

## ROTP-Packet Format

Name	Size [byte]	Packet Structure																																																																																																																																																															
Packet Format	10+	<table><tr><th colspan="8">1 Byte</th><th colspan="8">1 Byte</th><th colspan="8">1 Byte</th><th colspan="8">1 Byte</th></tr><tr><td>0</td><td>1</td><td>2</td><td>3</td><td>4</td><td>5</td><td>6</td><td>7</td><td>8</td><td>9</td><td>10</td><td>11</td><td>12</td><td>13</td><td>14</td><td>15</td><td>16</td><td>17</td><td>18</td><td>19</td><td>20</td><td>21</td><td>22</td><td>23</td><td>24</td><td>25</td><td>26</td><td>27</td><td>28</td><td>29</td><td>30</td></tr><tr><td colspan="32">Header</td></tr><tr><td colspan="32">Payload...</td></tr><tr><td colspan="32">Payload...</td></tr></table>	1 Byte								1 Byte								1 Byte								1 Byte								0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	Header																																Payload...																																Payload...																															
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CRC / Payload...																																																																																																																																																																	
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TLV - Tag: Header; Length: Length; Value: Payload																																																																																																																																																																	

[illegible]

Ver.	Version	=	0 0 1 ; Version 1	SRC/DST-Addressbits
AT	Address Type	=	0 0 0 ; IPv6	128 Bit
		=	0 0 1 ; Bundle	
		=	0 1 0 ; reserved	
		=	0 1 1 ; reserved	
		=	1 0 0 ; reserved	
		=	1 0 1 ; reserved	
		=	1 1 0 ; reserved	
		=	1 1 1 ; reserved	
R	Reserved	=	0 ; reserved	
		=	1 ; reserved	
SRC	Source Address	=		
DST	Destination Address	=		
CRC	Prüfsumme	=	- ; Length < 64KByte -> 16 Bit	
CRC	Prüfsumme	=	- ; sonst -> 32 Bit	