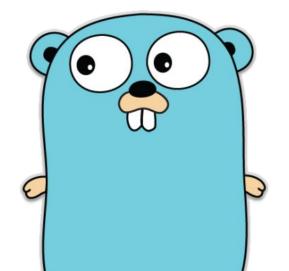
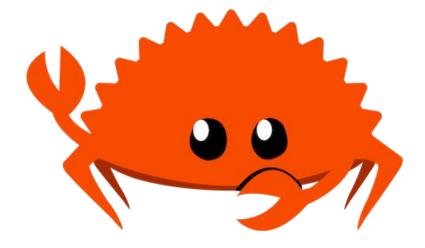
# Enough Go, what about Rust?

Mario Ortiz Manero nullderef.com

- Performance (not as important)
- 2 Simplicity ≠ better

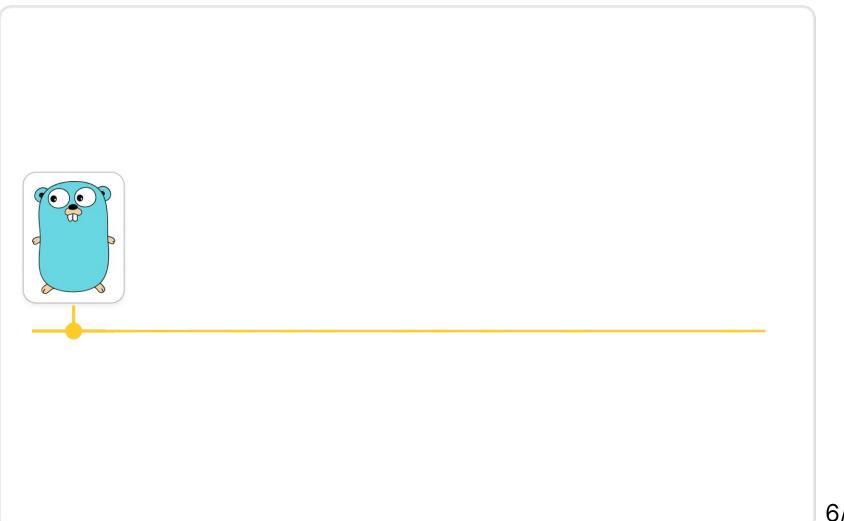


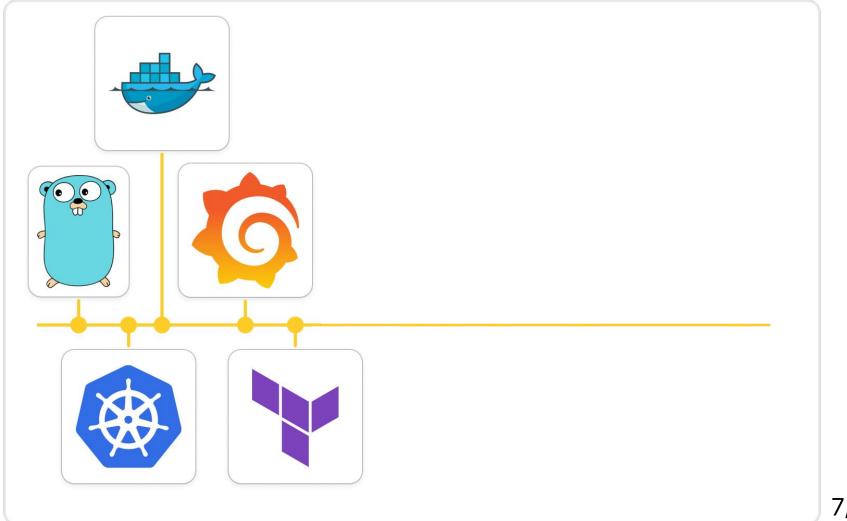


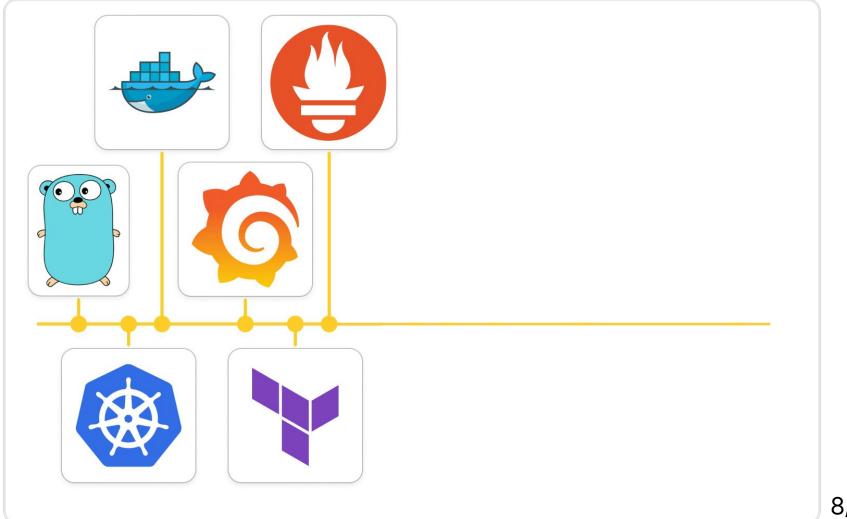
# SRE Go ...why?



