

# Appendix A

## Review of Important Concepts

### A.1 Matrix Fundamentals

#### A.1.1 Definitions

A matrix  $\mathbf{A}$  is a rectangular array whose elements  $a_{ij}$  are arranged in  $m$  rows and  $n$  columns, referred to as an  $m \times n$  matrix,

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}. \quad (\text{A.1})$$

The matrix is said to be *square* when  $m = n$ , a *row matrix* when  $m = 1$ , and a *column matrix* when  $n = 1$ . The column matrix has particular significance and is referred to as a *vector*.

It may be useful to *partition* a matrix into smaller *submatrices*. For example, an  $m \times n$  matrix may be written as

$$\mathbf{A} = \begin{bmatrix} \mathbf{A}_{11} & \mathbf{A}_{12} \\ \mathbf{A}_{21} & \mathbf{A}_{22} \end{bmatrix}, \quad (\text{A.2})$$

where  $\mathbf{A}_{11}$ ,  $\mathbf{A}_{12}$ ,  $\mathbf{A}_{21}$ , and  $\mathbf{A}_{22}$  are  $m_1 \times n_1$ ,  $m_1 \times n_2$ ,  $m_2 \times n_1$ , and  $m_2 \times n_2$  matrices, respectively, such that  $m_1 + m_2 = m$  and  $n_1 + n_2 = n$ . By denoting the  $i^{\text{th}}$  column of  $\mathbf{A}$  as  $\mathbf{a}_i$ ,

$$\mathbf{a}_i = \begin{bmatrix} a_{i1} \\ a_{i2} \\ \vdots \\ a_{in} \end{bmatrix}, \quad (\text{A.3})$$

the matrix  $\mathbf{A}$  can be written as a partitioned matrix

$$\mathbf{A} = [\mathbf{a}_1 \quad \mathbf{a}_2 \quad \cdots \quad \mathbf{a}_n]. \quad (\text{A.4})$$

The *transpose* of a matrix  $\mathbf{A}$  is another matrix  $\mathbf{A}^T$  whose rows and columns have been interchanged, and thus, if  $\mathbf{A}$  is  $m \times n$  then  $\mathbf{A}^T$  is  $n \times m$ . The *Hermitian* transpose of a complex matrix  $\mathbf{A}$  is another matrix  $\mathbf{A}^H$  which has been transposed and with all elements complex-conjugated. The *inverse* of a square matrix  $\mathbf{A}$  is a square matrix  $\mathbf{A}^{-1}$  for which

$$\mathbf{A}\mathbf{A}^{-1} = \mathbf{A}^{-1}\mathbf{A} = \mathbf{I}, \quad (\text{A.5})$$

where  $\mathbf{I}$  is the *identity matrix* with ones in the principal diagonal and elsewhere zeros,

$$\mathbf{I} = \begin{bmatrix} 1 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & 0 \\ \vdots & \vdots & & \vdots \\ 0 & 0 & \cdots & 1 \end{bmatrix}. \quad (\text{A.6})$$

The *rank* of a matrix is defined as the number of linearly independent rows or columns, whichever is less.

The *reversal* of a vector

$$\mathbf{a} = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix} \quad (\text{A.7})$$

is defined by

$$\tilde{\mathbf{a}} = \begin{bmatrix} a_n \\ a_{n-1} \\ \vdots \\ a_1 \end{bmatrix}, \quad (\text{A.8})$$

where the tilde denotes the reversal operation. For the matrix  $\mathbf{A}$  in (A.1), its reversal is given by

$$\tilde{\mathbf{A}} = \begin{bmatrix} a_{mn} & a_{m(n-1)} & \cdots & a_{m1} \\ a_{(m-1)n} & a_{(m-1)(n-1)} & \cdots & a_{(m-1)2} \\ \vdots & \vdots & & \vdots \\ a_{1n} & a_{1(n-1)} & \cdots & a_{11} \end{bmatrix}, \quad (\text{A.9})$$

that is, the matrix  $\mathbf{A}$  is reversed about both its vertical axis and its horizontal axis.

