





GOAL

Always passionate about world of technology and development, I like to experiment and always get involved: from mere programming, to the creation of a database and, last but not least, the setting up of a cloud-based project.



EDUCATION

MASTER'S DEGREE IN COMPUTER ENGINEERING | Roma Tre 2020 – CURRENTLY STUDYING

BACHELOR'S DEGREE IN COMPUTER ENGINEERING | Roma Tre 2016 – 2020



EXPERIENCE

Cloud Solution Architect - Engineering | Microsoft FROM SEMPTEMBER 2022

Junior Microsoft Platform Software Developer | Karaoke One SEPTEMBER - DECEMBER 2020

Student Ambassador | Microsoft, Unity Technologies 2019 – 2022 (MICROSOFT)

2018 – 2021 (UNITY)



SKILLS

- PROGRAMMING LANGUAGES
 C, Java, C#, Ocaml
- WEB HTML, Javascript, Spring
- DBMS SQL Server, PostgreSQL
- **IoT** Arduino, Netduino

- CLOUD

 Azure
- IDE & GRAPHICS ENGINE Visual Studio, Unity
- FRAMEWORK
 .NET Framework



PROJECTS

Microsoft Imagine Cup 2018

Educational start-up (TIMEBOOM, mobile & IoT) exhibited at Maker Faire Rome 2018.

Microsoft Dream Build Play 2017

3D game for Windows 10 ecosystem



ARTICLE & POST

Quantum Computing and no-cloning theorem

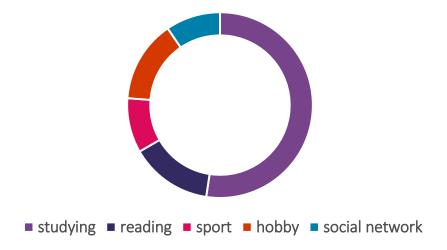
An article published for Q# Advent Calendar – Microsoft, 2021

Do machine think? – the importance of Cognitive Services

An article published for a university newspaper – CulturArte, 2018



WEEKLY ROUTINE



In compliance with the GDPR and the Italian Legislative Decree no. 196 dated 30/06/2003, I hereby authorize you to use and process my personal details contained in this document.