14:45

# **Evolution of Colour Doppler Ultrasound**

- Adoption of Colour Doppler (1982):
  - Doppler ultrasound was a minority imaging technique until the introduction of colour Doppler in 1982.
  - Colour Doppler colour-codes blood motion and superimposes it on the B-mode image, enabling rapid visualization of flow patterns in vessels.
  - High-velocity **jets in arteries and cardiac chambers** could now be easily detected, significantly enhancing diagnostic capability.
- Benefits of Colour Doppler:
  - Allowed for faster spectral Doppler sample volume placement, reducing scanning time.
  - Improved visualization of intracardiac jets and abnormal flow patterns.
- Early Non-Real-Time Flow Imaging Approaches:
  - Before commercial **colour flow systems**, earlier methods relied on **manual probe scanning** to construct a **2D image** of blood flow.
  - These approaches, using electronic or mechanical beam sweeping, had low frame rates (only a few frames per second) and were not real-time.
  - Reviews on these early techniques can be found in Evans and McDicken (2000),
     Wells (1994), and Cobbold (2007).
- Advancements in Beam Forming:
  - Classic beam forming in Chapter 3 describes single-line imaging, which limits frame rates.
  - The introduction of zone and full-field beam forming has improved frame rates and enhanced Doppler sensitivity.
- Current Clinical Practice:
  - Most clinical applications of colour flow ultrasound still rely on classic beam forming techniques.
  - Alternative Doppler techniques available commercially (detailed in Chapter 11) include:
    - Doppler tissue imaging
    - B-flow
    - High frame rate colour flow imaging
    - Vector-flow techniques
- Focus of This Chapter:
  - The emphasis is on **colour flow ultrasound imaging**, particularly using **classic beam forming**.

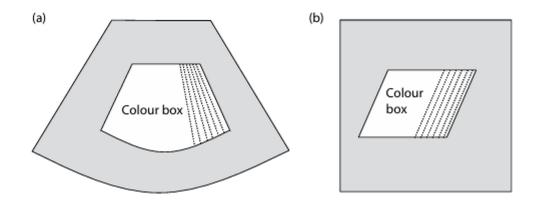
## **Terminology**

- Evolution of 'Colour Flow' Terminology:
  - Initially, colour flow referred to a 2D ultrasound image of mean Doppler frequency from blood, displayed using colour coding.
  - Over time, other **quantities** (such as **Doppler signal power**) have also been displayed in colour.
- Definitions Used in This Chapter:
  - Colour Flow:
    - Generic term for imaging of blood flow.
    - Encompasses multiple modalities.
  - Colour Doppler:
    - Displays mean Doppler frequency from blood in colour, superimposed on a B-mode image.

- Power Doppler:
  - Displays the power of the Doppler signal backscattered from blood in colour.
- o Directional Power Doppler:
  - Displays power of the Doppler signal, while also using separate colour coding to indicate blood flow direction (towards or away from the probe).

## **2D Image Production**

- Combination of B-Mode and Pulsed Doppler Techniques:
  - Colour flow imaging integrates elements from B-mode image formation and pulsed Doppler techniques.
  - The image is built **one line at a time**, using transmitted **ultrasonic pulses** and processing the returned echoes.
  - Unlike B-mode imaging (which processes **echo amplitude**), colour flow imaging **demodulates echoes** to extract **Doppler shift signals**.
- Multiple Sample Volumes Per Line:
  - In pulsed-wave spectral Doppler (Chapter 9), Doppler data comes from a single sample volume.
  - In colour flow imaging, each image line consists of multiple adjacent sample volumes, providing a detailed flow map.
- Autocorrelation vs. FFT for Doppler Signal Processing:
  - Spectral Doppler uses the Fast Fourier Transform (FFT) to extract the full frequency spectrum of blood flow.
  - Colour Doppler instead uses autocorrelation (introduced in Chapter 7) to calculate the mean frequency detected in each sample volume, which is then colour-coded.
- Pulse Requirements and Frame Rate Trade-Offs:
  - At least two pulses per line are required for Doppler frequency detection, but more pulses yield a more accurate frequency estimate.
  - Typical colour Doppler systems use ~10 pulses per line for accuracy.
  - Since B-mode imaging requires only **one pulse per line**, **colour Doppler frame** rates are much lower than B-mode frame rates.
  - Example: If 10 pulses per colour line and 1 pulse per B-mode line are used, the maximum colour frame rate is one-tenth of the B-mode frame rate.
- Frame Rate Considerations:
  - A frame rate **above 10 frames per second** is preferred to observe **pulsatile blood** flow
  - Lower frame rates (a few frames per second) occur if the entire field of view is used.
- Optimizing Frame Rate with the 'Colour Box':
  - o To increase frame rate, colour flow is displayed only in a selected region of interest called the colour box within the B-mode image.
  - Operator-controlled settings to optimize frame rate:
    - Narrowing the colour box increases frame rate.
    - Decreasing the box depth allows faster updates.
    - Reducing line density (on some systems) can further improve frame rates.
- Typical Frame Rates in Clinical Applications:
  - Peripheral arterial applications: 10–15 frames per second.
  - Venous applications: 5 frames per second or lower due to the need for more pulses per line (for measuring low Doppler shifts).
  - Abdominal and obstetric applications: Low frame rates due to large vessel depths.



• Typical colour box shapes and sizes are shown in Figure 10.1.