The inverse of a product of two matrices  $\mathbf{A}$  and  $\mathbf{B}$  is the product of the inverse matrices in reversed order,

$$(\mathbf{AB})^{-1} = \mathbf{B}^{-1}\mathbf{A}^{-1}. \quad (\text{A.10})$$

Similarly, the transpose of the product of two matrices is given by

$$(\mathbf{AB})^T = \mathbf{B}^T\mathbf{A}^T. \quad (\text{A.11})$$

A matrix is said to be *symmetric* if

$$\mathbf{A}^T = \mathbf{A}, \quad (\text{A.12})$$

and *orthogonal* if

$$\mathbf{A}^T\mathbf{A} = \mathbf{I}, \quad (\text{A.13})$$

or, equivalently,

$$\mathbf{A}^T = \mathbf{A}^{-1}. \quad (\text{A.14})$$

A square matrix is called *diagonal* if all elements off the principal diagonal are zero,

$$\text{diag}(a_{11}, a_{22}, \dots, a_{nn}) = \begin{bmatrix} a_{11} & 0 & 0 & \cdots & 0 \\ 0 & a_{22} & 0 & \cdots & 0 \\ 0 & 0 & a_{33} & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & a_{nn} \end{bmatrix}. \quad (\text{A.15})$$

A *lower triangular matrix* has all of its elements above the principal diagonal equal to zero,

$$\begin{bmatrix} a_{11} & 0 & 0 & \cdots & 0 \\ a_{21} & a_{22} & 0 & \cdots & 0 \\ a_{31} & a_{32} & a_{33} & \cdots & 0 \\ \vdots & \vdots & \vdots & & \vdots \\ a_{n1} & a_{n2} & a_{n3} & \cdots & a_{nn} \end{bmatrix}. \quad (\text{A.16})$$

An *upper triangular matrix* is defined as the transpose of a lower triangular matrix. A matrix is said to be *Toeplitz* if all of its elements along each

diagonal have the same value,

$$\begin{bmatrix} a_0 & a_1 & a_2 & \cdots & a_{n-2} & a_{n-1} \\ a_{-1} & a_0 & a_1 & \cdots & a_{n-3} & a_{n-2} \\ a_{-2} & a_{-1} & a_0 & \cdots & a_{n-4} & a_{n-3} \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ a_{-n+2} & a_{-n+3} & a_{-n+4} & \cdots & a_0 & a_1 \\ a_{-n+1} & a_{-n+2} & a_{-n+3} & \cdots & a_{-1} & a_0 \end{bmatrix}. \quad (\text{A.17})$$

The matrix is *symmetric Toeplitz* if  $a_{-k} = a_k$ .

The product of a transposed vector and another vector of the same dimension is a scalar  $a$  and is referred to as the *inner product* or the *scalar product*

$$a = \mathbf{x}^T \mathbf{y} = \mathbf{y}^T \mathbf{x}. \quad (\text{A.18})$$

The vectors are orthogonal if their scalar product is equal to zero,

$$\mathbf{x}^T \mathbf{y} = 0. \quad (\text{A.19})$$

The product of a vector and a transposed vector is a matrix  $\mathbf{A}$  and is referred to as the *outer product*

$$\mathbf{A} = \mathbf{xy}^T. \quad (\text{A.20})$$

Note that  $\mathbf{xy}^T \neq \mathbf{yx}^T$  in general.

For a symmetric  $n \times n$  matrix  $\mathbf{A}$ , a *quadratic form*  $Q$  is defined as

$$Q = \mathbf{x}^T \mathbf{Ax} = \sum_{i=1}^n \sum_{j=1}^n a_{ij} x_i x_j. \quad (\text{A.21})$$

A symmetric matrix  $\mathbf{A}$  is said to be *positive definite* if

$$\mathbf{x}^T \mathbf{Ax} > 0 \quad (\text{A.22})$$

for all  $\mathbf{x} \neq \mathbf{0}$ ; the matrix  $\mathbf{A}$  is *positive semidefinite* if the quadratic form  $Q$  is greater or equal to zero.

