

Grigoriy Kain (Truman Hanks) (97248)

- *desc*: a broad-shouldered, intimidating older man
- *CR*: 2 γ : 2
- *blues*: Shabnak-Adyr, or the Spirit of the Earth The Town, the Elders and Their Duty The Kain Family
- *greens*: Disease Mechanics Townsfolk
- *abils*: Knock Out (3603) Wound (7188) Assist (2063) Killing Blow (1294) Restrain (9242) Ritual Sacrifice (9221) True Sight (1036) Entrapment (7694) Prestidigitation (7690)
- *mems*: Open t + 1 hour into game Open 30 minutes before game end. If you are killed beforehand, pass this onto a random PC
- *items*: Staff (0063) 3×Blood (8703) 5×Coin (8703)
- *stats*: *CR*: 2 γ : 2

Klara (Oishi Banerjee) (69752)

- *desc*: a confused urchin in mismatched clothes
- *CR*: 1
- *blues*: Shabnak-Adyr, or the Spirit of the Earth
- *greens*: Disease Mechanics Townsfolk Judgement and Mercy
- *abils*: Knock Out (3603) Wound (7188) Assist (2063) Killing Blow (1294) Restrain (9242) Spread Plague (7695) Immunity (7695) Prestidigitation (7690) Immortal Spirit (7173)
- *mems*: Open if ritual sacrifice is completed and its target had gamma score of 2 (*abils*: Faith Healing (7173) Return To Earth (7173) Salvation (7695))
- *stats*: *CR*: 1

Alexander Kain (Geoff Ramseyer) (24873)

- *desc*: a tall, dark and grumpy fellow
- *CR*: 2 γ : 1
- *blues*: Shabnak-Adyr, or the Spirit of the Earth The Town, the Elders and Their Duty The Kain Family
- *greens*: Disease Mechanics Townsfolk Studying the Spirits
- *abils*: Knock Out (3603) Wound (7188) Assist (2063) Killing Blow (1294) Restrain (9242) First Aid (7173) Draw Blood (7173)
- *mems*: Open if you see item (0012) (*abils*: MakePotion (7173)) Open if you see item (0013), (0014) or (0015) Envelope E (*abils*: Entrapment (7694)) Envelope T (*abils*: True Sight (1036))
- *items*: 3×Blood (8703) 3×Coin (8703)
- *stats*: *CR*: 2 γ : 1

Victoria Kain (Dana Murphy) (97254)

- *desc*: a tired-looking youth with grey eyes
- *CR*: 2 γ : 2
- *blues*: Shabnak-Adyr, or the Spirit of the Earth The Town, the Elders and Their Duty The Kain Family
- *greens*: Disease Mechanics Townsfolk Refining Your Powers
- *abils*: Knock Out (3603) Wound (7188) Assist (2063) Killing Blow (1294) Restrain (9242) True Sight (1036) Prestidigitation (7690) Blood Sorcery (7694)
- *mems*: Open when you see the character with badge 24873 Envelope F (*abils*: Faith Healing (7173)) Envelope C (*abils*: Cure Infection (7695))
- *items*: 3×Blood (8703) 3×Coin (8703)
- *stats*: *CR*: 2 γ : 2

Dr. Fyodor Filin (Ryan Smith) (64817)

- *desc*: a short, twitchy doctor in an oversized coat
- *CR*: 1 γ : 2
- *blues*: The Town, the Elders and Their Duty
- *greens*: Disease Mechanics Townsfolk Fighting the Plague
- *abils*: Knock Out (3603) Wound (7188) Assist (2063) Killing Blow (1294) Restrain (9242) First Aid (7173) Draw Blood (7173)
- *mems*: Open if you see item (0012) (*abils*: MakePotion (7173)) Open if you see item (0013), (0014) or (0015) The Supernatural (*mems*: Open this if your belief score reaches 1 Open this if your belief score reaches 2 Open this if your belief score reaches 3 Open this if your belief score reaches 4 Open this if your belief score reaches 5 Open this if your belief score reaches 6 Open this if your belief score reaches 7 Open this if your belief score reaches 8 Open this if your belief score reaches 9 Open this if your belief score reaches 10 Open this if your belief score reaches 11 Open this if your belief score reaches 12) Envelope V (*items*: Vaccine (8772))
- *items*: Scalpel (2626) Rubbing Alcohol (8772) Plague Mask (8772) 3×Blood (8703) 3×Coin (8703)
- *stats*: *CR*: 1 γ : 2

Vitaliy Malinov (Justin Lai) (84785)

- *desc*: a friendly older man with a soothing smile
- *CR*: 1 γ : 3
- *blues*: Shabnak-Adyr, or the Spirit of the Earth The Town, the Elders and Their Duty
- *greens*: Disease Mechanics Townsfolk
- *abils*: Knock Out (3603) Wound (7188) Assist (2063) Killing Blow (1294) Restrain (9242) Faith Healing (7173) Ritual Sacrifice (9221) True Sight (1036) Craft Body (7173) Blood Sorcery (7694)
- *items*: 3×Blood (8703) 3×Coin (8703) Bone Dagger (0579) Crucible (0000) Research Notes on Blood Magic (0000)
- *stats*: *CR*: 1 γ : 3

Nikolai Saburov (Winston Liao) (31479)

- *desc*: a tall, impeccably fashionable fellow
- *CR*: 2 γ : 1
- *blues*: Shabnak-Adyr, or the Spirit of the Earth The Town, the Elders and Their Duty
- *greens*: Disease Mechanics Townsfolk
- *abils*: Knock Out (3603) Wound (7188) Assist (2063) Killing Blow (1294) Restrain (9242) Bribery (7173)
- *items*: Dagger (7742) Revolver (0579) 2×Mysterious Potion (0012) Mysterious Potion (0013) Mysterious Potion (0014) Mysterious Potion (0015) 3×Blood (8703) 2×Coin (8703)
- *stats*: *CR*: 2 γ : 1

Katerina Koslov (00000)

- *CR*: 2
- *stats*: *CR*: 2

Alice Redrose (00000)

- *desc*: a test
- *CR*: 2
- *stats*: *CR*: 2

Stuff Owned by the GMs

- *signs*: X Packet (*items*: 7×Mysterious Potion (0012)) Y Packet (*abils*: Cure Infection (7695) 2×Faith Healing (7173) Return To Earth (7173) Entrapment (7694) True Sight (1036) Salvation (7695) *items*: Vaccine (8772) Blood (8703) Blood (8703)) Z Packet (*abils*: 6×Spread Plague (7695))

Nave

- *where*: Hallway
- *items*: 3×Fuel (8772)
- *signs*: 6×Despudent Townsperson Common Room Can of Diesel (*items*: 3×Fuel (8772))

Elder's Private Quarters

- *items*: 3×Expensive Whiskey (8772) Plague Mask (8772)
- *signs*: Elder's Private Quarters Drawers (*items*: 2×Expensive Whiskey (8772) Plague Mask (8772) Bone Dagger (0579) Will

Garden

- *signs*: Garden Pond (*items*: 3×Rock (8773)) Clay Mound