MARIO PORTILLO HERNAIZ

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✓ portillomario407@gmail.com in LinkedIn GitHub

Technical Skills

Languages: TypeScript, Java, JavaScript, SQL, Python, C++, PHP, Web-dev languages

Frameworks: React, Next.js, SQLite, JavaFX, Socket.IO Methodologies: OOP, Agile Development, Unit Testing

Professional Experience

Software Developer Jul 2023 - July 2024

Avco Systems

Slough

- Implemented new features, debugged and fixed defects by writing high quality, unit tested code.
- Assisted with requirements analysis and scoping of new projects as well as communicating directly with clients.
- Deployed and supported applications in Avco Systems' data centre and within cloud service providers.

Web Developer - Free Lance

Summer 2022

All City Cleaning

Remote

Led the early-stage digital transformation of a cleaning company, developing a user-friendly web interface to streamline business operations, increasing client engagement.

Assistant and Maintenance Surveyor at HS2

July 2021 - Sept. 2021

Dragados - Geocisa UK

London

Managed and updated critical software databases for HS2, tracking the movement and safety metrics of infrastructure, ensuring accuracy for ongoing projects.

Projects

Freeater | TypeScript, React, SQL, JavaScript | Business Project

- Co-founded and developed an innovative platform for users with food allergies, enabling verified feedback on restaurant allergy accommodations across the UK.
- As the sole developer, I led full-stack development, from crafting an intuitive front-end experience to building a scalable back-end system to handle user data and analytics.

Charity Network | TypeScript, React, SQL, JavaScript | Personal Project

Founded and developed Charity Network, a platform for charities to communicate, share resources, and collaborate effectively, improving resource distribution and community engagement.

Voice Recognition Al | C++ | Personal Project

Engineered a custom voice recognition AI system using Arduino UNO, enabling voice-controlled interactions, which enhanced the user interface for home automation projects.

Neural Network - Al | Java | University Coursework Project

Developed a Multi-Layer Perceptron (MLP) Neural Network using backpropagation, implementing pre-processing, training, and model evaluation techniques, achieving high accuracy in predictions.

Additional projects on my GitHub.

Education

Loughborough University

Oct. 2021 - Jun. 2025

Loughborough

BSc in Computer Science with Placement Year First & Second Year: 1:1 (First Class)

Ashcroft Technology Academy

Sept. 2018 - Jun. 2020

A-Levels: Maths (A), Computer Science (B), Further Maths (C)

London

AS Levels: Physics (B)

Achieved Positions

Media Co-ordinator: Loughborough AU Kickboxing Team.	2022 – 2023
Social Student Involvement Officer: Loughborough Computer Science department.	2022 - 2023
Club Captain: Leander Swimming Club.	2019 - 2021
Senior Prefect: Represented one of the five houses in my secondary school.	2018 - 2019