The sum of the diagonal elements of a square matrix  $\mathbf{A}$  is called the *trace* of  $\mathbf{A}$  and is

$$\text{tr}(\mathbf{A}) = \sum_{i=1}^n a_{ii}. \quad (\text{A.23})$$

The trace of the sum of matrices is equal to the sum of the traces

$$\text{tr}(\mathbf{A} + \mathbf{B}) = \text{tr}(\mathbf{A}) + \text{tr}(\mathbf{B}), \quad (\text{A.24})$$

and the trace of a matrix product is

$$\text{tr}(\mathbf{AB}) = \text{tr}(\mathbf{BA}). \quad (\text{A.25})$$

The determinant for an  $n \times n$  matrix  $\mathbf{A}$  multiplied with a scalar  $a$  is

$$\det(a\mathbf{B}) = a^n \det(\mathbf{A}), \quad (\text{A.26})$$

and for a matrix product it is

$$\det(\mathbf{AB}) = \det(\mathbf{BA}). \quad (\text{A.27})$$

The determinant of a diagonal matrix  $\mathbf{A}$  is

$$\det(\mathbf{A}) = \prod_{i=1}^n a_{ii}. \quad (\text{A.28})$$

The determinant of an inverse matrix is

$$\det(\mathbf{A}^{-1}) = (\det(\mathbf{A}))^{-1}. \quad (\text{A.29})$$

A useful relationship for the trace of the outer product of the vectors  $\mathbf{x}$  and  $\mathbf{y}$  is

$$\text{tr}(\mathbf{xy}^T) = \mathbf{y}^T \mathbf{x}. \quad (\text{A.30})$$

The *matrix inversion lemma* states that

$$(\mathbf{A} + \mathbf{BCD})^{-1} = \mathbf{A}^{-1} - \mathbf{A}^{-1}\mathbf{B}(\mathbf{DA}^{-1}\mathbf{B} + \mathbf{C}^{-1})^{-1}\mathbf{DA}^{-1}, \quad (\text{A.31})$$

where  $\mathbf{A}$  is  $n \times n$ ,  $\mathbf{B}$  is  $n \times m$ ,  $\mathbf{C}$  is  $m \times m$ , and  $\mathbf{D}$  is  $m \times n$ , with the assumption that the included inverse matrices exist.

The norm of a vector is a number that characterizes the magnitude of the vector. The *Euclidean norm* is one such measure which is defined by

$$\|\mathbf{x}\|_2 = \left( \sum_{i=1}^n |x_i|^2 \right)^{\frac{1}{2}} = (\mathbf{x}^T \mathbf{x})^{\frac{1}{2}}. \quad (\text{A.32})$$

Similarly, the norm of a matrix is a number that characterizes the magnitude of the matrix. Several matrix norm definitions exist, of which one of the most used is the *Frobenius norm*,

$$\|\mathbf{A}\|_F = \sqrt{\sum_{i=1}^m \sum_{j=1}^n |a_{ij}|^2} = (\text{tr}(\mathbf{AA}^T))^{1/2}. \quad (\text{A.33})$$

### A.1.2 Matrix Decomposition

A square  $n \times n$  matrix  $\mathbf{A}$  has an *eigenvector*  $\mathbf{v}$  which satisfies

$$\mathbf{A}\mathbf{v} = \lambda\mathbf{v} \quad (\text{A.34})$$

for some scalar  $\lambda$ , also referred to as the *eigenvalue* corresponding  $\mathbf{v}$ . The eigenvectors are normalized to have unit length, i.e.,  $\mathbf{v}^T\mathbf{v} = 1$ . The  $n$  eigenvalues of (A.34) are obtained as the roots of the *characteristic equation*

$$\det(\mathbf{A} - \lambda\mathbf{I}) = 0.$$

With these eigenvalues, the corresponding eigenvectors can be determined from

$$(\mathbf{A} - \lambda\mathbf{I})\mathbf{v} = \mathbf{0}.$$

When  $\mathbf{A}$  is symmetric and positive definite (semidefinite), all eigenvalues are real-valued and positive (non-negative). The corresponding eigenvectors are orthonormal,

$$\mathbf{v}_i^T \mathbf{v}_j = \begin{cases} 1, & i = j; \\ 0, & i \neq j. \end{cases} \quad (\text{A.35})$$

