

Cecylia Błaszczak

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Laboratorium 6

Zadanie 1

```
#include <iostream>

#include <stdlib.h>

#include <time.h>

using namespace std;

void printTab(int * tab, unsigned int size){
    for(int i=0; i<size;i++){
        cout<<tab[i]<<endl;
    }
    cout<<endl;
};

void reverseTab(int * tab, unsigned int size){
    int tmpTab[size];
    for(int i=0,j=size-1;i<size;i++,j--){
        tmpTab[i]=tab[j];
    }
    for(int i=0; i<size;i++)
        tab[i]=tmpTab[i];
};

int main()
{
    srand (time(NULL));

    unsigned int rozmiar;

    cout<<"Podaj ilosc elementow w
    tablicy"<<endl;

    cin>>rozmiar;

    int tablica[rozmiar];

    for(int i=0;i<rozmiar;i++){
        tablica[i]=rand()%100+1;
    }

    printTab(tablica,rozmiar);

    reverseTab(tablica,rozmiar);

    printTab(tablica,rozmiar);

    return 0;
}
```

Zadanie 2

```
#include <iostream>
#include <string.h>

int main()
{
    using namespace std;

    cout <<"Wpisz znaki: "<<endl;

    char text[20];
    cin>>text;
    convertCase(text)

    for(int i=0; i<strlen(text); i++){
        int letter = (int)text[i];
        if(letter>=65 && letter <=90){
            letter+=32;
            text[i]=(char)letter;
        }
        else if(letter>=97 && letter <=122){
            letter-=32;
            text[i]=(char)letter;
        }
    }

    return 0;
}
```

Zadanie 3

```
#include <iostream>
#include <cstring>
using namespace std;

float add(float x, float y)
{
    return x+y;
};

float subtract(float x, float y)
{
    return x-y;
};

float multiply(float x, float y)
{
    return x*y;
};

float divide(float x, float y)
{
    return x/y;
};

float calculate(float x, float y, char *
operations[], unsigned int size)
{
    float result=0;

    for(int i=1; i<size; i++)
    {
        if (strcmp(operations[i], "add",
strlen(operations[i])) == 0)
            result+=add(x,y);

        else if (strcmp(operations[i], "sub",
strlen(operations[i])) == 0)
            result+=subtract(x,y);

        else if (strcmp(operations[i], "mul",
strlen(operations[i])) == 0)
            result+=multiply(x,y);

        else if (strcmp(operations[i], "div",
strlen(operations[i])) == 0)
            result+=divide(x,y)

    }

    return result;
};

int main(int argc, char * argv [])
{
    float x,y;

    cout<<"Podaj dwie liczby: "<<endl;

    cin>>x>>y;
    cout<<calculate(x,y,argv,argc)<<endl;

    return 0;}
```