

Session 15:
SCALA BASICS 2

Task 1

Create a Scala application to find the GCD of two numbers

Solution: We can compute the gcd in the following ways:

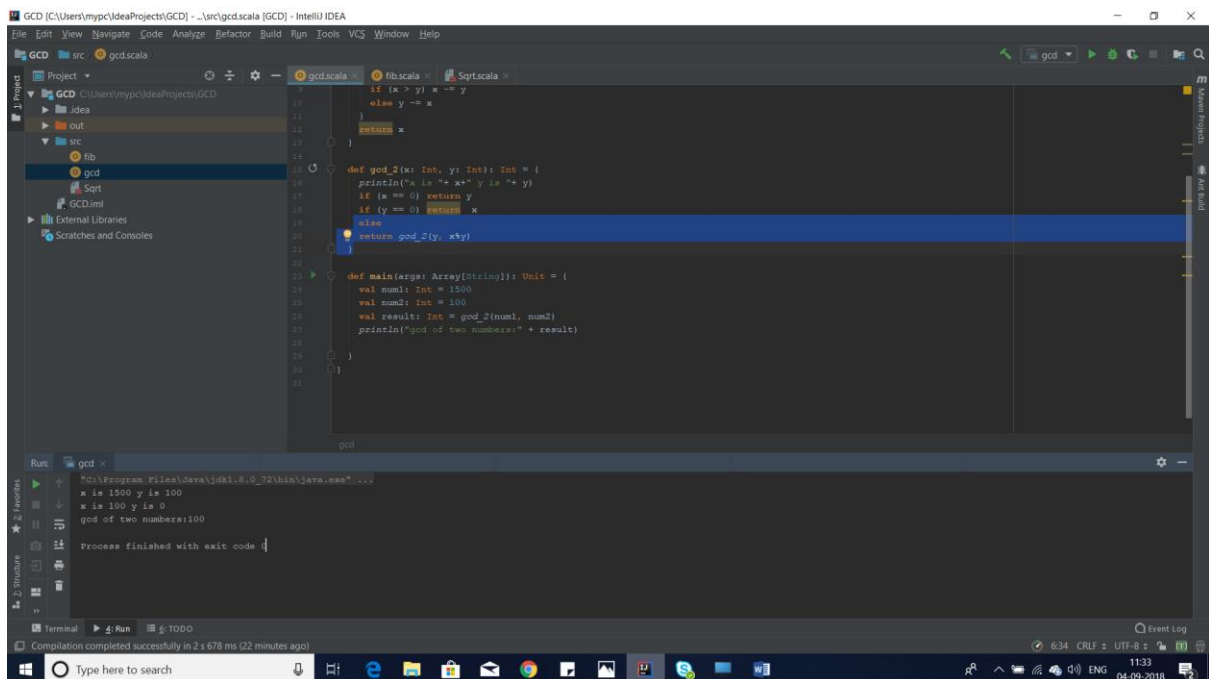
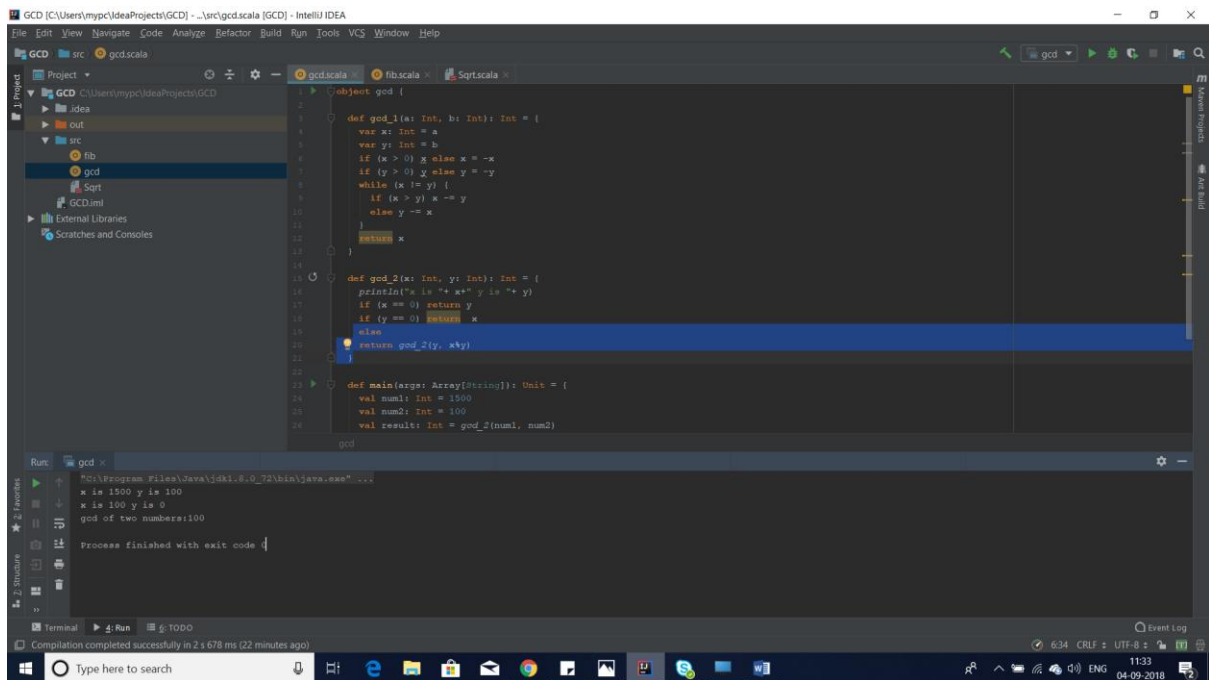
```
Object gcd {  
  def gcd_1(a: Int, b: Int): Int = {  
    var x : Int = a  
    var y : Int = b  
    if(x > 0) x else x = -x  
    if(y > 0) y else y = -y  
    while(x != y) {  
      if(x > y) x = x - y  
      else y = y - x  
    }  
    Return x  
  }  
}
```

