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## SKILLS

### SOFTWARES

- Figma
- Adobe XD
- Adobe Photoshop
- Adobe Illustrator
- InDesign

### SOFT SKILLS

- Problem-solving
- Communication
- Time-management
- Detail-oriented
- Creativity

### LANGUAGES & KNOWLEDGE

- HTML5
- CSS
- JavaScript
- Bootstrap
- Vue.js
- Liquid
- WordPress

### LINKEDIN LEARNING

- Designing with the WCAG 2.2
- Figma for UX Design
- Become a User Experience Designer
- Strategic Thinking

# MARINA WOLFF

UX/UI Designer

## PROFILE

A Multimedia Designer who loves solving problems and with a background in UX/UI design. I focus on creating purposeful experiences with simplicity and aesthetically pleasing for users.

## EDUCATION

JAN 2021 - AUG 2022

**DIPLOMA - INTERACTIVE MEDIA DESIGN**

Algonquin College | Ottawa, ON

**Favorite areas of study:**

- User Experience Design
- Web design & development

**Achievements:** Dean's Honors List all semesters

JUL 2011 - DEZ 2016

**BACHELOR'S DEGREE - ACCOUNTING**

Universidade Federal de Santa Catarina - SC, BR

## EXPERIENCE

MAY 2022 - AUG 2022

**UX DESIGNER, APPLIED PROJECTS - VOLUNTEER**

- UX research and complete redesign and development of an e-commerce website.
- Developed Information Architecture Guide, Personas, User Journey and Wireframes using Figma.
- E-commerce URL: [www.ballintotalpacas.com](http://www.ballintotalpacas.com)

SEP 2021 - MAY 2022

**UX/UI DESIGNER, DATA ANALYTICS CENTRE - INTERNSHIP**

- Designing new mobile and web application features using Figma and Adobe XD.
- Building Component Design Systems and testing new features on both the web application and mobile application and creating testing reports.
- **Achievements:** Second (Dec 2021) and third place (Apr 2022) at RE/ACTION showcase competition for best project organized by Algonquin College.