## **Phase- and Time-Domain Techniques**

- Core Principle of Colour Flow Imaging:
  - All **colour flow techniques** derive the image by analyzing **blood motion**.
  - The detection method depends on whether it evaluates **phase shift** or **time shift** (as described in Chapter 7).
- Two Classes of Motion Detection:

#### **Phase-Shift Analysis:**

- Used in virtually all modern commercial systems.
- Implemented using autocorrelation detection.

#### **Time-Shift Analysis:**

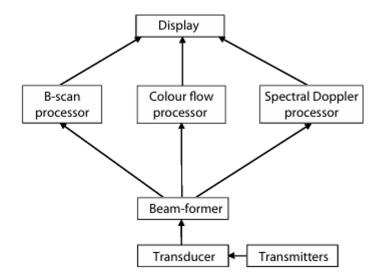
- Less commonly used in commercial systems.
- Computationally **more demanding** and **expensive** to implement.

#### • Industry Preference:

- Due to efficiency and cost-effectiveness, the **phase-shift approach** is dominant in modern **colour flow ultrasound systems**.
- The following sections focus on this **phase-shift-based autocorrelation technique**.

# **Colour Flow System Processing**

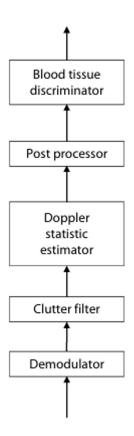
• Independent Processing of Echoes:



- A colour flow system separately processes B-mode and colour flow echoes (see Figure 10.2).
- Additionally, a spectral Doppler display can be obtained from a single sample

**volume**, selected by the operator.

- Pulse Transmission and Line Division:
  - For each **colour line**, a small number of pulses (**typically 2–20**) are transmitted and received.
  - Each line is divided into multiple sections, each representing a different sample volume.
- Simultaneous Processing of Doppler Signals:
  - In colour flow imaging, Doppler signals from all sample volumes (gates) are processed simultaneously.
  - This differs from **pulsed-wave spectral Doppler**, where **only one gate** is analyzed at a time.
- Colour Flow Processor Components:

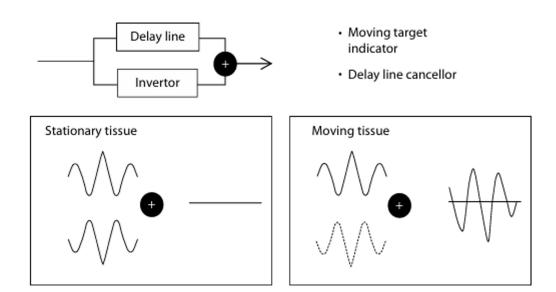


- Figure 10.3 illustrates the key components of a colour flow processor.
- The **functions of these components** are described in the following sections.

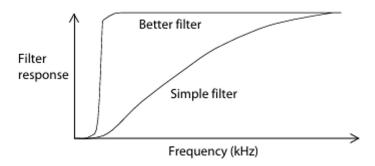
# **Doppler Transmitter and Processing Components**

- Pulse-Echo Technique in Colour Flow Imaging:
  - Colour flow systems use a pulse-echo technique but do not share the same pulses as **B-mode imaging**.
  - Instead, they use separate lower-frequency pulses (see Table 10.1).
- Transducer Types:
  - Any **B-mode transducer** can technically be used for **colour flow imaging**.
  - Common transducers in commercial scanners:
    - Linear-array
    - Curvilinear-array
    - Phased-array
  - Mechanically swept transducers can be used but introduce challenges:
    - Vibration artifacts can interfere with colour flow detection, requiring careful design to minimize false colour displays.
- Beam-Former:
  - Functions similarly to the **B-mode beam-former (see Chapter 3)**.

- Controls beam focusing and sweeping to generate the 2D colour image.
- Demodulator:
  - Extracts Doppler shift frequencies (see Chapter 7).
  - The process is automatic and does not require user adjustments.
- Clutter Filter:
  - Clutter refers to signals from stationary or slowly moving tissues, which can be 40 dB stronger than blood flow signals (see Chapter 7).
  - The clutter filter removes these signals, similar to the wall thump filter in spectral Doppler.



• Early colour flow systems had basic clutter filters, making low-velocity flow detection difficult (see Figure 10.4).



Modern systems use advanced clutter filters, improving the detection of low-velocity blood flow (see Figure 10.5).

# **Mean-Frequency Estimator**

- Real-Time Constraints on Doppler Frequency Estimation:
  - Colour flow imaging requires faster Doppler frequency estimation than spectral Doppler.
  - Processing time is **0.2–2 ms for colour flow** vs. **5–40 ms for spectral Doppler**.
  - Fewer pulses per line are used:
    - Colour flow: 2–20 pulses
    - Spectral Doppler: 80–100 pulses
  - The number of pulses per line is called the **ensemble length**.
- Breakthrough in Real-Time Colour Flow Imaging:
  - In 1982, Namekawa et al. and Kasai et al. (1985) discovered that autocorrelation could efficiently estimate mean frequency, eliminating the need for FFT-based processing.

- Autocorrelation enabled the commercial adoption of real-time colour flow ultrasound.
- Key Quantities Estimated by Autocorrelation:

Power – Proportional to the square of the Doppler signal amplitude.

**Mean Doppler Frequency** – The **average Doppler frequency** in each sample volume.

Variance – Related to **Doppler signal variability**, defined as the **square of the standard deviation** of Doppler signal amplitude over the ensemble length.

- Advancements in Colour Flow Estimation:
  - Since **autocorrelation**, various alternative techniques have been developed for estimating **mean frequency** and **maximum Doppler frequency**.
  - Most modern colour flow scanners use **2D autocorrelation** or its variants, as described by **Loupas et al. (1995a, b)**.
  - Reviews of alternative estimation techniques can be found in Evans and McDicken (2000) and Evans (2010).