//Another way is:

```
def gcd_2(x: Int, b: Int) {  
  if(x == 0) return y  
  if(y == 0) return x  
  else return gcd_2(y, x % y)  
}  
  
Def main(args: Array[String]): Unit {  
  val num1 : Int = 1500  
  val num2 : Int = 100  
  val result : Int = gcd_2(num1, num2)  
  println("GCD of two numbers is : " + result)
```

}

}



Task 2

Fibonacci series (starting from 1) written in order without any spaces in between, thus producing a sequence of digits.

Write a Scala application to find the Nth digit in the sequence.

- Write the function using standard for loop
- Write the function using recursion

```
object fib {  
  def fib_1(n:Int): Int ={  
    var a :Int = 0  
    var b :Int =1  
    var sum :Int =0  
    var i :Int =0  
    for(i <- 0 to n){  
      if(a!=0){  
        print(" "+a)  
      }  
      Sum =a+b  
      a=b  
      b=sum  
    }  
    Return sum  
  }  
  def main(args:Array[String]):Int ={  
    val num1 :Int =10  
    val result :Int = fib_1(num1)  
    println("Using for loop:" + fib_1(num1))  
  }  
}
```

//Using Recursive Function

```
def fib_2(n:Int): Int={
```

```
if(n<2) return n
```

```
else
```

```
return (fib_2(n-1) + fib_2(n-2))
```

```
}
```

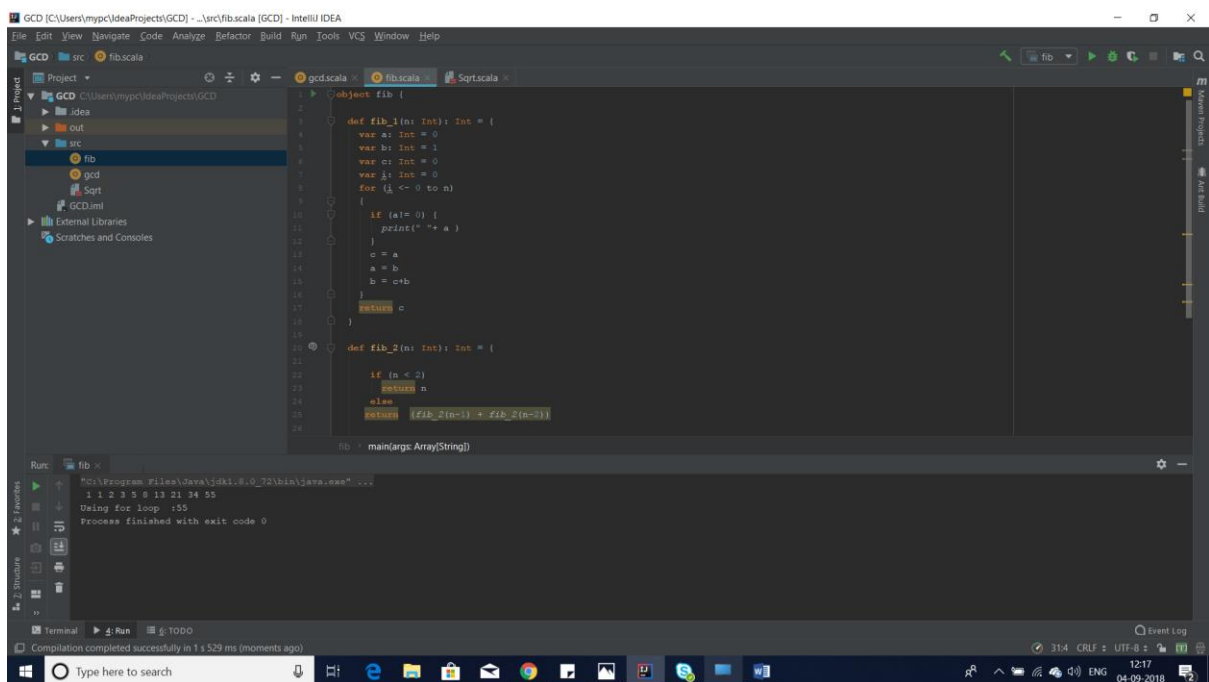
```
Def main(args:Array[String]):Unit ={
```