The relation in (A.34) can be expressed to include all  $n$  eigenvalues and eigenvectors

$$\mathbf{A} [\mathbf{v}_1 \quad \mathbf{v}_1 \quad \cdots \quad \mathbf{v}_n] = [\lambda_1\mathbf{v}_1 \quad \lambda_2\mathbf{v}_2 \quad \cdots \quad \lambda_n\mathbf{v}_n],$$

or

$$\mathbf{A}\mathbf{V} = \mathbf{V}\Lambda, \quad (\text{A.36})$$

where  $\mathbf{V} = [\mathbf{v}_1 \quad \mathbf{v}_1 \quad \cdots \quad \mathbf{v}_n]$  and  $\Lambda = \text{diag}(\lambda_1, \lambda_2, \dots, \lambda_n)$ . Since the columns of  $\mathbf{V}$  are orthonormal, i.e.,  $\mathbf{V}^T = \mathbf{V}^{-1}$ , the matrix  $\mathbf{A}$  can be decomposed into a weighted sum of rank-one matrices  $\mathbf{v}_i\mathbf{v}_i^T$ ,

$$\mathbf{A} = \mathbf{V}\Lambda\mathbf{V}^T = \sum_{i=1}^n \lambda_i \mathbf{v}_i \mathbf{v}_i^T. \quad (\text{A.37})$$

Thus, for a matrix defined by an outer product, i.e.,  $\mathbf{A} = \mathbf{a}\mathbf{a}^T$ , it is evident from (A.37) that only one eigenvalue can be nonzero. The corresponding eigenvector  $\mathbf{v}_1$  is, apart from a normalization factor, identical to the vector  $\mathbf{a}$ . The remaining eigenvectors must be selected such that these are orthogonal to  $\mathbf{v}_1$ .

Based on the expansion in (A.37), the determinant and the trace of a symmetric matrix  $\mathbf{A}$  can be related to its eigenvalues,

$$\begin{aligned}\det(\mathbf{A}) &= \det(\mathbf{V}\mathbf{\Lambda}\mathbf{V}^T) = \det(\mathbf{V}^T\mathbf{V}\mathbf{\Lambda}) \\ &= \prod_{i=1}^n \lambda_i,\end{aligned}\tag{A.38}$$

and

$$\begin{aligned}\mathrm{tr}(\mathbf{A}) &= \mathrm{tr}(\mathbf{V}\mathbf{\Lambda}\mathbf{V}^T) = \mathrm{tr}(\mathbf{V}^T\mathbf{V}\mathbf{\Lambda}) \\ &= \sum_{i=1}^n \lambda_i,\end{aligned}\tag{A.39}$$

respectively.

Another, more general type of matrix decomposition is the *singular value decomposition* (SVD) by which an  $m \times n$  matrix  $\mathbf{A}$  can be decomposed into two orthogonal matrices, an  $m \times m$  matrix  $\mathbf{U}$  and an  $n \times n$  matrix  $\mathbf{V}$  such that

$$\mathbf{A} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T,\tag{A.40}$$

where  $\mathbf{\Sigma}$  is an  $m \times n$  non-negative diagonal matrix defined by

$$\mathbf{\Sigma} = \begin{bmatrix} \mathbf{S} & \mathbf{0} \\ \mathbf{0} & \mathbf{0} \end{bmatrix},\tag{A.41}$$

and

$$\mathbf{S} = \mathrm{diag}(\sigma_1, \sigma_2, \dots, \sigma_l),\tag{A.42}$$

where  $\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_l > 0$  and  $\sigma_{l+1} = \dots = \sigma_p = 0$  denote the singular values of  $\mathbf{A}$ ; the number of nonzero singular values  $l$  does not exceed  $p = \min(m, n)$ . Similar to eigendecomposition of a symmetric matrix in (A.37), the matrix  $\mathbf{A}$  can be decomposed into a weighted sum of rank-one matrices  $\mathbf{u}_i \mathbf{v}_i^T$ ,

$$\mathbf{A} = \sum_{i=1}^l \sigma_i \mathbf{u}_i \mathbf{v}_i^T.\tag{A.43}$$

The nonzero singular values of  $\mathbf{A}$  are equal to the square-root of the positive eigenvalues of the matrices  $\mathbf{A}^T \mathbf{A}$  and  $\mathbf{A} \mathbf{A}^T$ .