#### **Post-Processor**

- Colour Speckle in Doppler Imaging:
  - Even when blood or tissue velocity remains constant, mean Doppler frequency estimates fluctuate randomly.
  - This variation appears on the **colour flow image** as a **speckle pattern**, known as "**colour speckle**".
- Cause of Colour Speckle:
  - Speckle arises from variations in **echo amplitude** received at the transducer.
  - These variations are due to **random changes in red blood cell positions** within the **sample volume** from pulse to pulse.
  - The same phenomenon causes **speckle in B-mode images** and **spectral Doppler** waveforms.
- Noise Reduction through Frame Averaging:
  - Speckle can obscure subtle changes in colour display.
  - The degree of noise can be reduced using frame averaging, similar to B-mode imaging.
  - This averaging introduces a **persistence effect**, where older data influences the current display, making flow patterns appear smoother.

### **Blood-Tissue Discriminator**

- Purpose of Blood-Tissue Discrimination:
  - Each pixel in the image contains data for both **B-mode brightness (echo amplitude)** and **mean Doppler frequency (colour flow signal)**.
  - However, only one of these can be displayed in the final composite image.
  - The blood-tissue discriminator ensures that colour is displayed only in true blood flow regions and not in moving tissue.
- Methods for Blood-Tissue Discrimination:

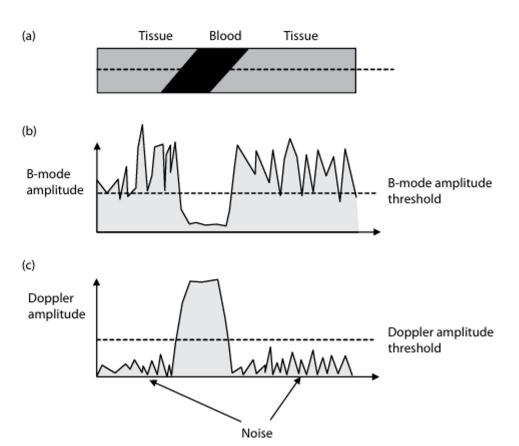
#### **B-Mode Amplitude Threshold:**

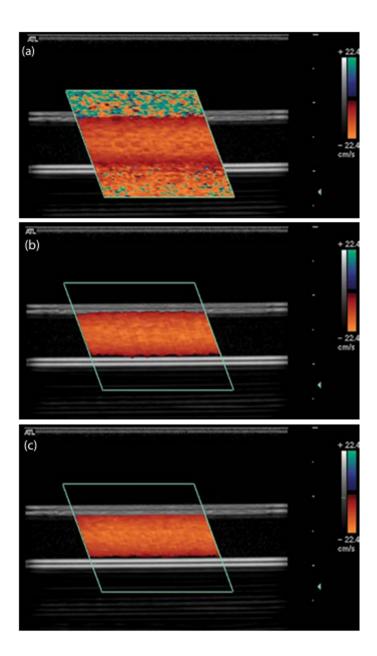
- If the **B-mode signal amplitude** is **high**, the region likely represents **tissue** rather than blood.
- A threshold based on B-mode amplitude is set to suppress colour display in areas where B-mode brightness exceeds the threshold.
- This method is controlled by the 'colour write priority' setting (see Figures 10.6 and 10.7).

#### **Doppler Signal Amplitude Threshold:**

- Slowly moving tissue produces low Doppler frequency shifts but with high amplitude signals.
- The clutter filter removes these low-frequency tissue signals, allowing blood signals (which have higher amplitude post-filtering) to be correctly displayed.

 A Doppler amplitude threshold is applied to distinguish blood from tissue signals.





This method is controlled by the 'colour gain' setting (see Figures 10.6 and 10.7).

#### Flash Filter:

- Sudden motion of the tissue or transducer generates Doppler shifts that appear as false colour regions called flash artefacts.
- These artefacts occur due to:
  - □ Transducer motion
  - **□** Breathing movements
  - □ Cardiac motion
  - **□** Bowel motion
- Basic amplitude thresholding is often insufficient to remove flash artefacts.
- Manufacturers have developed advanced filtering techniques that detect and suppress rapid changes in Doppler signal levels, minimizing flash artefacts.

# **Colour Modes in Doppler Imaging**

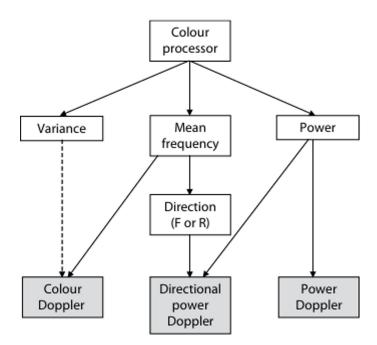
- Autocorrelator Outputs and Colour Coding:
  - The autocorrelator generates three outputs:

Mean Doppler frequency

Variance (related to signal variability)

**Power** (proportional to the square of Doppler signal amplitude)

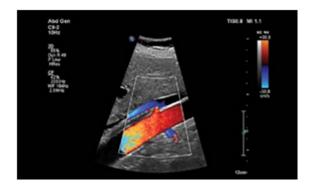
- These outputs can be colour-coded and displayed individually or in combination.
- Selection of Colour Modes:
  - There are multiple possible colour display modes, but only a few practical options are commonly used.



• The most relevant **colour modes** are discussed in the following sections (**see Figure 10.8**).

