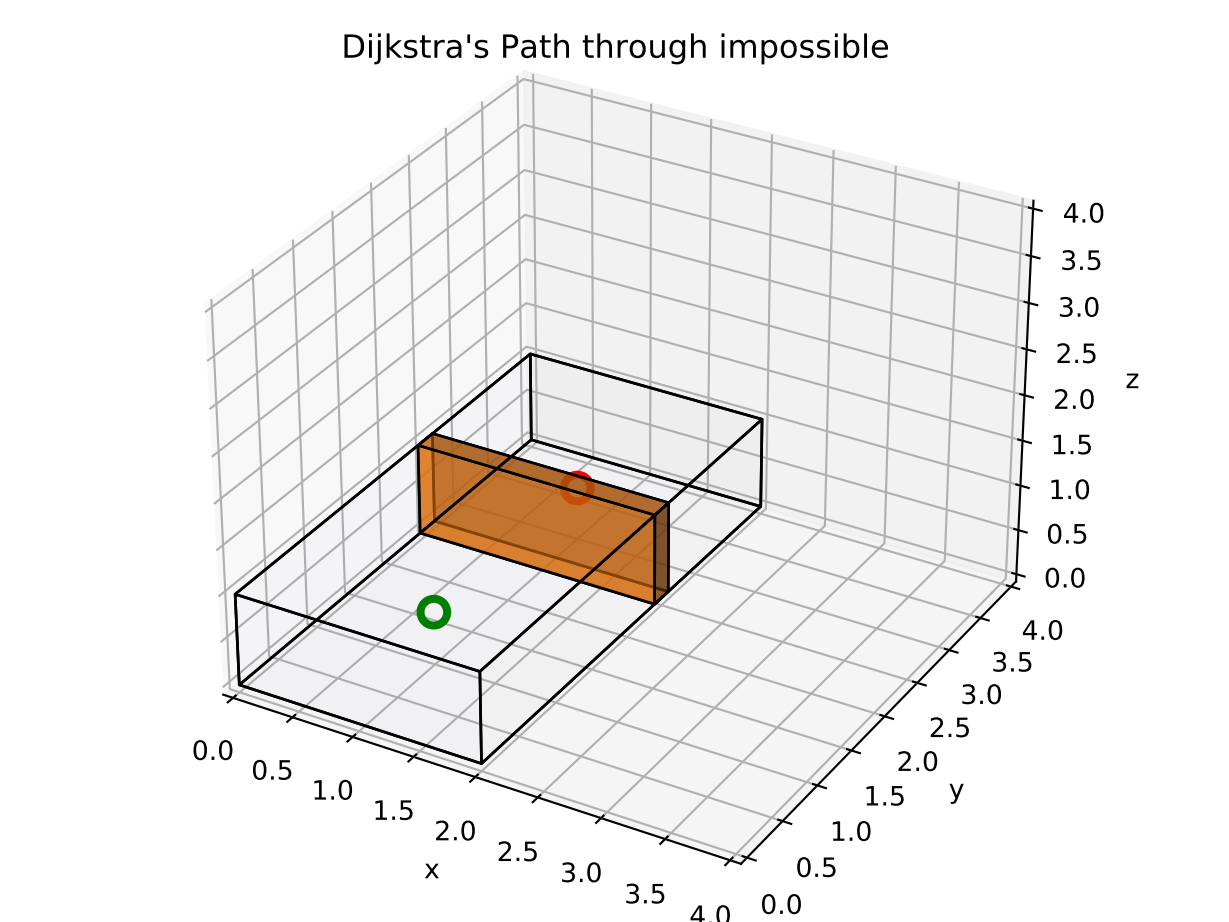
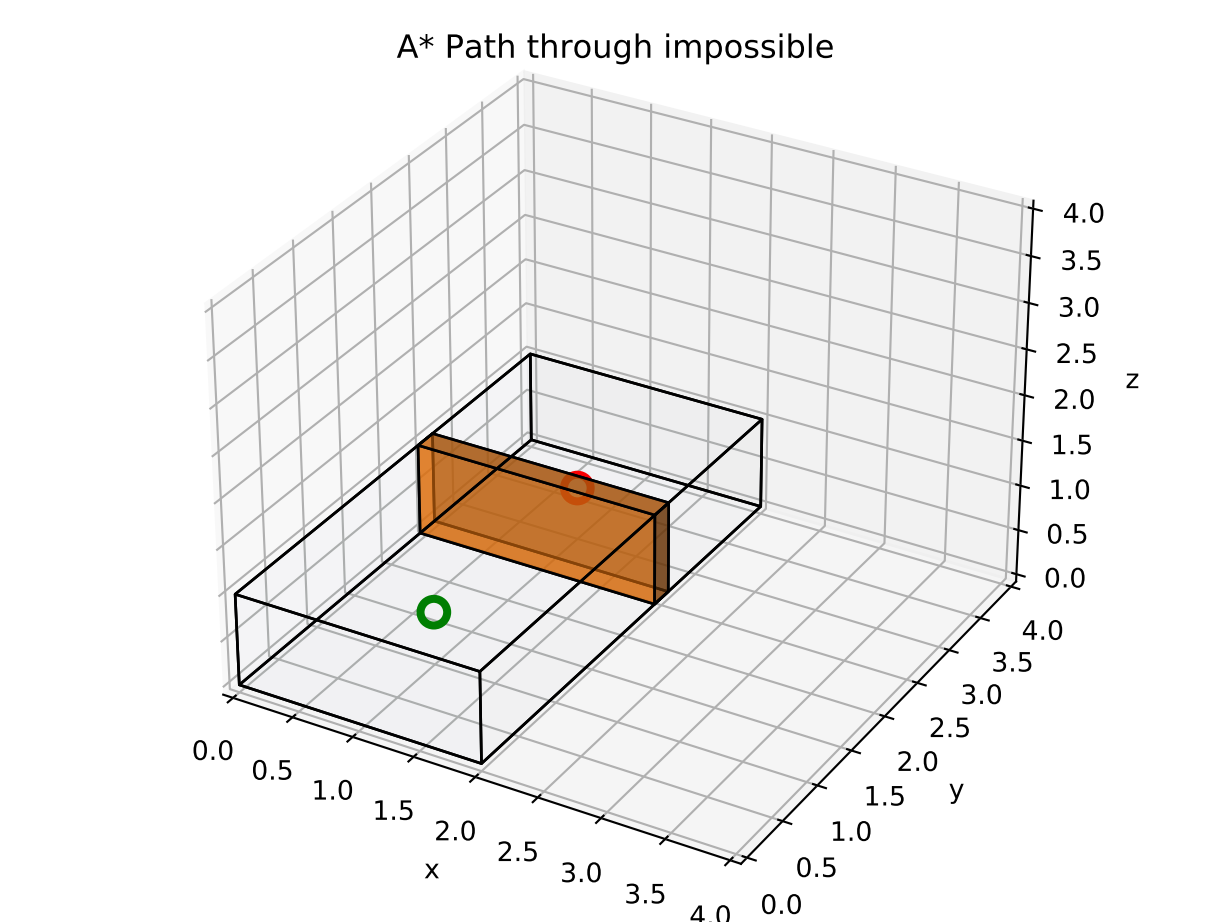

Dijkstra's Path through impossible
0.0
0.5
1.0
1.5
2.0
2.5
3.0
3.5
4.0
x
y
z


A* Path through impossible
0.0
0.5
1.0
1.5
2.0
2.5
3.0
3.5
4.0
x
y
z