

Item Card

Freely Transferable

A Sword**61**

A fine military-grade weapon. **Edged, +1 to CR.** Not bulky if worn at belt.

1-Hand Bulky

Flight of the Dauntless

Run 1, Dec 2017

Item Card

Freely Transferable

A piece of paper**34**

This is a certificate of authentication, attesting that the necklace included with it is the original and unmodified Neptune's Tear. It is adorned with several important-looking signatures.

Flight of the Dauntless

Run 1, Dec 2017

Item Card

Freely Transferable

A Reinforced Crate**54**

Full to the brim with dark brown resin.

6-Hand Bulky UNSTASHABLE

Flight of the Dauntless

Run 1, Dec 2017

Flight of the Dauntless/Run 1, Dec 2017

Freely Transferable

Revolver 367

Maximum capacity of 6 bullets at any time. May not be reloaded unless you know otherwise.

Item Card

Freely Transferable

A large well-weathered key.**30**

The inscription on it reads "Captain John Archer".

Flight of the Dauntless

Run 1, Dec 2017

Item Card

Freely Transferable

A necklace**33**

A series of masterfully cut, high-karat diamonds on a flawless golden chain. The most exotic, brilliant piece of jewelry you have ever laid your eyes on. Priceless. A small tag reads "Neptune's Tear".

UNSTASHABLE

Flight of the Dauntless

Run 1, Dec 2017

Item Card

Freely Transferable

A reinforced crate**35-A**

This is the first locked layer of the reinforced crate. You may remove the next layer from within this envelope only if you open it with item #36, or if you successfully pick the lock. Keep the envelopes you find inside close to this one. You can lock a layer by placing it back into its original enclosing envelope.

Flight of the Dauntless

Run 1, Dec 2017

Item Card

Freely Transferable

A reinforced crate**35-B**

This is the second locked layer of the reinforced crate. You may remove the next layer from within this envelope only if you open it with item #30. The lock is impossible to pick.

Flight of the Dauntless

Run 1, Dec 2017

Item Card

Freely Transferable

A reinforced crate**35-C**

This is the third locked layer of the reinforced crate. It is a combination lock. You may not open this envelope and extract the one within unless you know otherwise.

Flight of the Dauntless

Run 1, Dec 2017

Item Card

Freely Transferable

A reinforced crate**35-D**

This is the fourth locked layer of the reinforced crate. You may remove the next layer from within this one only if you open it with item #37, or if you successfully pick the lock. This is the last reinforced layer. Whatever the crate holds is inside this envelope.

Flight of the Dauntless

Run 1, Dec 2017

Flight of the Dauntless
Run 1, Dec 2017
item card
(turn to other side)

Flight of the Dauntless
Run 1, Dec 2017
item card
(turn to other side)

Flight of the Dauntless
Run 1, Dec 2017
item card
(turn to other side)

Flight of the Dauntless
Run 1, Dec 2017
item card
(turn to other side)

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Run 1, Dec 2017
item card
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Run 1, Dec 2017
item card
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Run 1, Dec 2017
item card
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item card
(turn to other side)

Flight of the Dauntless
Run 1, Dec 2017
item card
(turn to other side)

Item Card

Freely Transferable

A heavy, combination safe**152**

You may not interact with this safe unless you know otherwise. If you open it, you may take or replace the items inside.

3-Hand Bulky

Flight of the Dauntless

Run 1, Dec 2017

Item Card

Freely Transferable

a handwritten note**734**

This is a barely legible set of instructions on how to get into some sort of secret hiding spot. While carrying this item, you may lift up *Sign #822* and read the sign under it.

Flight of the Dauntless

Run 1, Dec 2017

Flight of the Dauntless
Run 1, Dec 2017
item card
(turn to other side)

Flight of the Dauntless
Run 1, Dec 2017
item card
(turn to other side)