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## Hear Me Baby, Hold Together: In-Flight Repair for the Cocky Engineer

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This greensheet details how to repair the *HMS Dauntless*. If you are reading this greensheet, then you have some knowledge of how carry out emergency inflight repairs.

This airship is kept in flight by five critical *Airship Stations*. Occasionally these stations become broken through normal wear and tear, but, much more commonly, they can be sabotaged into not working properly. The fate of the *Dauntless* depends on how many stations are operational at the end of game. If all stations are operational, the airship comes to a perfect landing. If three or four stations are operational, the airship lands bumpily and shamefully, and safely. If one or two stations are operational, the airship issues mayday warnings, and plummets into the nearest mountain or tall building. If no stations are active at the end of game, the airship explodes with a brilliant fireball.

However, it as a bad idea to leave the repair of all stations until five minutes before landing. Letting stations stay broken for long stretches of time can have disastrous effects. . .

Following this is a breakdown of how to fix each of the five *Airship Stations*:

### Envelope Tie

1. The envelope tie is the only station that one does not need to be a trained engineer to repair.
2. Find a **Canvas Sheet**.
3. Find a **Rigging Kit**.
4. Spend two minutes in front of the station and destroy these two items.

### Steering Wheel

1. Find up to three willing people. They need not have any knowledge of airship repair.
2. Each person participating must have a **Wooden Tools**, (yourself included).
3. Find a single **Lead Pipe**.
4. Each person must stand within ZoC of the station. It requires eight minutes, divided by the number of workers, to repair. Thus, you can repair it by yourself in eight minutes, and in two minutes with three helpers (the maximum).

### Boiler

1. Find a **Lead Pipe**.
2. Find a **Toolkit**.
3. Find a **Metal Sheet**.
4. Spend three minutes within ZoC of the station and destroy these three items.

### Engine

1. Find two **Metal Sheets**.
2. Find a **Heat Shield**.
3. Find another willing person. They don't have to know anything about airship repair.
4. Both of you must spend two minutes with your hands firmly on the sign. Destroy the three items.

### Repulsorlift Stabilizer

1. Find a **Heat Shield**.
2. Find a **Canvas Sheet**.
3. Find a **Toolkit**.
4. Find a **Rigging Kit**.
5. Spend three minutes within ZoC of the station and destroy these four items.



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