# Security protocol analysis using the Tamarin Prover

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# Morning overview

- Model checking and verification
- For security protocols:
   The Tamarin Prover
  - Modeling
  - Attacks and proofs
  - Algorithm intuition
  - In practice
- Hands-on session

## Afternoon overview

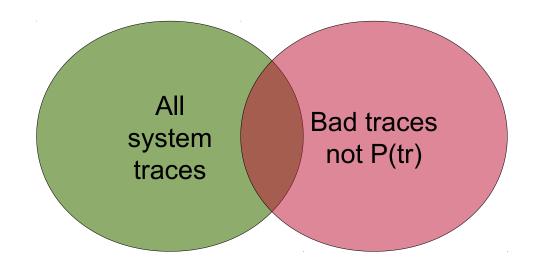
- Recap
- Induction
- State space reduction by sources lemmas
- Equational theories and adversary rules
- Observational equivalence

#### **Problem**

- How do we know if a protocol is secure?
  - Traditional: Smart people stare at it
- More structured approach:
   Specify threat model & intended property
  - Stare at the protocol, try to find attack.
  - Write the proof
- Can formal methods help?
  - Model checking, verification

## Trace properties

- For now: trace properties (but more later!):
  - ∀ tr ∈ traces(System) . P(tr)



Intersection empty?

## Symbolic security analysis

- Idea: make transition system
  - with protocol participants
  - with adversary controlling network
- Encode property
  - Authentication:
     In all traces, if an initiator completes, there exists a responder with...
  - Secrecy:
     There is no trace in which Adversary learns k
- And check!
- Unfortunately, this turns out to be undecidable

#### The Tamarin Prover

 Symbolic analysis tool for systems in presence of a Dolev-Yao style network adversary

- Recent highlights:
  - Group key exchange protocols
  - ARPKI
  - TLS 1.3 (See talk tomorrow at TLS:DIV!)







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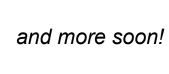
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## What can Tamarin do for you?

- Rapid prototyping
- Finding attacks before you start a proof effort
- Provide a symbolic proof
- Explore alternative designs/threat models quickly

## Selected case studies

- AKE
  - Naxos
  - Signed DH
  - KEA+
  - UM
  - Tsx
- Group protocols
  - GDH
  - TAK
  - (Sig)Joux
  - STR
- ID-based AKE
  - RYY
  - Scott
  - Chen-Kudla
- Loops
  - TESLA1 & 2

- Non-monotonic global state
  - Keyserver
  - Envelope
  - Exclusive secrets
  - Contract signing
  - Security device
  - YubiKey
  - YubiHSM
- PKI with strong guarantees
  - ARPKI (also global state)
- Transparency
  - DECIM (also global state)
- TLS 1.3
  - Rev 10, 10+, and current

## Resources & documentation



- Sources on github
- 100+ page manual
- Plenty of examples/case studies
- Algorithm details in theses, papers

## Demo

## Tamarin: high-level

- Modeling protocol & adversary done using multiset rewriting
  - Specifies transition system; induces set of traces
- Property specification using fragment of firstorder logic
  - Specifies "good" traces
- Tamarin tries to
  - provide proof that all system traces are good, or
  - construct a counterexample trace of the system (attack)

## Modeling in Tamarin

- Multiset rewriting; surprisingly similar to "oracles"
- Basic ingredients:

```
    Terms (think "messages")
    Facts (think "sticky notes on the fridge")
    Special facts: Fr(t), In(t), Out(t), K(t)
```

- State of system is a multiset of facts
  - **Initial state** is the empty multiset
  - Rules specify the transition rules ("moves")
- Rules are of the form:

```
- l --> r
- l --[ a ]-> r
```

## The model

#### Term algebra

#### Equational theory

- $dec(enc(m,k),k) =_{E} m$ ,
- $(x^{\wedge}y)^{\wedge}z =_{F} x^{\wedge}(y^{*}z),$
- $-(x^{-1})^{-1} =_{E} x, ...$

#### Facts

- F(t1,...,tn)

#### Transition system

- State: multiset of facts
- Rules:  $I [a] \rightarrow r$

#### Tamarin-specific

- Built-in Dolev-Yao attacker rules
  - In(), Out(), K()
- Special Fresh rule:
  - [] --[]--> [ Fr(x) ]
    - With additional constraints on systems such that x unique

## **Semantics**

#### Transition relation

$$S - [a] \rightarrow_R ((S \mid I) \cup \# r)$$
  
where  $I - [a] \rightarrow r$  is a ground instance of a rule and  $I \subseteq \# S$ 