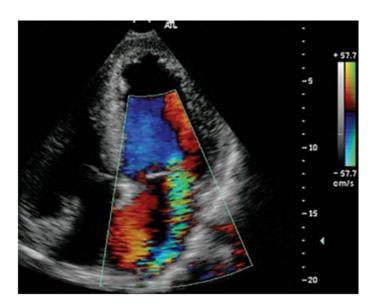
## **Colour Doppler**

- Primary Mode in Early Commercial Systems:
  - Colour Doppler was the first widely used mode in commercial colour flow systems.
  - o It colour codes the mean Doppler frequency for each pixel.
- Standard Colour Coding for Blood Flow Direction:
  - Any colour scale could theoretically be used, but most manufacturers use a standard red-blue scale:
    - **Red** → Blood flowing in **one direction**.
    - Blue → Blood flowing in the opposite direction.



- Figure 10.9 illustrates this standard red-blue Doppler scale.
- Variance Display for Turbulence Detection:
  - Variance (signal variability) can be displayed alone or as a composite with the mean frequency.

- When displayed with **mean frequency**, variance appears as **green**, overlaid on the **red or blue background**.
- This mode was **common in early colour flow systems**, as variance was believed to indicate **turbulence from narrowed arteries or cardiac valves**.



- Figure 10.10 shows a cardiac jet where green variance coloration appears within the jet.
- Limited Use Outside of Cardiac Applications:
  - The variance mode is primarily used in cardiac imaging and is less common in other applications.

## **Power Doppler**

- Early Implementation and Optimization:
  - Power Doppler was initially included in early colour flow systems, but it offered little improvement over standard colour Doppler due to shared instrument settings.
  - Rubin et al. (1994) introduced optimized processing, leading to greater sensitivity and making power Doppler a more popular technique.
- Optimization Steps for Power Doppler:

#### **Noise Handling:**

- In **colour Doppler**, high colour gain results in a **multicoloured mosaic** of noise, making vessel visualization difficult.
- In power Doppler, noise appears as a low-level uniform hue, allowing the vessel of interest to remain visible.
- Optimization involved lowering the threshold to better differentiate blood signal from background noise.

#### **Increased Frame Averaging (Persistence):**

- Unlike colour Doppler, power Doppler does not require high temporal resolution for tracking blood flow over time.
- More extensive frame averaging (higher persistence) reduces colour noise, enhancing detection of small vessels with low-signal levels.
- Visualization and Display:
  - Early implementations filled the entire colour box with power Doppler data, making small vessels visible (see Figure 10.11).
  - o Downside: The underlying tissue anatomy was obscured.
  - Modern Approach: Most manufacturers now superimpose power Doppler on the B-mode image to maintain anatomical context (see Figure 10.12).
- Common Colour Scale for Power Doppler:
  - A 'heated body scale' is commonly used:

■ Black  $\rightarrow$  Red  $\rightarrow$  Orange  $\rightarrow$  Yellow, as Doppler power increases.

## **Directional Power Doppler**

- Combination of Power and Directional Information:
  - **Directional power Doppler** enhances **standard power Doppler** by incorporating **directional information** from **mean-frequency data**.
  - This allows colour coding of power Doppler signals based on the flow direction (see Figure 10.13).
- Intended Advantages:
  - Provides the increased sensitivity of power Doppler.
  - Maintains the directional information of colour Doppler.
- Functionality:
  - The mean Doppler frequency determines the direction of blood flow.
  - This directional data is then **applied to the power Doppler signal**, resulting in **directionally colour-coded blood flow images**.

## **Instrument Settings and Controls in Colour Flow Imaging**

- Preprogrammed Default Values:
  - Most modern colour flow systems have default settings preprogrammed for specific clinical applications.
  - These defaults can be easily **recalled from an application list**, and the operator only needs to adjust a few controls for **individual patient needs**.
- Control Categories:

The available controls are grouped into three categories:

**Controls Affecting Colour Image Acquisition** 

**Controls Affecting Doppler Signal Extraction and Frequency Estimation Controls Affecting the Display of Colour Flow Signals** 

- Clinical Practice:
  - The final section describes how these controls are **used in clinical practice**, helping optimize imaging for each patient.

# **Controls Affecting the Acquisition of Colour Flow Images**

- Power or Acoustic Output:
  - The amplitude of the ultrasound pulses used for colour flow image generation can be adjusted.
  - Increasing power improves sensitivity, but to maintain safe patient exposure, it's best to adjust other controls like colour gain to achieve the desired image quality.
- Pulse Repetition Frequency (PRF):
  - **PRF** refers to the total number of **pulses transmitted per second** by the transducer.
  - The PRF is primarily limited by the **depth of the field of view**, with **higher PRF** possible for **smaller depths** due to shorter **transmit-receive times**.
  - PRF selection depends on the expected velocities in the region of interest. For instance, PRF adjustments may be needed:
    - To prevent aliasing.
    - To detect **low flow**.
  - o In modern systems, **PRF** is automatically determined based on other controls such as **colour box size** and **velocity scale**, instead of a dedicated **PRF** control.
- Pulse Distribution Between Image Types:
  - The total number of transmitted pulses is shared among:
    - B-mode image
    - Colour flow image
    - Spectral Doppler
  - To maximize PRF for colour imaging, the spectral display should be switched

off, and the colour box should be minimized in depth and width, resulting in a higher frame rate for the colour image.

