: $X'X$

```
t(X)%*%X
```

```
##      [,1] [,2]  
## [1,]    3    2  
## [2,]    2    2
```

### Matrix inversion: $(X'X)^{-1}$

```
solve(t(X)%*%X)
```

```
##      [,1] [,2]  
## [1,]    1 -1.0  
## [2,]   -1  1.5
```

### Create $y$

```
# suppose y_1=2, y_2=4, y_3=6  
y <- matrix(c(1,2,3))
```

Helpful side note (may be useful in the future)

```
example <- matrix(1:6, nrow=2, ncol=3)
example
```

```
##      [,1] [,2] [,3]
## [1,]    1    3    5
## [2,]    2    4    6
```

$\hat{\beta}$  computed using matrices

```
beta_hat <- solve(t(X)%*%X) %*% t(X) %*% y
```

Compute hat matrix (also called the projection matrix)

```
H <- X %*% solve(t(X)%*%X) %*% t(X)
H
```

```
##      [,1]      [,2]      [,3]
## [1,] 1.000000e+00 1.110223e-16 1.110223e-16
## [2,] 1.110223e-16 5.000000e-01 5.000000e-01
## [3,] 1.110223e-16 5.000000e-01 5.000000e-01
```

Compute  $\hat{y}$

$$\hat{y} = X\hat{\beta}$$

```
y_hat1 <- X %*% beta_hat
y_hat1
```

```
##      [,1]
## [1,]    1
## [2,]    2
## [3,]    2
```

$$\hat{y} = Hy$$

```
y_hat2 <- H %*% y
y_hat2
```

```
##      [,1]
## [1,]    1
## [2,]    2
## [3,]    2
```

Compute residuals

$$\hat{\epsilon} = y - \hat{y}$$

```
resids <- y-y_hat1
resids
```

```
##           [,1]  
## [1,] -4.440892e-16  
## [2,] -5.000000e-01  
## [3,]  5.000000e-01
```

Recall, all of this came from minimizing the residual sum of squares (RSS)!

```
rss <- sum(resids^2)  
rss
```

```
## [1] 0.5
```