# Simple actionable tasks in a programmer mindset

1. Use signs and self explanatory elements and styling instead of instruction text for the whole site.
2. Provide the user with a way to enter two numbers.
3. Allow the player to choose between the operations +, -, \*, /.
4. Make it possible that the user can choose the operation at any point before showing the result.
5. Record the choice of the operation for use when the operation is executed just before showing the result to the user.
6. Provide the user with a way to show the result. The calculation is now executed and shown.
7. Set the calculator so that it is ready to continue calculating with the result.
8. Make it easily possible to start a new calculation if the user wishes to.
9. Style the calculator nicely with colours and a picture and give it a good title and description.

s. h.: <https://developer.mozilla.org/en-US/docs/Learn/JavaScript/First_steps/A_first_splash>