#### Executions

Exec( R) = 
$$\{ [] -[a_1] \rightarrow ... -[a_n] \rightarrow S_n \mid \forall n . Fr(n) \text{ appears only once on rhs } \}$$

#### Traces

Traces( R) = { 
$$[a_1,...,a_n]$$
  
|  $[] -[a_1] \rightarrow ... -[a_n] \rightarrow S_n \in Exec(R)$  }

# Semantics: example 1

#### Rules

#### Execution example

```
[]
-[ Init() ]→ [ A('5') ]
-[ Init() ]→ [ A('5'), A('5') ]
-[ Step('5') ]→ [ A('5'), B('5') ]
```

#### Corresponding trace

• [Init(), Init(), Step('5')]

# Semantics: example 2 (persistent facts)

#### Rules

```
    rule1: [ ] –[ Init() ] → [ !C('ok'), D('1') ]
    rule2: [ !C(x), D(y) ] –[ Step(x,y) ] → [ D(h(y)) ]
```

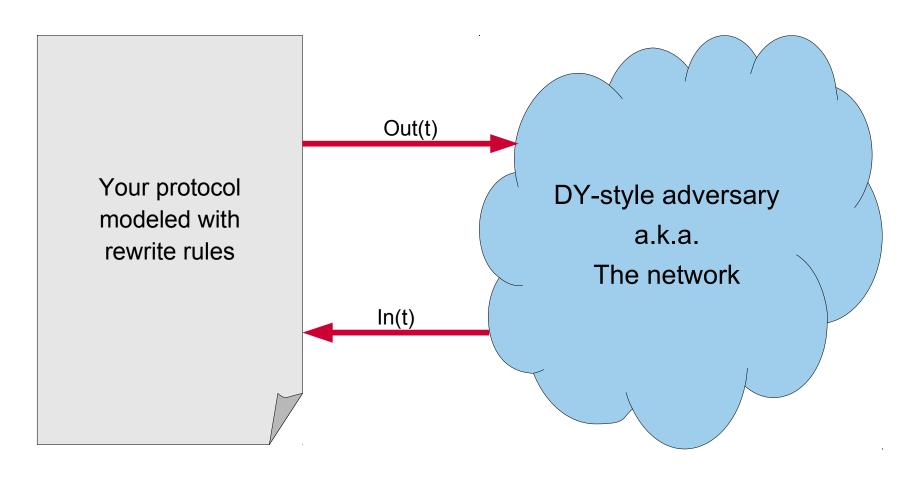
#### Execution example

```
    []
    -[ Init() ]→ [ !C('ok'), D('1' ) ]
    -[ Step('ok','1' ) ]→ [ !C('ok'), D(h('1') ) ]
    -[ Step('ok',h('1') ) ]→ [ !C('ok'), D(h(h('1')) ) ]
```

#### Corresponding trace

[Init(), Step('ok', '1'), Step('ok', h('1'))]

#### Tamarin tackles complex interaction with adversary



## The Naxos protocol

lkA A's long-term priv. key g^lkA A's long-term pub. key eskA A's eph. priv. key

Fresh 
$$esk_I$$

$$ex_I = h1(esk_I, lk_I)$$

$$hk_I = g^{ex_I} \qquad \xrightarrow{hk_I} \qquad \text{receive } X$$
Fresh  $esk_R$ 

$$ex_R = h1(esk_R, lk_R)$$
receive  $Y \qquad \longleftarrow \qquad hk_R = g^{ex_R}$ 

$$K = h2(g^{(ex_R)(lk_I)}, g^{(ex_I)(lk_R)}, g^{(ex_I)(ex_R)}, I, R)$$

```
Fresh esk_I
ex_I = h1(esk_I, lk_I)
hk_I = g^{ex_I} \xrightarrow{hk_I}
```

IkA A's long-term priv. key g^lkA A's long-term pub. key eskA A's eph. priv. key

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'c' constant

~t t has type fresh

```
rule Init_1:
    let exI = h1(<~eskI, ~lkI >)
        hkI = 'g'^exI
    in
    [ Fr( ~eskI ) ] --> [ Out( hkI) ]
```

```
Fresh esk_I
ex_I = h1(esk_I, lk_I)
hk_I = g^{ex_I} \xrightarrow{hk_I}
```

