						Dime						
Nielsen's Heuristic	Pros						Cons					
Nielsen's neuristic	Description	Severity	Frequency	Impact	Average	Ranking	Description	Severity	Frequency	Impact	Average	Ranking
1	Icon use: Use of icons indicate to the user where the design. Allows for easy recognition of which state the are in and where to enter.		3	3	3.333333333	3	Loading buffers. No loading examples incase the applecomes laggy	2	2	1	1.666666667	4
	Stove layout: The design follows the stovetop control which mimics the layout of heating elements. Helps for users to quickly understand which buttons are for what purpose.	3	4	4	3.666666667	1	N/A					8
	back arrows: An abundance of back arrows allows the easily traverse backwards incase of emergency exit.	2	4	2	2.666666667	5	No redo and undo for inputs. Means users aren't able if they decide to not want certain parts.	2	1	1	1.333333333	5
4	hub page: The hub page is the first state in which the goes to once completing the entry. This allows the us recognise all the paths they can go down, and to be able to come back to if necessary.		1	4	3.33333333	4	N/A					9
	dropdown menus: The design uses drop down menu user inputs to avoid a lot user input errors.	2	1	2	1.666666667	8	The text box inputs lack any way for preventing user Considering they are the most error causing inputs.	3	2	2	2.333333333	1
	Previous calculations: The desgin easily allows the u calculations and when they were. Also allows for the user to see when they want to make a new spenditure.	3	4	3	3.333333333	2	N/A					10
	hub allows for shortcuts: Although no direct shortcuts easy movement through the design	2	1	3	2	7	Design doesn't contain any shortcuts. Although has a hub which allows users to quickly enter sections with ease.		1	1	1.333333333	6
8	Layout: Sections are clearly spaced out into easy to are not overly cluttered with colours or text.	2	3	3	2.66666667	6	Design includes an 'Outstanding payments' system. Users don't need to message their friends about payments Can become very combursome to manage - No way to enforce the payment - Just as easy for users to use another social software to ask for payments	3	1	2	2	2
9	N/A					9	no indication of when a user has entered a incorrect	1	3	1	1.66666667	3
10	N/A					10	Help and Documentation. The design does not conta sections that help the user to understand how section		2	1	1.333333333	7

						Jet Finance							
Nielsen's Heuristic	Pros						Cons						
Nielsen's neuristic	Description	Severity	Frequency	Impact	Average	Ranking	Description	Severity	Frequency	Impact	Average	Ranking	
1	Although very minor, pages show which state they a inputting for. e.g. (personal, flatting).	, 1	2	1	1.333333333	8	The design does not include a feature that lets the user see where they are in the program . Besides the name of the state, the user cannot depict where they are.	3	3	3	3	2	
2	The design uses calender style sections in each stat Helps the user to differentiate each section.	tı 3	4	4	3.666666667	1	The design includes the words that some users may understand. Some buttons are labelled uninuitively. e.g 'Start New with Recoccuring.	2	2	2	2	5	
3	Hamburger menu tab can be used to exit or move to different part of the design.	3	5	2	3.33333333	2	The design doesn't include any emergency exits or user to move quickly to a more familar environment.		3	2	2.333333333	4	
4	The entrance of the system starts with a login/ sign usimilar to a check in at a hotel.	4	1	4	3	5	N/A					10	
5	The design uses an abundance of drop down menus states. Stops the user from inputting a wrong value.	s 3	3	3	3	4	User input in the sign up section doesn't contain any error preventing replacements. E.G drop down menu for gender or birthdays.	3	1	2	2	6	
6	The design has very little/ limited text. No large secti writing.	2	3	1	2	7	Many of the design's requirement aren't properly adapted to suit recognition rather than recall.	2	3	2	2.333333333	3	
7	The quick finance option allows for adept users to state a new expense without all the previous hassle.	[‡] 3	3	4	3.33333333	3	N/A					9	
8	The design doesn't have too much on the page in ea at once. Most of the information is separated by sect		4	3	3	6	Some of the pages tend to be overkill with text. Can simplified.	3	2	2	2.333333333	4	
9	N/A					9	Design doesn't contain any error messages.	4	4	2	3.33333333	1	
10	N/A					10	Design doesn't contain any help messages.	2	2	1	1.666666667	7	

						Young & Broke							
Nielsen's Heuristic	Pros	Pros						Cons					
	Description	Severity	Frequency	Impact	Average	Ranking	Description	Severity	Frequency	Impact	Average	Ranking	

1	The design allows the user to see where they are between the different modes (personal, flat) via color in the steps via numerical values.	2	3	2	2.333333333	7	The design, although very minor, would be better off with some more indication to the user where they e.g ways to access the separate steps easier.	1	2	1	1.333333333	8
2	N/A					8	The design doesn't follow any real world design. Alth for users to understand regardless	3	4	3	3.33333333	2
3	The design allows to traverse back to any section via icons. Also contains back and forwards arrows to mo steps.	3	4	3	3.333333333	3	No way for the user to change the time period for different inputs (expenses).	3	2	3	2.666666667	3
4	The stages of the process follow a very natural approach. This means the order in which the input questions are asked aren't all at once or in the wrong order.	3	4	2	3	4	The design's home page is very cluttered and doesn't correlate to the rest of the design. E.G - uses too many emojis on a white background.	3	1	1	1.666666667	7
5	Although not that common there are examples of sor drop down menus which help to prevent text input er	2	2	3	2.333333333	6	Although contains some drop down menus, there are enough to prevent user error effectively.	2	2	2	2	5
6	Most of the sections have been labelled accordingly, easy for the user to recognise what they need to do.	2	3	2	2.333333333	5	N/A					10
7	N/A					9	No shortcuts have been implemented for adept users. The design is purely designed for user who struggle with too complex systems.	2	3	2	2.333333333	4
8	The design is very minimalist Each question takes up its own page - Contains loads of white space - Easy to read/ understand	4	4	4	4	1	The structure of the design is very awkward. Makes it hard for the user to return to a 'home' page.	2	2	2	2	6
9	N/A					10	No error messages or indications of error when a use a wrong input.	4	4	3	3.666666667	1
10	All elements that need inputting by the user have been highlighted for easier recognisition to what they need to input.	3	4	3	3.33333333	2	Help and documentation. No help section is included , meaning the user may be confused on how to comparticular section.	2	1	1	1.333333333	9
Nielsen's heuristi	cs											
1	Visibility of system status											
2	Match between system and the real world											
3	User control and freedom											
4	Consistency and standards											
5	Error prevention											
6	Recognition rather than recall											
7	Flexibility and efficiency of use											
8	Aesthetic and minimalist design											
9	Help users recognize, diagnose, and recover from errors											
10	Help and documentation											
I/				Ratings								
Key	How good had in the icous?				Lawast							
Severity	How good/bad is the issue? How much of the system is affected				Lowest							
Impact	How much of the system is affected How much of the system's core functionality is affecte	42	-		Moderate							
impact	now much of the system's core functionality is affecte	ur			High							
					Severe							
				5	Severe							
1												