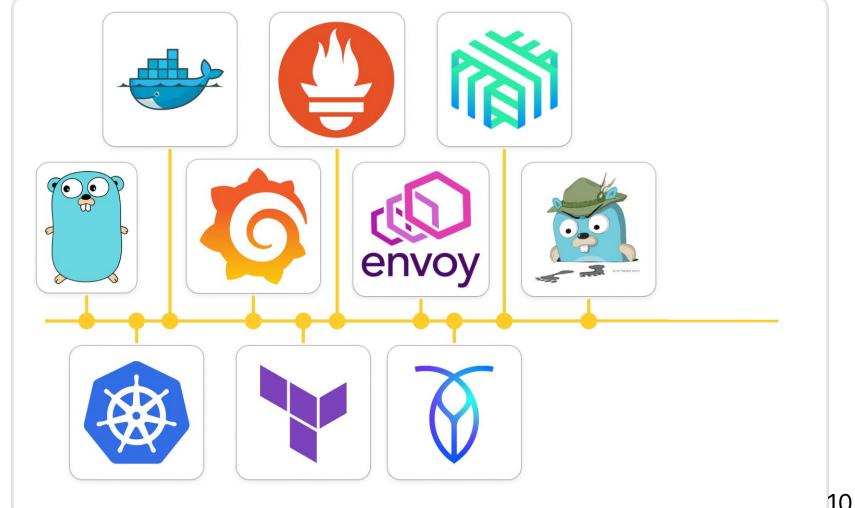


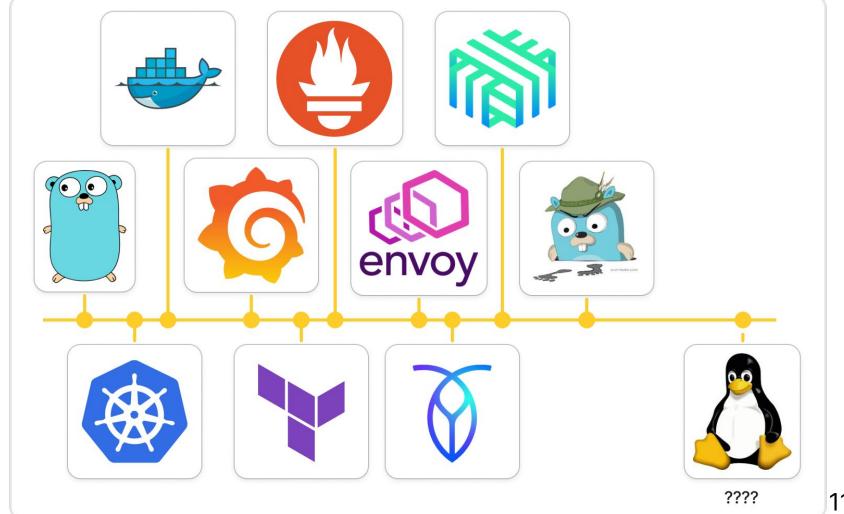












11/29









- Compiled
- No garbage collection
- Memory & thread safe

- Compiled
- No garbage collection
- Memory & thread safe
- Strong type system

- Compiled
- No garbage collection
- Memory & thread safe
- Strong type system
- Complete toolchain

### **O**Performance

# O Performance (not as important)

## **O**Simplicity

# Simplicity ≠ better



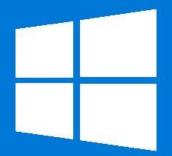
Your PC ran into a problem and needs to restart. We're just collecting some error info, and then we'll restart for you.

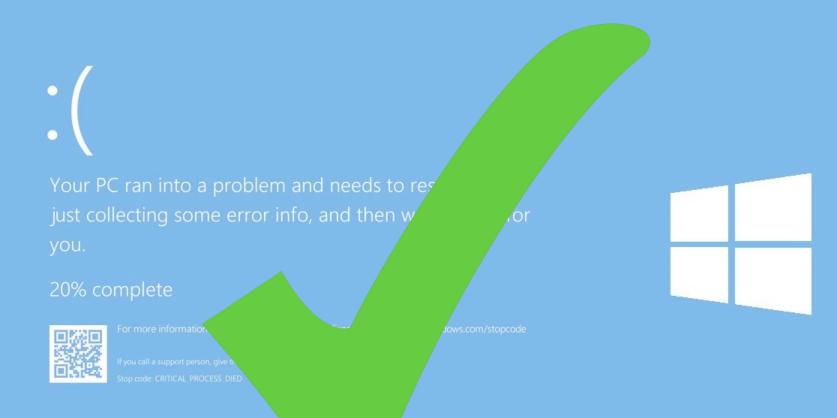
#### 20% complete



For more information about this issue and possible fixes, visit https://www.windows.com/stopcode

If you call a support person, give them this info Stop code: CRITICAL PROCESS DIED













### stdlib



## anything else

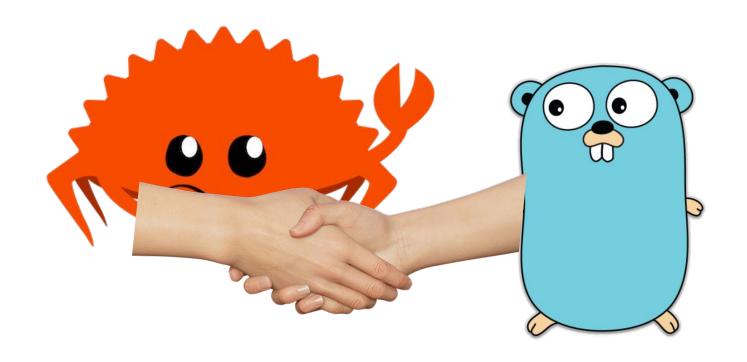
### stdlib



## anything else







### **DISCUSSION!**

- Simplicity vs. Rigidity
- Performance needs
- Hiring
- Your own experience