IkA A's long-term priv. key g^IkA A's long-term pub. key eskA A's eph. priv. key

'c' constant

~t thas type fresh

\$t t has type public

!F F is persistent

```
rule generate_ltk:
  let pkA = 'g'^~lkA
  in
  [Fr(~lkA)] --> [!Ltk( $A, ~lkA ), !PK( $A, pkA), Out(pkA)]

rule Init_1:
  let exI = h1(<~eskI, ~lkI >)
        hkI = 'g'^exI
  in
  [Fr(~eskI), !Ltk($I, ~lkI)] --> [Out(hkI)]
```

```
Fresh esk_I
ex_I = h1(esk_I, lk_I)
hk_I = g^{ex_I} \xrightarrow{hk_I}
receive Y \leftarrow \longrightarrow
```

IkA A's long-term priv. key g^IkA A's long-term pub. key eskA A's eph. priv. key

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        hkI = 'g'^exI
    in
        [Fr( ~eskI ), !Ltk( $I, ~lkI )] --> [Out( hkI)]

rule Init_2:
        [In( Y )] --> []
```

```
Fresh esk_I
ex_I = h1(esk_I, lk_I)
hk_I = g^{ex_I} \xrightarrow{hk_I}
receive Y
```

IkA A's long-term priv. key g^lkA A's long-term pub. key eskA A's eph. priv. key

'c' constantt has type fresht has type public

F is persistent

!F

```
rule generate_ltk:
    let pkA = 'g'^~lkA
    in
        [Fr(~lkA)] --> [!Ltk( $A, ~lkA ), !PK( $A, pkA), Out(pkA)]

rule Init_1:
    let exI = h1(<~eskI, ~lkI >)
        hkI = 'g'^exI
    in
        [Fr( ~eskI ), !Ltk( $I, ~lkI )] --> [Out( hkI),
        Init_1( ~eskI, $I, $R, ~lkI ,hkI)]

rule Init_2:
        [Init_1( ~eskI, $I, $R, ~lkI , hkI), In( Y )] --> []
```

# Property specification

first order logic interpreted over a trace

False
 Equality
 Timepoint ordering
 False
 t<sub>1</sub> =<sub>E</sub> t<sub>2</sub>
 #i < #j</li>

Timepoint equality #i = #j

Action at timepoint #i
 A@#i

#### Property specification

- 1 --[ a ]-> r
- Actions stored as (action) trace
   Additionally:
   adversary knows facts: K()

```
IkA A's long-term priv. key g^IkA A's long-term pub. key eskA A's eph. priv. key
```

'c' constantt has type fresht has type public

F is persistent

ΙF

rule Init\_2:
 let exI = h1(< ~eskI, ~lkI >),
 kI = h2(< Y^~lkI, pkR^exI, Y^exI, \$I, \$R >)
 in
 [ Init\_1( ~eskI, \$I, \$R, ~lkI , hkI), In( Y ), !Pk(\$R,pkR) ]
 --[ Accept(~eskI, \$I, \$R, kI) ]-->
 []

Lemma trivial\_key\_secrecy:
 ''(All #i Test A B k. Accept(Test,A,B,k)@i => Not (Ex #j. K(k)@j ))''

#### Property specification

IkA A's long-term priv. key g^IkA A's long-term pub. key eskA A's eph. priv. key

- 'c' constant

  ~t t has type fresh

  \$t t has type public
- rule Ltk reveal: !F F is persistent [!Ltk(\$A, 1kA)] --[LtkRev(\$A)]-> [Out(1kA)] lemma key\_secrecy: \* If A and B are honest, the adversary doesn't learn the session key \* / "(All #i1 Test A B k. Accept(Test, A, B, k) @ i1 not ( (Ex #ia . LtkRev ( A ) @ ia ) | (Ex #ib . LtkRev ( B ) @ ib ) ==> not (Ex #i2. K( k ) @ i2 ) ) "

## eCK security model for key exchange

- Adversary can
  - learn long-term keys,
  - learn the randomness generated in sessions,
  - learn session keys
- But only as long as the Test session is clean:
  - No reveal of session key of Test session or its matching session, and
  - No reveal of randomness of Test session as well as the longterm key of the actor, and
  - If there exists a matching session, then something is disallowed
  - If there is no matching session, then something else...

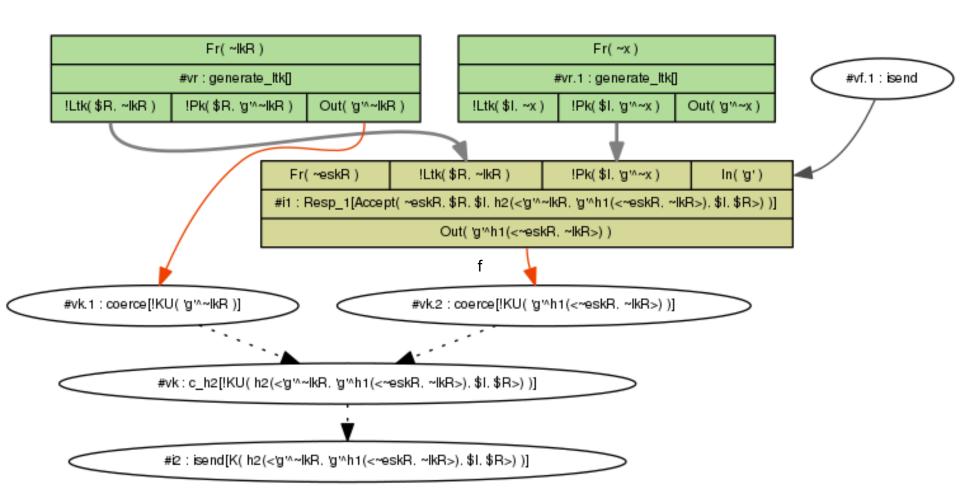
# Specifying eCK