# **Controls Affecting the Acquisition of Colour Flow Images** (Continued)

#### • Steering Angle:

- Applicable to linear-array systems, where the colour beam can be steered at different angles relative to the **B-mode scan lines**.
- Most systems offer **three angles** (e.g., -20°, 0°, +20°), though some provide more choices.
- Beam steering is important in colour flow imaging because many peripheral vessels run parallel to the skin. A perpendicular beam would result in a zero Doppler signal.
- By combining beam steering and probe angulation, it's typically possible to achieve an angle between 40°-70° for optimal imaging. This allows for both adequate colour flow imaging and good B-mode visualization of vessel walls.
- Power Doppler is less dependent on the beam-vessel angle, and generally doesn't require steering away from the 0° direction.

#### • Focal Depth:

- Colour flow systems typically use **one transmit focal depth** for image acquisition.
- In some systems, the focal depth is automatically set to the center of the displayed field; in others, it needs to be manually adjusted to match the depth of interest.

#### • Box Size:

- The depth and width of the colour box are user-defined.
- The **depth** influences the **PRF**:
  - Shallower depths allow for higher PRF and higher frame rates.
- Narrowing the width of the colour box also increases the frame rate by reducing the number of **Doppler lines** needed.

#### • Line Density:

- Line density refers to the number of **Doppler lines per centimeter** across the image.
- Reduced line density increases frame rate but at the cost of lower lateral spatial resolution in the colour image.

#### • Gate Length:

- Gate length controls the number of cycles in the transmitted pulse, which in turn affects the sample volume size.
- Longer gate length improves sensitivity but reduces axial resolution (the ability to distinguish small structures along the axis of the beam).

#### • Depth of Field:

- Reducing the image depth allows for a higher PRF to be used.
- This leads to **higher frame rates** for improved real-time imaging, especially useful for visualizing fast-flowing blood.

# **Controls Affecting the Extraction and Estimation of Doppler Frequencies**

#### • Filter Cut-Off:

- The **filter cut-off frequency** is typically set as a fraction of the total **frequency scale**, rather than an absolute value (e.g., 200 Hz).
- As the frequency scale increases, the clutter filter level also increases.
- To detect low blood velocities, the frequency scale must be set to low values.
- There are usually **three or four clutter filter options**, and selecting a filter level that is **too low** may allow **clutter from slowly moving tissue** to interfere with the signal.

#### • Ensemble Length:

- Ensemble length refers to the number of pulses used to generate each colour line
- Longer ensemble lengths lead to lower variability in estimated mean frequency, improving the accuracy of low velocity estimations.
- In cardiology, higher blood velocities are of primary interest, so shorter ensemble lengths are typically used.
- In radiology, low venous blood velocities are often the focus, so longer ensemble lengths are used.
- The velocity scale is often linked to the ensemble length:
  - Lower velocity scales require longer ensemble lengths for improved low velocity visualization.
  - Longer ensemble lengths result in longer measurement times, which
    reduces the frame rate when low PRF is used.

# **Controls Affecting the Extraction and Estimation of Doppler Frequencies (Continued)**

#### • Baseline:

- To address aliasing, the baseline can be shifted to allow for higher positive velocities to be displayed.
- This technique is similar to the one used in **spectral Doppler** to resolve aliasing issues.

#### • Persistence or Frame Averaging:

- Persistence refers to the averaging of Doppler shift estimates across current and previous frames.
- Stronger frame averaging reduces colour noise, enhancing the visualization of stable flow patterns.
- However, if frame averaging is kept fixed throughout the cardiac cycle, rapidly changing flow patterns will not be properly visualized.
- Some systems automatically adjust the **persistence level** based on **velocity**:
  - **High velocity**: **Low persistence** for better visualization of **high-velocity pulsatile flow** (e.g., in arteries).
  - Low velocity: High persistence to visualize the less pulsatile flow (e.g., in veins).

## **Controls Affecting the Display of the Colour Flow Signals**

#### • Colour Gain:

- o Colour is displayed when the Doppler signal amplitude exceeds a threshold.
- The **colour gain control** adjusts this threshold:
  - Too low gain results in no colour display.
  - Too high gain can cause noise to appear as a mosaic pattern throughout the image.
- The colour gain is adjusted for each patient, similarly to spectral Doppler gain.
- Figure 10.14 shows examples of too high, correct, and too low gain settings for flow in the common carotid artery.

#### • Colour Write Priority:

- Colour write priority ensures that pixels with high B-mode echo values (likely from tissue) are not displayed in colour.
- This control allows the operator to adjust the **B-mode echo amplitude threshold**:
  - **Above the threshold**: No colour is displayed.
  - **Below the threshold**: Colour data are displayed.

#### • Power Threshold:

- This control applies a threshold to the **calculated power value**.
- No colour is displayed if the power is below the threshold.
- Flash Filter:

- The flash filter removes colour flashes caused by transducer or tissue motion.
- Flash artefacts can result from rapid motion such as:
  - Transducer motion relative to the patient.
  - Breathing, cardiac motion, or bowel movements.
- The **flash filter** is often **user-controlled**, allowing the operator to **turn it on or off**.

#### **Use of Controls**

#### • Starting the Examination:

- The operator selects the probe and application from the pre-set menu, which
  provides default values based on typical patient characteristics for the selected
  application.
- The examination typically starts with **B-mode imaging** to familiarize the operator with the anatomy, then progresses to **colour flow imaging**.

#### • Adjusting the Colour Box:

- The operator adjusts the size of the colour box to cover the region of interest.
- With a linear-array transducer, the colour box can be steered to optimize the colour Doppler angle of insonation.

#### • Selecting Doppler Mode:

- The operator chooses the appropriate mode (either Doppler or power Doppler).
- Scale and baseline are adjusted to ensure the blood velocity range is displayed correctly.

