

JAVASCRIPT MODULES



ES6 Modules



One of the major challenges when building a **web-app** is how quickly you can **scale and respond** to the market needs



demand (**requirements**) **increases**, the
capabilities (**features**) increase too



is important to have a **solid architectural structure** so that the app **grows**



“Write code that is easy to delete, not easy to extend.”

- *Tef, Programming is Terrible*







JavaScript has **had modules** for a long
time.

implemented via **libraries**



*ES6 is the **first time** that JavaScript has
built-in **modules***



IE	Edge [*]	Firefox	Chrome	Safari	Opera	iOS Safari [*]	Opera Mini [*]	Android Browser [*]
	12-14							
	^{1 6} 15 	2-53	4-59	3.1-10	10-46	3.2-10.2		
	⁶ 16-18	² 54-59 	¹ 60 	^{4 5} 10.1	¹ 47 	^{4 5} 10.3		
6-10	79-86	60-82	61-86	11-13.1	48-71	11-13.7		2.1-4.4.4
11	87	83	87	14	72	14.2	all	81
		84-85	88-90	TP				

Why ES6 modules are needed



1—Don't reinvent the wheel



- 1—Don't reinvent the wheel
- 2— Knowledge barrier



- 1—Don't reinvent the wheel
- 2— Knowledge barrier
- 3— Unexpected behavior



we need **ES6 modules** in order to
effectively **reuse, maintain, separate** and
encapsulate internal behaviour from
external behaviour



load the scripts right before the `</body>` element



```
<!DOCTYPE html>
<head>
</head>
<body>

  <!--HTML content goes here-->

  <script src="js/jquery.js"></script>
  <script src="js/script2.js"></script>
  <script src="js/script3.js"></script>
  <script src="js/script4.js"></script>
</body>
</html>
```



ES5 Module Pattern



```
var scoreboard = function() {  
  var message = 'Welcome to the game!';  
  function printMessage() {  
    console.log(message);  
  }  
  function updateMessage(newMessage) {  
    message = newMessage;  
  }  
  //return an object that represents our new module  
  return {  
    showMessage: printMessage,  
    updateMessage: updateMessage  
  }  
}(); //← This is called a immediately invoked function definition,  
    // or IIFE
```



ES6



```
// exports a function declared earlier
export { myFunction };
// exports a constant
export const foo = Math.sqrt(2);

// import
import { jquery } from './js/jquery.js';
import { script2 } from './js/script2.js';

//HTML
<script type="module" src="js/app.js"></script>
```

