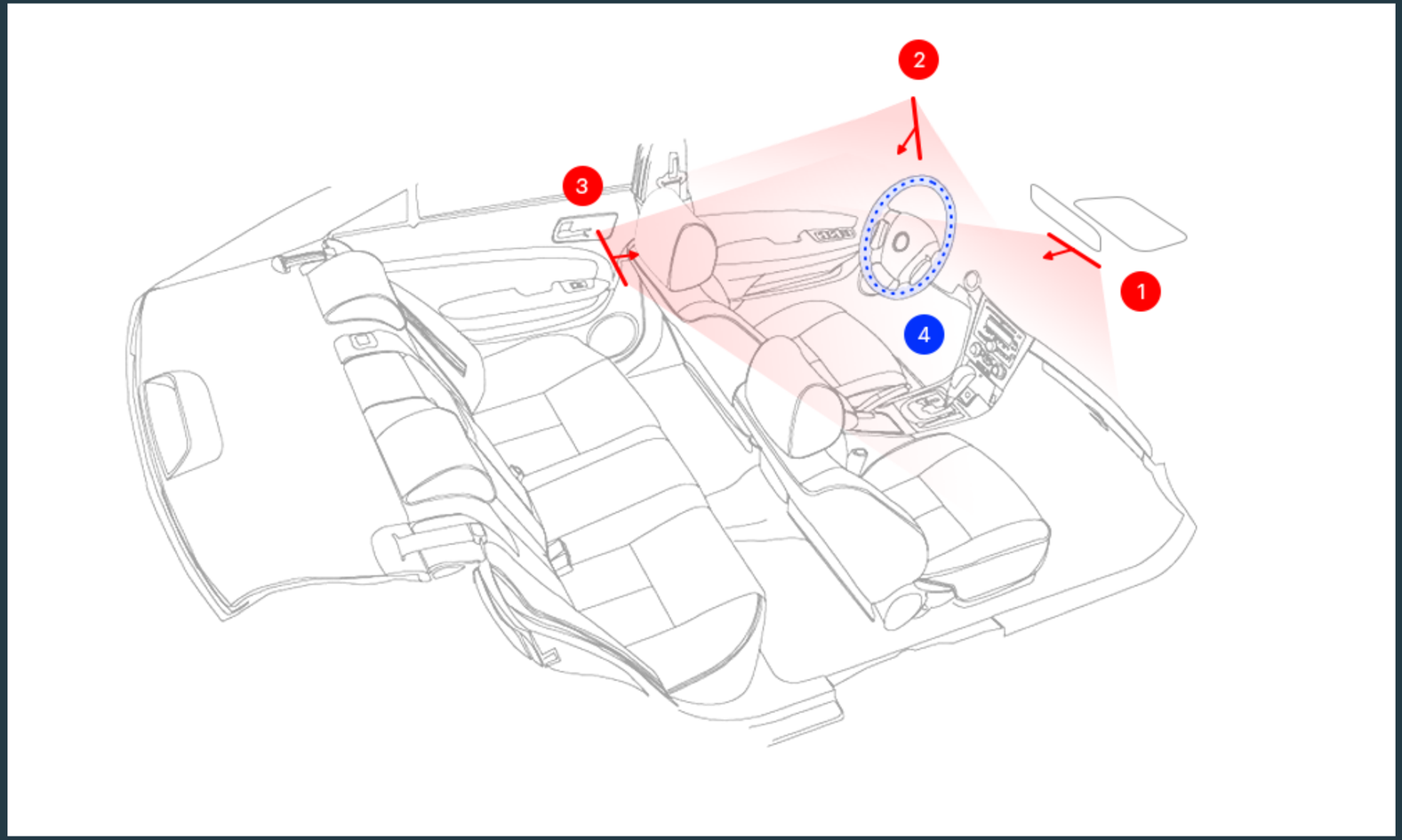
3:24
SEEK
TRACK

We actively pushed to create environments where we can best experience the full interaction of handing over control. In this case, we were able to get access to an airfield to user test some interactions with a full vehicle (and be able to better understand how our interactions are affected by speed and momentum)



To help insure a smooth system, I also took on significant R&D into driver monitoring via visual based skeletal modeling.