```
Lemma eCK_key_secrecy:
  "(All #i1 #i2 Test A B k. Accept(Test, A, B, k) @ i1
                          & K( k ) @ i2 ==>
      (Ex #i3. SesskRev( Test ) @ i3 )
    (Ex MatchingSession #i3 #i4 ms.
           ( Sid ( MatchingSession, ms ) @ i3
           & Match( Test, ms ) @ i4)
           & (Ex #i5. SesskRev( MatchingSession ) @ i5 ))
    | [ ...andsoforth... ]
  ) 11
end
```

If Test accepts and the adversary knows k, then the Test must not be fresh, i.e., "... reveal of session key of Test session or its matching session", or ...

## Demo

# Reading Tamarin's graphs



## Algorithm intuition

- Constraint solving algorithm
- Main ingredients:
  - Dependency graphs
  - Deconstruction (decryption) chains
  - Finite variant property (more this afternoon)
- Invariant: if adversary knows M then either
  - M was sent in plain
  - Adversary can construct M by knowing subterms
  - Adversary can deconstruct M .... from message sent by protocol rule

## Basic principles

- Backwards search using constraint reduction rules (27!)
- Turn negation of formula into set of constraints
- Case distinctions
  - E.g.: Possible sources of a message or fact
- Try to establish:
  - no solutions exist for constraint system, or
  - there exists a "realizable" execution (trace)
- If multiple rules can be applied: use heuristics

## Demo

## How do I know my model is correct?

- Lots of ways to cause errors
- Look at the chains...
  - (requires an understanding of the algorithm)
- Executability
- Break the protocol on purpose
- Much easier to check these things than in manual proofs!

## Heuristics?

- If Tamarin terminates, one of two options:
  - Proof, or
  - counterexample (in this context: attack)
- At each stage in proof, multiple constraint solving rules might be applicable
  - Similar to "how shall I try to prove this?"
  - Choice influences speed & termination, but not the outcome after termination
- Complex heuristics choose rule
  - user can give hints or override

#### Lemmas

- When it doesn't terminate...
- Guide the proof manually; export
- Write lemmas
  - "Hints" for the prover
    - They don't change the proof obligation, only help finding a proof
  - Specify lemma that can be used to prune proof trees at multiple points
  - more this afternoon and at TLS:DIV

## Symbolic analysis for cryptographers

#### Fundamental differences

- Dolev-Yao attacker strong abstraction of Probabilistic Polynomial Time Turing Machine
- Terms are an abstract view of bitstrings
- No quantitative information (e.g. bounds)

#### Current algorithm limitations

- Limited equational theories, e.g., MQV style exponentiation tricky: we miss Kaliski's UKS attack on MQV.
- What we could do (but often don't; ongoing work)
  - Negotiation, weak crypto
  - Small subgroup attacks
  - DSKS attacks
  - Length extension attacks

#### Hands-on session!

- Take Naxos-simplified (not full eCK)
- Remove
  - First argument to KDF, check what happens
  - Second etc.
- Load more complex threat model version
  - Do the same for the properties that held before
- Load eCK model version

## Discussion & solutions

## **Tamarin: Conclusions**



- Tamarin offers many unique features
  - Unbounded analysis, flexible properties, equational theories, global state, ...
  - Enables automated analysis in areas previously unexplored
- It has many other features I didn't touch on now (some this afternoon!)
  - Induction, restrictions, reusable lemmas, heuristics tuning, ...
  - Tomorrow at TLS:DIV TLS 1.3 analysis
  - Many new features planned!
- Tool and sources are free; development on Github

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