MIDTERM - Skill Test							
Course Code: 201L	Program: BSCpE						
Course Title: Data Structure and Algorithm	Date Performed: Sep 06, 2025						
Section: 2A	Date Submitted: Sep 06, 2025						
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# 1.Objectives

Implement an array of less than 50 but not less than 20

- Display the Array
- Find the Maximum Element
- Reversed the Array
- To demonstrate the use of functions.
- To practice array operations including filtering, reversing, and finding maximum values.

### 2. Discussion

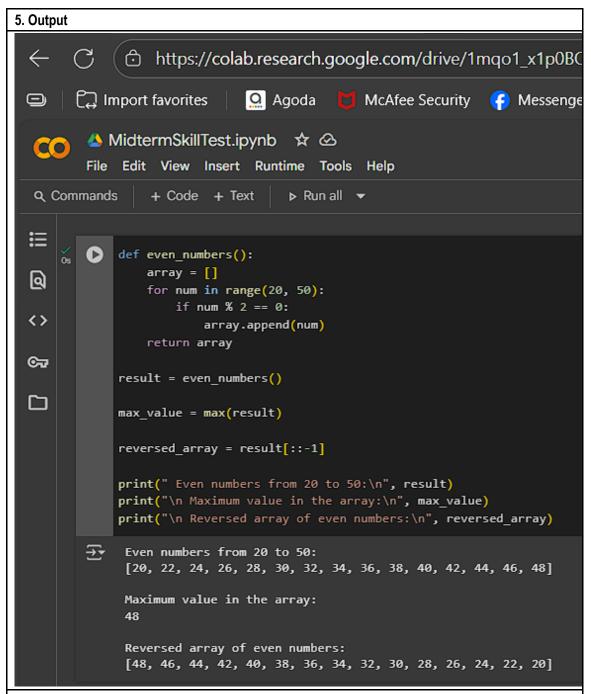
In this Skill Test, I generate a list of even numbers within a specific range using a 'for' loop and conditional statements. By remembering logic in a function, I manage to use the importance of reusable code. The use of slicing ('[::-1]') used to reverse the array efficiently, and the built-in 'max()' function helped to identify the highest value in the list.

# 3. Materials and Equipment

- Google Colab
- Word
- GitHub

#### 4. Procedure

- Define a function 'even\_numbers()'
  - Initialize the Array
  - Check every number in the range 20 to 50 by using for loop.
  - Check if it's the array has no remainder
  - Appends even numbers to a list.
- 2. Call the function and store the result in a variable.
- 3. Use slicing to reverse the list.
- 4. Apply 'max()' to find the highest even number.
- 5. Print the results using '\n' to separate sections:
  - Original even numbers
  - Maximum value
  - Reversed array



#### 6. Conclusion

This activity tests my programming skills in Python, including function creation, list manipulation, and my output formatting. By structuring the code and output clearly, I improved both the readability and maintainability of my work.

Criteria	Ratings									Pts	
SO 7 PI 1 Student Outcome 7.1 Acquire and apply new knowledge from outside sources. threshold: 4.8 pts	6 pts  Excellent   Educational interests and pursuits exist and flourish outside classroom requirements, knowled and/or experiences are pursued independent and applies knowledg learned into practice	s and pursuits d flourish classroom ments,knowledge experiences are l independently lies knowledge interests and pursu exist and flourish outside classroom requirements,knov and/or experiences pursued independent		ursuits Look beyond ish classroom requirements, snowledge showing nces are interest in		3 pts Unsatisfactory   Begins to   look beyond classroom requirements, showing interest in pursuing knowledge independently		Relies on classroom instruction only		1 pts Very Poor   No initiative or interest in acquiring new knowledge	6 pts
Student Outcome 7.2 Learn independently threshold: 4.8 pts	6 pts Excellent   Completes an assigned task independently and practices continuous improvement	5 pts Good   Completes an assigned task without supervision or guidance	4 pts Satisfactory   Requires minimal guidance to complete an assigned task	3 pts Unsatisfactory   Requires detailed or step-by-step instructions to complete a task		y   iled ep	2 pts Poor   Shows little interest to complete a task independently		1 pts Very Poor   No interest to complete a task independently		6 pts
Student Outcome 7.3 Critical thinking in the broadest context of technological change threshold: 4.8 pts	6 pts Excellent   Synthesizes and integrates information from a variety of sources; formulates a clear and precise perspective; draws appropriate conclusions	5 pts Good   Evaluate information from a variety of sources; formulates a clear and precise perspective.	4 pts Satisfactory Analyze information from a variet sources; formulates a clear and precise perspective.		3 pts Unsatisfac Apply the gathered informatic formulate problem	on to	and summariz the information to from a variety		information		6 pts
Student Outcome 7.4 Creativity and adaptability to new and emerging technologies threshold: 4.8 pts	6 pts Excellent   Ideas are combined in original and creative ways in line with the new and emerging technology trends to solve a problem or address an issue.	5 pts Good   Ideas ar creative and adapt the new knowledge to solve a probler or address an issue	Ideas are creative in solving a	or	3 pts Unsatisfactor Shows some creative ways solve the prol		ini att em de cre	ots or   Shows tiative and empt to velop eative ideas solve the oblem	V lo	pts fery Poor   deas are opied or estated from he sources onsulted	6 pts