### A.1.3 Matrix Optimization

When optimizing matrix equations the following vector differentiation rules are useful:

$$\nabla_{\mathbf{x}}(\mathbf{x}^T \mathbf{y}) = \mathbf{y}, \quad (\text{A.44})$$

and

$$\nabla_{\mathbf{x}}(\mathbf{y}^T \mathbf{x}) = \mathbf{y}, \quad (\text{A.45})$$

where the gradient  $\nabla_{\mathbf{x}}$  of a vector function  $f(\mathbf{x})$  is defined as

$$\nabla_{\mathbf{x}} f(\mathbf{x}) \stackrel{\text{def}}{=} \begin{bmatrix} \frac{\partial f}{\partial x_1} \\ \frac{\partial f}{\partial x_2} \\ \vdots \\ \frac{\partial f}{\partial x_n} \end{bmatrix}, \quad (\text{A.46})$$

where  $x_1, \dots, x_n$  are the elements of  $\mathbf{x}$ . The gradient of a quadratic form is given by

$$\nabla_{\mathbf{x}}(\mathbf{x}^T \mathbf{A} \mathbf{x}) = 2\mathbf{A} \mathbf{x}, \quad (\text{A.47})$$

where  $\mathbf{A}$  is symmetric.

It may be necessary to optimize a vector function  $f(\mathbf{x})$  subject to a number of constraints. For a set of  $L$  different constraints  $g_l(\mathbf{x}) = 0$  with  $l = 1, \dots, L$ , optimization with respect to  $\mathbf{x}$  can be done in the following way.

1. First, define the *Lagrangian* function  $\mathcal{L}(\mathbf{x}, \mu_1, \dots, \mu_L)$ ,

$$\mathcal{L}(\mathbf{x}, \mu_1, \dots, \mu_L) = f(\mathbf{x}) + \sum_{l=1}^L \mu_l g_l(\mathbf{x}), \quad (\text{A.48})$$

where  $\mu_1, \dots, \mu_L$  are called Lagrange multipliers.

2. Then, solve the equation system

$$\left\{ \begin{array}{l} \nabla_{\mathbf{x}} \mathcal{L}(\mathbf{x}, \mu_1, \dots, \mu_L) = \nabla_{\mathbf{x}} \left( f(\mathbf{x}) + \sum_{l=1}^L \mu_l g_l(\mathbf{x}) \right) = \mathbf{0}, \\ \frac{\partial \mathcal{L}(\mathbf{x}, \mu_1, \dots, \mu_L)}{\partial \mu_1} = g_1(\mathbf{x}) = 0, \\ \vdots \\ \frac{\partial \mathcal{L}(\mathbf{x}, \mu_1, \dots, \mu_L)}{\partial \mu_L} = g_L(\mathbf{x}) = 0, \end{array} \right. \quad (\text{A.49})$$



where the solutions to the  $L$  different equations

$$\frac{\partial \mathcal{L}(\mathbf{x}, \mu_1, \dots, \mu_L)}{\partial \mu_l} = 0$$

are the specified constraints.

#### A.1.4 Linear Equations

The solution to a set of  $n$  linear equations in the  $m$  unknowns  $x_i$ ,  $i = 1, \dots, m$ ,

$$\begin{aligned} a_{11}x_1 + a_{12}x_2 + \dots + a_{1m}x_m &= b_1, \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2m}x_m &= b_2, \\ &\vdots \\ a_{n1}x_1 + a_{n2}x_2 + \dots + a_{nm}x_m &= b_n, \end{aligned}$$

or, equivalently,

$$\mathbf{Ax} = \mathbf{b}, \quad (\text{A.50})$$

depend on various factors such as the relative size of  $m$  and  $n$  and the rank of  $\mathbf{A}$ . When  $\mathbf{A}$  is a square matrix, i.e.,  $m = n$ , the solution is defined by

$$\mathbf{x} = \mathbf{A}^{-1}\mathbf{b}, \quad (\text{A.51})$$

provided that the inverse matrix  $\mathbf{A}^{-1}$  exists.

In many signal processing problems, the number of unknowns  $x_i$  is less than the number of linear equations, i.e.,  $m < n$ , and the solution is said to be overdetermined. In such cases, the *least-squares solution* is usually considered and results from minimizing the error norm

$$\|\mathbf{Ax} - \mathbf{b}\|_2^2 \quad (\text{A.52})$$

with respect to  $\mathbf{x}$ . When the matrix  $\mathbf{A}$  has full rank, the least-squares solution is [1–3]

$$\mathbf{x} = (\mathbf{A}^T \mathbf{A})^{-1} \mathbf{A}^T \mathbf{b}, \quad (\text{A.53})$$

where the matrix  $(\mathbf{A}^T \mathbf{A})^{-1} \mathbf{A}^T$  is referred to as the pseudo-inverse of  $\mathbf{A}$  for the overdetermined problem.