#### • Colour Gain Adjustment:

• The **colour gain** is set to fill as much of the vessel as possible with colour while avoiding excess **noise in the tissue**.

### • Optimizing Doppler Angle:

• For **colour Doppler**, **probe angulation and steering angle** are adjusted to ensure the Doppler angle is **away from 90°**, preventing **colour drop-out** due to the **clutter filter** acting on low Doppler shifts near 90°.

#### • Additional Adjustments:

• While the above adjustments are often sufficient, the operator can fine-tune other controls as needed to optimize the image for the specific examination.

#### **Penetration**

#### • Penetration Depth:

• Penetration depth refers to the maximum depth at which Doppler signals can be reliably detected, distinguishing them from noise.

#### • Improved Penetration:

- Increased output power can improve penetration, but high-output power is hazardous to the patient (as described in Chapter 16).
- At greater depths, the returning ultrasonic signal is of small amplitude due to attenuation within the tissue.

#### • Signal Detection from Noise:

- The **Doppler system** needs to **distinguish the true Doppler signal** from the surrounding **noise**.
- Low-noise components in well-designed systems help with this task.

#### • Averaging for Improved Signal Detection:

- Signal processing techniques like averaging improve signal detection by increasing the signal size while reducing random noise.
- o For Doppler systems, averaging is often achieved using:

#### Larger ensemble lengths

#### Frame averaging

• However, these techniques reduce **frame rate**, which is a trade-off for better signal clarity.

## Display of Low Velocities and Flow in Small Vessels

- Visualization of Low Velocities:
  - The key components for visualizing **low velocities** are the **clutter filter** and the **PRF** (Pulse Repetition Frequency).
  - o To optimize the settings for **low velocity detection**, adjustments are made by:
    - Increasing the ensemble length
    - Using persistence
    - Reducing the **PRF** and **clutter filter** levels
  - These settings are typically automatically adjusted by selecting the appropriate clinical protocol and velocity scale, although some systems may allow direct operator control via a hidden menu.

#### • Display of Flow in Small Vessels:

- The first requirement for displaying flow in small vessels is ensuring that both B-mode and colour flow images have adequate spatial resolution.
- **Power Doppler** demonstrates superior capabilities over **colour Doppler** in visualizing **small vessels**.
- Figure 10.15 compares the colour Doppler and power Doppler images in a test setup with a 1 mm diameter vessel embedded in tissue-mimicking material.
  - The ideal result is a **continuous line of colour** indicating blood flow.
- Effects of Persistence on Small Vessel Flow:
  - Figure 10.15a and b: When persistence is set to zero, the colour Doppler image shows drop-out in several locations, caused by variability in the calculated mean frequency.
    - Low mean frequency values may trigger the blood-tissue discriminator, resulting in no colour display in certain regions.
  - Figure 10.15c and d: Increasing persistence reduces the variability in both mean frequency and Doppler power, leading to fewer drop-outs and more continuous flow visualization.
- Power Doppler Advantages:
  - Power Doppler has improved detection of small vessels in clinical practice due to:
    - Higher frame averaging
    - The **inherently less confusing nature** of the image (no aliasing effect and limited angle dependence) (see Figure 10.16).
  - Penetration depth for colour Doppler and power Doppler is similar when using the same machine settings. However, power Doppler offers better visualization in small vessel flow.

# **Display of Complex Flow Patterns**

- Ideal Colour and Power Doppler Displays:
  - Colour Doppler ideally relates colour to blood velocity in the scan plane.
  - Power Doppler ideally shows colour based on the presence or absence of moving blood.
  - However, two factors limit these ideal displays:

Angle dependence Aliasing

- Angle Dependence in Doppler Imaging:
  - The **Doppler shift** arises primarily from blood moving in the direction of the ultrasound beam, resulting in a **cosine dependence** on the angle between the beam and the blood flow direction.
  - Colour Doppler is angle-dependent, which can be demonstrated using a flow phantom (Figure 10.17a).
    - Flow towards the transducer is shown in **red**, and flow away is shown in **blue** (**Figure 10.17b**).
    - Angle variation can make it appear that the flow direction is changing midway, but careful analysis of the angle of insonation confirms that the

flow is in one direction.

- Centre flow is not detected due to poor Doppler angles, which result in small Doppler shifts removed by the clutter filter.
- Power Doppler maintains uniform colour across a wide range of angles, but signal loss may occur as the angle approaches 90° (Figure 10.17c).
- **Directional power Doppler** has similar angle dependence, but **flow direction** is coded in **different colours** for flow towards or away from the transducer.
- Tortuous vessels can be confusing in colour Doppler due to angle dependence (Figure 10.19), whereas power Doppler provides a uniform hue and is easier to interpret.

#### • Aliasing:

• Aliasing occurs when **Doppler shift frequencies** exceed the **Nyquist limit** (PRF/2). This causes two issues:

**Inaccurate Doppler frequency calculation Incorrect flow direction prediction** 

- Power Doppler is not affected by aliasing as it does not calculate Doppler frequencies, thus providing a more consistent image.
- Directional power Doppler can still suffer from aliasing as directional information is calculated.
- Figure 10.20 illustrates how Doppler shift increases with blood velocity up to a
  critical velocity, beyond which aliasing occurs. The Doppler power remains
  constant, despite aliasing.
- Combined Effects of Angle Dependence and Aliasing:
  - Angle dependence and aliasing can both occur in the same image, as shown in a flow model of a diseased artery (Figure 10.21a).
  - At low flow rate (Figure 10.21b), colour Doppler shows an orange region for increased mean Doppler frequency in the stenosis, and jet formation with recirculation post-stenosis.
  - Higher flow rate (Figure 10.21c) results in aliasing, where the orange region is now green.
  - o Power Doppler images remain uniformly coloured regardless of flow rate.
  - At low flow rate, there is a gap in the recirculation region due to low velocity, which fills at higher flow rates.
  - Practical implication: Caution must be taken when poor filling in power Doppler images is used to infer thrombus.

