



DAW2-DWESI-English 1.2 Machine Learning

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1 Read and watch this information, and write your own reflections about what has google achieved, how and where it can be useful. You will add your personal opinion about the topic at the end.

I have seen many videos about this, and it is tremendously interesting how the machines learn to achieve a goal and how, after failing, they improve.

The first video that I saw was the following one

(https://www.youtube.com/watch?v=Aut32pR5PQA) and I was impressed as it was evolving and, the ia itself was improving and crashing further and correctly taking the curves until at the end I managed to reach the goal

Going back to the content of the article, when reading about this type of article, I always ask the following questions: Is it necessary to allocate so many assets and resources so that a machine can beat a chess player? I understand that somewhere you start and that, but I can not find the logic of the goal, it would seem good if this machine, after winning the best person in the world, will "donate" or something like that to some association for people who do not have with whom to play (like people without family or friends) and so, that life is less lonely for him.

And the other question I always ask myself is: should we limit the machines we program in some way? I know that this is not going to come back like in some movie of Terminator, but my mind thinks so, that, somehow, the machines will get out of their axis and turn the opposite to the programmed, but hey, all this just ends to start and there is a lot of time to think about this seriously (in this case, the only thing the machine will do is throw the chess pieces violently xD)