Marin P. Marinov

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EDUCATION

Macaulay Honors College at Hunter College

New York, NY

Bachelors in Computer Science | Minor: Mathematics, Psychology | GPA: 3.87

Honors and Awards

William E. Macaulay Honors College Scholarship, full tuition merit scholarship

Daedalus Honors Computer Science Scholar

August 2017 – May 2021

Expected: May 2021

January 2018 - May 2021

Relevant Coursework

Algorithms, Data Structures, Machine Learning, Computer Architecture, Multi-variable Calculus, Operating Systems

TECHNICAL SKILLS

Programming Languages: C++, Python, JavaScript, TypeScript

Software Tools: Git, GNU Make, Cmake, Microsoft Office, AirTable, MonkeyLearn, Trello

Front-End Technologies: jQuery, Angular.js, React.js, Redux.js, Gatsby.js, Bootstrap

Back-End Technologies: Node.js, Express.js, Jest.js, Doctest, PostreSQL, MongoDB, GraphQL

EXPERIENCE

WeWork | WeWork Labs New York, NY

Software Engineer

June 2019 – August 2019

- Constructed models using **MonkeyLearn** and used their **Machine Learning API** to parse long form text entry fields into action items for prioritizing and department routing.
- Refined company's mentor sign-up form by analyzing their mentor database using React, Node and the AirTable API
- Created a server with Node and Express that would communicate with the mentor sign-up form and patch mentor's
 calculated scores, based on their experiences, to the database to expedite the mentor vetting process from half an hour
 to little over a minute.

CUNY Hunter College | Research Foundation of CUNY

New York, NY

Research Assistant

May 2020 - Present

- Researched different network topologies to tackle the problem of traffic congestion.
- Applied Multi-Agent Systems AI to lower average travel time for drivers through simulations using Python.

PROJECTS

JumblED, Group Project (Typescript, React.js, MongoDB, Express.js, JWT)

July 2020 - Present

- Educational application to help teachers conduct fair distance-learning testing.
- Created server and routes using **Typescript** and **Express** and implemented **token-based authentication**.

A Multifaceted Approach to 2048 Game, Group School Project (Python)

May 2020

- Experimented with the Evolutionary Strategy CMA-ES to optimize heuristic weights to train AI to play 2048.
- Documented findings with **LaTeX** and showed how the AI was able learn to play up to the 8192 tile.

ClusterDuck, Group Project (MongoDB, React.js, Node.js, Express.js, JWT, Docker) | Hunter CodeFest January 2020

- Social media app aimed at creating community by allowing user's to make an account, posts questions/advice about computer science and reply to each other as well as view each other's profiles.
- Implemented the app's routes, registration, login, and authorization using JWT, React, Node and Express.

- Built a full stack app that acted as a place for people to make an account, share pictures of pets, and follow one another.
- Managed the app's database, Redux store and routes using **React-Redux**, **Sequelize** and **Express**.

SKILLS

Languages: Bulgarian (Native), English (fluent), Spanish (Elementary) **Interests:** Nutrition, Weightlifting, Handball, Drawing, Ping Pong