# **Display of Rapidly Changing Flow Patterns**

- Colour Doppler and Flow Changes:
  - The ability of the **colour Doppler image** to accurately follow **rapidly changing flow patterns** depends on the **frame rate** and **persistence** settings.
  - Maximizing frame rate is achieved by:
    - Using a small ensemble length.
    - Restricting the colour box size.
    - In some systems, simultaneous acquisition of multiple beams can further improve frame rate.
  - For lower velocities, a larger ensemble length is needed, which reduces the frame rate.
- Persistence for Noise Reduction:
  - A degree of persistence is acceptable and desirable, as it helps reduce noise and improves the visualization of small vessels.
  - **Persistence** allows the system to **average over multiple frames**, which makes flow patterns smoother and easier to interpret.
- Observing Changes in Flow:
  - Colour flow imaging can capture changes in blood flow during the cardiac cycle, but for dynamic flow observation, spectral Doppler is typically more effective.

#### • Power Doppler and Flow Dynamics:

- Power Doppler does not provide information on the dynamic nature of blood flow (e.g., changes in velocity over time).
- Persistence in power Doppler is typically set high to maximize noise reduction, as the focus is on overall blood presence rather than dynamic changes in flow.

## **Artefacts in Colour Flow Imaging**

- Introduction to Colour Flow Artefacts:
  - Many artefacts that affect **B-mode images** are also applicable to **colour flow images** due to the **similar physics** of ultrasound pulse propagation in both modes.
  - Some artefacts were discussed earlier in this chapter, but this section aims to **list** all major artefacts in one location.
  - Useful papers on colour flow artefacts include works by Hoskins and McDicken (1997), Nilsson (2001), Kamaya et al. (2003), Arning and Eckert (2004), Campbell et al. (2004), and Rubens et al. (2006).

#### • Shadowing:

- Shadowing occurs when there is a reduction in Doppler signal amplitude due to ultrasonic pulse attenuation.
- This results in colour signal loss when there is an intervening high-attenuation region, such as calcified areas or bowel gas.
- This is similar to the **shadowing effect** observed in **B-mode imaging**.

#### • Ghost Mirror Images:

- Ghost mirror images can be created when the ultrasound beam undergoes partial reflection from a highly reflective surface.
- These mirror images appear as duplicate images on the display and can be misleading if not identified.

## **Artefacts in Colour Flow Imaging (Continued)**

#### • Angle Dependence:

- The displayed colour in **colour flow imaging** is dependent on the **angle** between the ultrasound beam and the direction of blood motion:
  - Colour Doppler: The displayed colour depends on the cosine of the angle between the beam and the direction of motion.
  - Power Doppler: Minimal angle dependence except near 90°, where Doppler frequencies drop below the clutter filter threshold if the velocity is too low.
  - Directional Power Doppler: Similar to Power Doppler, but it differentiates flows towards and away from the transducer, displaying them in different colours.

#### • Aliasing:

- Aliasing occurs when the Doppler shift exceeds the Nyquist limit (PRF/2), and higher velocities are displayed with opposite colour direction:
  - Colour Doppler and Directional Power Doppler: Both suffer from aliasing.
  - Power Doppler: Does not suffer from aliasing, as it does not estimate Doppler frequency.

#### • Drop-Out:

- **Drop-out** refers to the **loss of colour** when the calculated **mean frequency** or **power** falls below the threshold set in the **blood-tissue discriminator**.
- This is more likely when there is **high variability** in the frequency or power, especially at **low velocities** or in **small vessels**.
- The system will **not display colour** if the calculated values fall below the threshold, most noticeably in small vessels or regions with low velocities.

# **Noise in Colour Flow Imaging**

There are several types of **noise** that can appear in **colour flow images**:

#### • Electronic Noise:

- This noise is produced within the **colour flow system electronics**.
- o If **colour gain** is set too high, the noise appears as **colour in tissue regions** with no actual flow.

#### • Clutter Breakthrough 1:

 Moving tissues (such as cardiac motion, vessel wall motion, or bowel movement) produce Doppler shifts that may be above the clutter filter level, creating colour patterns that are not associated with blood flow.

#### • Clutter Breakthrough 2 (Twinkling Artefact):

- Random colour signals, often with a long tail, may be observed at regions with heavily calcified areas (e.g., kidney stones).
- This artefact, called twinkling, is believed to be caused by phase jitter in the Doppler system, especially when the echo amplitude is high due to calcifications.
- The artefact can be reduced by adjusting the **colour-write priority**.

#### • Audio Sound:

- **Audio sound** produced within the body can be detected by the colour flow system.
- This sound is indistinguishable from Doppler shifts caused by **blood and tissue**, resulting in **colour noise in tissue regions**.
- This typically occurs when scanning the **neck** while the patient **speaks**, or in cases of **bruits** from **turbulent flow** in **diseased arteries**.

#### • Flash Artefacts:

- Flash artefacts are false areas of colour caused by movement of the transducer relative to the tissue.
- Some systems can reduce these artefacts using a 'flash filter'.

