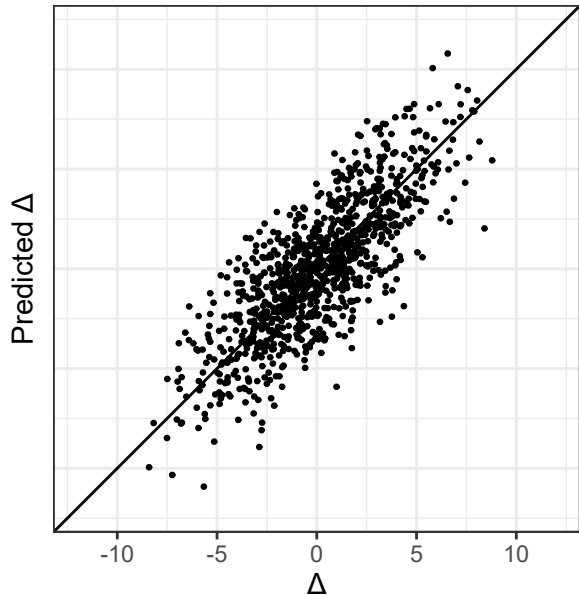


True marker (X)



False marker (X')