## A.2 Discrete-Time Stochastic Processes

A stochastic process represents an ensemble of possible realizations of a process. Each realization of the stochastic process is called a time series, e.g.,  $x(0), \dots, x(N-1)$ , which in vector form can be written

$$\mathbf{x} = \begin{bmatrix} x(0) \\ x(1) \\ \vdots \\ x(N-1) \end{bmatrix}. \quad (\text{A.54})$$

It is assumed that  $x(n)$  is real-valued, stochastic process.

### A.2.1 Definitions

A stochastic process can be described using expected values or ensemble averages which are averages over all realizations. The mean or expected value of a function  $f(x)$  of a random variable  $X$ , characterized by its PDF  $p_X(x)$ , is defined as

$$E[f(x)] = \int_{-\infty}^{\infty} f(x)p_X(x)dx. \quad (\text{A.55})$$

The mean value function of a stochastic process is defined by

$$m_x(n) = E[x(n)] \quad (\text{A.56})$$

and contains the averages of all possible outcomes for each individual sample. In vector representation (A.56) can be written

$$\mathbf{m}_x = E[\mathbf{x}]. \quad (\text{A.57})$$

The variance function contains for each sample the ensemble average of the squared deviation from the mean value for that sample. The variance function is given by

$$\sigma_x^2(n) = E[|x(n) - m_x(n)|^2], \quad (\text{A.58})$$

or in vector form

$$\sigma_x^2 = E[|\mathbf{x} - \mathbf{m}_x|^2]. \quad (\text{A.59})$$

The covariance function (also called the autocovariance function) describes the average joint deviation from the mean value for two samples  $n_1$  and  $n_2$  and is defined by

$$c_x(n_1, n_2) = E[(x(n_1) - m_x(n_1))(x(n_2) - m_x(n_2))]. \quad (\text{A.60})$$

A positive covariance value indicates that the deviations from the mean value for these two samples, in average, have the same sign, while a negative value indicates that the deviations tend to have opposite sign. The covariance matrix  $\mathbf{C}_x$  is defined by

$$\begin{aligned}\mathbf{C}_x &= E[(\mathbf{x} - \mathbf{m}_x)(\mathbf{x} - \mathbf{m}_x)^T] \\ &= \begin{bmatrix} c_x(0,0) & c_x(0,1) & \cdots & c_x(0,N-1) \\ c_x(1,0) & c_x(1,1) & \cdots & c_x(1,N-1) \\ \vdots & \vdots & & \vdots \\ c_x(N-1,0) & c_x(N-1,1) & \cdots & c_x(N-1,N-1) \end{bmatrix}, \quad (\text{A.61})\end{aligned}$$

which is symmetric. The correlation function (also called the autocorrelation function) is defined by

$$r_x(n_1, n_2) = E[x(n_1)x(n_2)], \quad (\text{A.62})$$

which has an interpretation similar to that of the covariance function, although it does not reflect deviations from the mean value. The correlation matrix is defined by

$$\begin{aligned}\mathbf{R}_x &= E[\mathbf{xx}^T] \\ &= \begin{bmatrix} r_x(0,0) & r_x(0,1) & \cdots & r_x(0,N-1) \\ r_x(1,0) & r_x(1,1) & \cdots & r_x(1,N-1) \\ \vdots & \vdots & & \vdots \\ r_x(N-1,0) & r_x(N-1,1) & \cdots & r_x(N-1,N-1) \end{bmatrix}. \quad (\text{A.63})\end{aligned}$$

A close relation exists between the covariance and the correlation matrices since

$$\mathbf{C}_x = \mathbf{R}_x - \mathbf{m}_x \mathbf{m}_x^T, \quad (\text{A.64})$$

and thus a zero-mean process has identical covariance and correlation matrices.