#### • Speckle:

- Colour speckle refers to the variation in the autocorrelator's estimate of mean frequency and power, which creates noise superimposed on the underlying colour and power Doppler images.
- The speckle pattern can be reduced by using persistence.

# **Colour Display at Vessel-Tissue Boundaries**

#### • Ideal Display:

- o Ideally, the **power Doppler image** would show **uniform colour** up to the **edge of the vessel**, reflecting the continuous flow within the vessel.
- For **colour Doppler**, blood velocities at the **edge of the vessel** are **low**, so the displayed colour should reflect this reduced flow.

#### • Factors Leading to Incorrect Colour Display:

#### **Partial Volume Effect:**

- At the edge of vessels, the colour sample volume is located partially within the vessel and partially in the tissue.
- This causes a reduction in Doppler signal amplitude, which leads to colour distortion in the power Doppler image.
- In **colour Doppler**, the **mean frequency** in the vessel portion of the sample volume is displayed, so the **displayed colour** is unaffected (**Figure 10.22**).

#### **Image Smoothing:**

- If image smoothing occurs (via averaging adjacent pixels or interpolation), it can introduce false colours at the vessel boundaries for both colour Doppler and power Doppler images.
- This smoothing effect may lead to **incorrect colour representation** at the edges of the vessel.

#### **Clutter Filter:**

• The clutter filter is designed to remove unwanted signals from stationary or slow-moving tissue, which often has higher signal strength than the

- blood flow.
- As the velocities at the edge of vessels are low, the Doppler frequency shifts are also low, making it harder to distinguish the blood signal from the tissue signal.
- The clutter filter may block the low-frequency signals at the vessel edge, resulting in no colour display.

#### **Blood-Tissue Discrimination:**

- The **blood-tissue discriminator** also helps **prevent colour display** at the edges of vessels where the Doppler shift is weak.
- Due to the high tissue signal strength at the vessel boundary and low
   Doppler frequency shifts from the blood, the discriminator may filter out the blood signal, preventing the display of colour in these regions.

## **Measurements in Colour Flow Imaging**

- Overview of Measurements:
  - Most quantitative measurements are made using spectral Doppler, but colour flow images can occasionally be used for certain measurements.
  - In research studies, offline computer analysis of colour flow images is widely used for quantitative analysis, although these techniques have not yet become common in clinical practice.
- Single-Site Velocity Measurement:
  - Some colour flow systems allow the mean frequency to be displayed at a specific location chosen by the operator.
  - This value can then be converted to **velocity** using **angle-correction techniques**, similar to those used in **spectral Doppler**.
  - This measurement is occasionally useful in clinical research studies, such as in estimating arterial stenosis by using peak velocity from the colour Doppler image rather than from the spectral Doppler waveform.
- Quantitative Analysis of Flow Patterns:
  - Blood flow patterns are known to change significantly in disease (Chapter 8), but there has been little effort to use colour Doppler images for quantifying flow patterns in disease.
  - Current methods of quantification have not been proven to be clinically useful.

#### • Volume Flow Measurement:

- Volumetric flow requires estimating both the vessel cross-sectional area and the mean velocity.
- Colour flow imaging can provide the velocity profile if the vessel is imaged in the longitudinal plane. The diameter can be obtained from the B-mode image.
- Cross-sectional area is calculated assuming the vessel is circular in shape, with the diameter used to estimate the area.
- The **mean velocity** is assumed to be **symmetric** across the vessel (i.e., all points at the same radius have the same velocity).
- Volume flow is calculated by multiplying the measured area and mean velocity.
- This technique makes several assumptions, such as symmetric flow and circular vessels, limiting its use to normal or relatively undiseased vessels.
- In clinical practice, there is **limited demand** for **volumetric flow measurement**, and this method is not widely used.

# **Time-Domain Doppler Technique**

- Overview:
  - The time-domain approach is described in Chapter 7, where the change in target depth between consecutive echoes is estimated.
  - Target velocity is calculated by dividing the change in depth by the pulse repetition interval.
  - o Initially described by **Bonnefous and Pesque (1986)**, this technique is used in **commercial colour flow systems** and for **tissue Doppler** in some systems.

#### • Cross-Correlation Method:

- The **time delay** is calculated by comparing the **echo patterns** of **consecutive transmission pulses** using a technique called **cross-correlation**.
- The process involves sliding one line of echoes past another in a series of time shifts, comparing each step to find the time shift that gives the closest correlation. This shift provides a measure of how the target has moved between pulses.
- The method assumes the echo pattern shifts as a whole, without significant changes in shape. However, as a region of tissue or blood moves, the echo pattern changes due to changes in the relative position of scatterers and the location of red cells in relation to the transducer.
- This change in echo shape is referred to as 'decorrelation'. When the echo pattern changes too much, the system cannot measure the time difference between the current and previous echoes.

#### • Key Features and Performance:

- o Aliasing:
  - Unlike the phase-domain method, the time-domain technique does not suffer from aliasing. The upper limit of velocity detection is determined by the decorrelation effect.

#### o Accuracy:

- The time-domain method calculates velocity more accurately than the autocorrelator for the same ensemble length.
- For the same accuracy, the time-domain approach requires a smaller ensemble size, offering potential improvements in frame rate or line density.
- However, modern systems use 2D autocorrelation, and its accuracy is comparable to the time-domain method, so this advantage is no longer present.

#### • Directionality:

- The time-domain technique calculates velocity along the beam, meaning it measures only the component of velocity in the direction of the beam.
- This makes the method **dependent on the angle** between the beam and the direction of motion.