alpha fill = 0.8 normal alpha fill = 0.4HPDF_BM_MULTIPLY HPDF_BM_SCREEN HPDF_BM_OVERLAY HPDF_BM_DARKEN HPDF_BM_LIGHTEN HPDF_BM_COLOR_DODGE HPDF_BM_COLOR_BUM HPDF_BM_HARD_LIGHT HPDF_BM_SOFT_LIGHT HPDF_BM_DIFFERENCE HPDF_BM_EXCLUSHON