A cross-correlation function can be defined which describes the correlation properties between two different stochastic processes  $x(n)$  and  $y(n)$

$$r_{xy}(n_1, n_2) = E[x(n_1)y(n_2)]. \quad (\text{A.65})$$

The corresponding cross-correlation matrix is defined by

$$\mathbf{R}_{xy} = E[\mathbf{xy}^T]. \quad (\text{A.66})$$

### A.2.2 Stationarity

In the previous subsection the stochastic process was characterized by its first and second moments. It should be noted, however, that the first two moments do not provide a complete statistical description of a stochastic process. On the other hand, it is seldom possible to exactly determine the probability density function, and the process may be reasonably well-described by its first two moments.

A stochastic process is said to be strictly stationary if all of its moments are time-invariant. A less strict assumption is that its first two moments are time-invariant, and the process is called *wide-sense stationary*. A process is wide-sense stationary if the mean value function is a constant,

$$m_x(n) = m_x, \quad (\text{A.67})$$

and the covariance and correlation functions depend only on the lag between the two samples,

$$c_x(n, n - k) = c_x(k) \quad (\text{A.68})$$

and

$$r_x(n, n - k) = r_x(k). \quad (\text{A.69})$$

The correlation function of a wide-sense stationary process is symmetric,

$$r_x(k) = r_x(-k). \quad (\text{A.70})$$

For a zero lag, the correlation function is non-negative and equals the mean-square value of the process,

$$r_x(0) = E[|x(n)|^2] \geq 0. \quad (\text{A.71})$$

Furthermore, the correlation function is bounded by the mean-square value,

$$|r_x(k)| \leq r_x(0). \quad (\text{A.72})$$

The correlation matrix  $\mathbf{R}_x$  of a wide-sense stationary process  $x(n)$  is symmetric and Toeplitz,

$$\mathbf{R}_x = E[\mathbf{x}\mathbf{x}^T] = \begin{bmatrix} r_x(0) & r_x(-1) & \cdots & r_x(-N+1) \\ r_x(1) & r_x(0) & \cdots & r_x(-N+2) \\ \vdots & \vdots & & \vdots \\ r_x(N-1) & r_x(N-2) & \cdots & r_x(0) \end{bmatrix}, \quad (\text{A.73})$$

and is positive semidefinite with non-negative, real-valued eigenvalues.

### A.2.3 Ergodicity

Often different realizations of a signal are unavailable, and the mean value and the correlation function can be estimated using time averages instead of ensemble averages. If a large number of samples of a wide-sense stationary process are available, the mean value of a stochastic process can be estimated by using

$$\hat{m}_x(N) = \frac{1}{N} \sum_{n=0}^{N-1} x(n). \quad (\text{A.74})$$

If

$$\lim_{N \rightarrow \infty} E [|\hat{m}_x(N) - m_x|^2] = 0, \quad (\text{A.75})$$

the process  $x(n)$  is said to be *ergodic in the mean*. Similarly, the correlation function can be estimated by

$$\hat{r}_x(k, N) = \frac{1}{N} \sum_{n=k}^{N-1} x(n)x(n-k). \quad (\text{A.76})$$

If

$$\lim_{N \rightarrow \infty} E [|\hat{r}_x(k, N) - r_x(k)|^2] = 0, \quad (\text{A.77})$$

the process is said to be *correlation ergodic*.

### A.2.4 Bias and Consistency

An estimate  $\hat{\theta}_N$  of the unknown parameter  $\theta$  is referred to as being *unbiased* if

$$E [\hat{\theta}_N] = \theta, \quad (\text{A.78})$$

or, otherwise, the difference

$$b(\theta) = E [\hat{\theta}_N] - \theta$$

is referred to as the *bias*; the parameter  $N$  denotes the number of observations used to compute an estimate of  $\theta$ . The estimate is *asymptotically unbiased* if the bias approaches zero for an increasing number of observations,

$$\lim_{N \rightarrow \infty} E [\hat{\theta}_N] = \theta. \quad (\text{A.79})$$

The estimate is said to be *consistent* if it is asymptotically unbiased and has a variance that approaches zero as the number of observations goes to infinity.