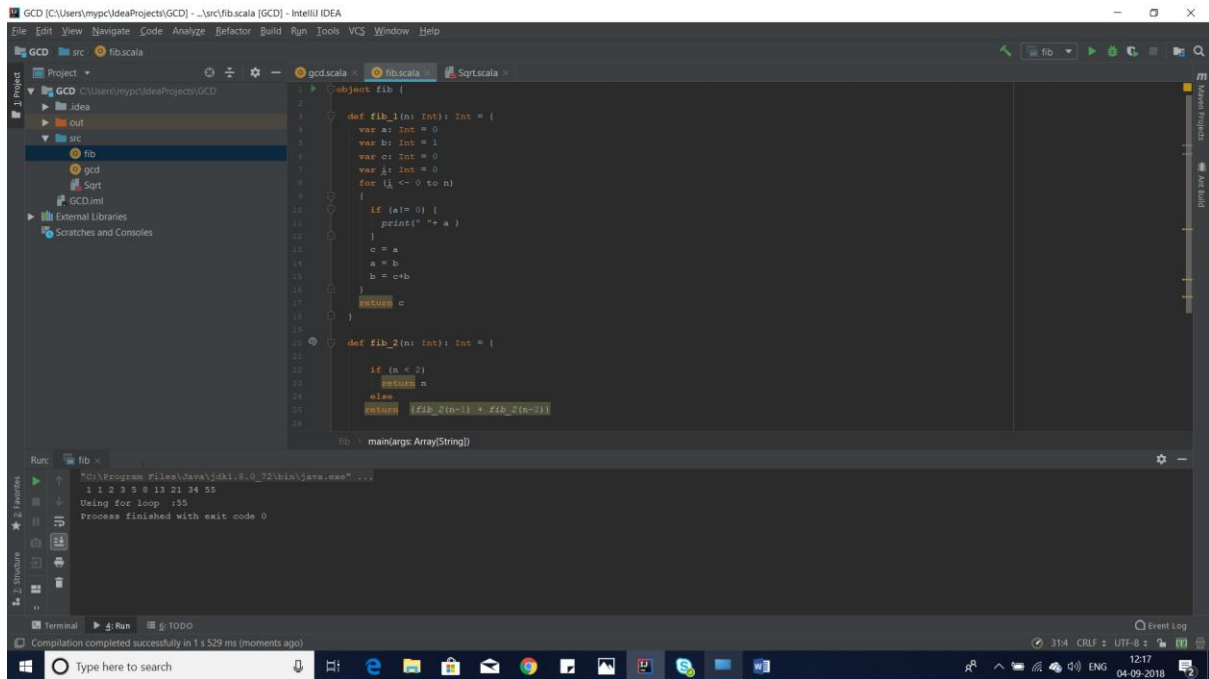
```
Val num_1 : Int =10
```

```
Println(" Fibonacci numbers using recursive :"+ fib_2(num_1))
```

```
}
```

```
}
```





Task 3

Find square root of number using Babylonian method.

1. Start with an arbitrary positive start value x (the closer to the root, the better).
2. Initialize y = 1.
3. Do following until desired approximation is achieved.
 - a) Get the next approximation for root using average of x and y
 - b) Set y = n/x

Solution :

In below code, we have created a new method squareRoot and in this method, we have used WHILE loop and used three Float variables y,x and e with their values as 1, n and 0.001 respectively. Here we have used Babylonian method to find out Square Root. Variable e is used for the accuracy level. Lesser the value of e, more is the accuracy.

```
object sqrt {
```

```
def my_sqrt(n : Int):Int={
```

```
var x :Int =n
```

```

var y : Int =1

var e :Float =0.001F

while(x-y>e)

{

Println(x, y)

x= (x+y)/2

y=n/x

}

return x

}

def main(args :Array[String]):Unit={

val num_1 = 120

println("square root of num_1 is : "+ my_sqrt(num_1))

}

}

```

The screenshot shows the IntelliJ IDEA IDE with a Scala project named 'GCD'. The code editor displays the following Scala code:

```

1  object sqrt {
2
3      def my_sqrt(n: Int): Int = {
4          var x: Int = n
5          var y: Int = 1
6          var e: Float = 0.001F
7
8          while (x - y > e)
9          {
10             println(x, y)
11             x = (x+y)/2
12             y = n/x
13          }
14          return x
15      }
16
17      def main(args: Array[String]): Unit = {
18          val num1: Int = 120
19          print("\nsquare root of " + num1 + " is: " + my_sqrt(num1))
20      }
21  }
22
23

```

The Run console at the bottom shows the output of the program:

```

Run: sqrt
"...\Program Files\Java\jdk1.8.0_72\bin\java.exe" ...
(120,1) (60,2) (31,3) (17,7) (12,10) (11,10)
Square root of 120 is: 10
Process finished with exit code 0

```

The status bar at the bottom indicates that the compilation was successful in 1 s 910 ms (12 minutes ago).

