



Marina Ruiz

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🌐 LinkedIn

Profile

Student of video game design, animation and 3D modeling, ready to do internships and enter the world of work to contribute what she has learned.

Idiom

Native Spanish

Catalan - Native

Intermediate English

Aptitudes

Teamwork

Organization

Fast learning

Empathy

Working under pressure.

Experience

repair technique

MediaMarkt

11/2020 - 10/2021

- Apple Authorized Technique.
- Evaluation and diagnosis of customer repair. Repair
- of mobile devices and computers.

repair practices

beep

01/2020 - 06/2020

- Repair of mobile devices, computers and printers.
- Keep clean the work area.

Education

CFGS in 3D Animations, Games and Environments Interactive

09 /2020 -Current

Cev Barcelona

2D and 3D animation. 3D modeling in Zbrush and 3dsMax.
Creation of videogames in unity and programming.
Concept Art.

CFGS in Multiplatform Application Development

09/2018 - 06/2020

La Salle

Programming in java, php, visualstudio, html, android studio...
Video game design in unity.
Applications in android studio.
Use of Photoshop.
Databases.