### A.2.5 Power Spectrum

The discrete-time Fourier transform of the correlation function is called *power spectrum* or *power spectral density*

$$S_x(e^{j\omega}) = \sum_{k=-\infty}^{\infty} r_x(k) e^{-j\omega k}. \quad (\text{A.80})$$

Inversely, the correlation function can be calculated from the power spectrum by

$$r_x(k) = \frac{1}{2\pi} \int_{-\pi}^{\pi} S_x(e^{j\omega}) e^{j\omega k} d\omega. \quad (\text{A.81})$$

The  $z$ -transform can be used instead of the discrete-time Fourier transform, and the power spectrum can be written

$$S_x(z) = \sum_{k=-\infty}^{\infty} r_x(k) z^{-k}. \quad (\text{A.82})$$

For a wide-sense stationary process the power spectrum is symmetric,

$$S_x(e^{j\omega}) = S_x(e^{-j\omega}), \quad (\text{A.83})$$

and non-negative,

$$S_x(e^{j\omega}) \geq 0. \quad (\text{A.84})$$

The average power of a zero-mean, wide-sense stationary process can be written

$$E[|x(n)|^2] = \frac{1}{2\pi} \int_{-\pi}^{\pi} S_x(e^{j\omega}) d\omega. \quad (\text{A.85})$$

### A.2.6 White Noise

A zero-mean process that has constant power spectrum is called a *white noise* process. A stationary, white noise process  $v(n)$  is completely described by its second-order moment,

$$r_v(k) = \sigma_v^2 \delta(k), \quad (\text{A.86})$$

where  $\sigma_v^2$  is the variance of the process. The correlation function shows that white noise is a sequence of uncorrelated random variables. If the process is a sequence of Gaussian random variables it is called white, Gaussian noise. The power spectrum of white noise is

$$S_v(e^{j\omega}) = \sigma_v^2. \quad (\text{A.87})$$

### A.2.7 Filtering of Stochastic Processes

Stochastic processes are often inputs to linear, time-invariant filters. The first and second-order moments of the output process  $y(n)$  of a filter with impulse response  $h(n)$  then relate to the input process  $x(n)$  as follows:

$$m_y = E[y(n)] = m_x \sum_{k=-\infty}^{\infty} h(k), \quad (\text{A.88})$$

and

$$r_y(k) = r_x(k) * h(k) * h(-k). \quad (\text{A.89})$$

In the frequency domain these relations can be written

$$m_y = m_x H(e^{j0}), \quad (\text{A.90})$$

and

$$S_y(e^{j\omega}) = |H(e^{j\omega})|^2 S_x(e^{j\omega}). \quad (\text{A.91})$$

Similarly, using the  $z$ -transform,

$$S_y(z) = H(z)H(z^{-1})S_x(z). \quad (\text{A.92})$$

Filtering of white noise with variance  $\sigma_x^2$  can then be expressed as

$$S_y(z) = H(z)H(z^{-1})\sigma_x^2. \quad (\text{A.93})$$

A white noise process  $v(n)$  filtered with a filter  $H(z)$  having a rational transfer function with  $q$  zeros and  $p$  poles of the form

$$H(z) = \frac{B_q(z)}{A_p(z)} = \frac{\sum_{k=0}^q b_q(k)z^{-k}}{1 + \sum_{k=1}^p a_p(k)z^{-k}} \quad (\text{A.94})$$

is called an *autoregressive moving average* (ARMA) process of order  $(p, q)$ . The power spectrum of an ARMA process  $x(n)$  can then be written

$$S_x(e^{j\omega}) = \frac{|B_q(e^{j\omega})|^2}{|A_p(e^{j\omega})|^2} \sigma_v^2. \quad (\text{A.95})$$

There are two special cases of an ARMA process and that is when  $q = 0$  and when  $p = 0$ , respectively. When  $q = 0$  the process is referred to as

an *autoregressive* (AR) process of order  $p$ . The transfer function and power spectrum are given by

$$H(z) = \frac{b(0)}{1 + \sum_{k=1}^p a_q(k)z^{-k}} \quad (\text{A.96})$$

and

$$S_x(e^{j\omega}) = \frac{|b(0)|^2}{|A_p(e^{j\omega})|^2} \sigma_v^2, \quad (\text{A.97})$$

respectively. Similarly, when  $p = 0$  the process is referred to as a *moving average* (MA) process of order  $q$  for which the transfer function and power spectrum are

$$H(z) = \sum_{k=0}^q b_q(k)z^{-k} \quad (\text{A.98})$$

and

$$S_x(e^{j\omega}) = |B_q(e^{j\omega})|^2 \sigma_v^2, \quad (\text{A.99})$$

respectively.

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