

Requirements Analysis and Specification Document (RASD)

RASD







existing systems

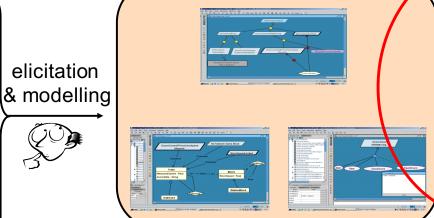


documents





elicitation



generation of RE deliverables



requirements document



analysis

& validation

Purposes of the RASD



- Communicates an understanding of the requirements
 - explains both the application domain and the system to be developed
- Contractual
 - may be legally binding!
- Baseline for project planning and estimation (size, cost, schedule)
- Baseline for software evaluation
 - supports system testing, verification and validation activities
 - should contain enough information to verify whether the delivered system meets requirements
- Baseline for change control
 - requirements change, software evolves

Audience of the RASD



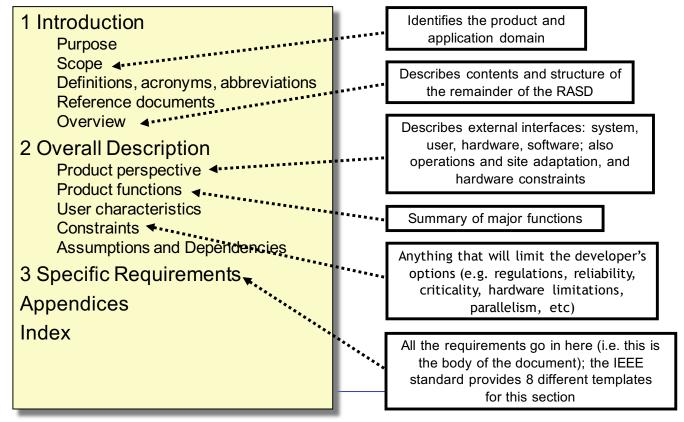
Costumers & Users

- most interested in validating system goals and high-level description of functionalities
- not generally interested in detailed software requirements
- Systems Analysts, Requirements Analysts
 - write various specifications of other systems that inter-relate
- Developers, Programmers
 - have to implement the requirements
- Testers
 - determine that the requirements have been met
- Project Managers
 - measure and control the analysis and development processes

IEEE Standard for RASD



Source: Adapted from ISO/IEC/IEEE 29148 dated Dec 2011



IEEE STD Section 3 (example)



Source: Adapted from ISO/IEC/IEEE 29148 dated Dec 2011

- 3.1 External Interface Requirements
 - 3.1.1 User Interfaces
 - 3.1.2 Hardware Interfaces
 - 3.1.3 Software Interfaces
 - 3.1.4 Communication Interfaces
- 3.2 Functional Requirements

this section organized by mode, user class, feature, etc. For example:

- 3.2.1 User Class 1
- 3.2.1.1 Functional Requirement 1.1

...

- 3.2.2 User Class 2
- 3.2.1.1 Functional Requirement 1.1

. . .

...

- 3.3 Performance Requirements
- 3.4 Design Constraints
 - 3.4.1 Standards compliance
 - 3.4.2 Hardware limitations etc.
- 3.5 Software System Attributes
 - 3.5.1 Reliability
 - 3.5.2 Availability
 - 3.5.3 Security
 - 3.5.4 Maintainability
 - 3.5.5 Portability
- 3.6 Other Requirements

Target qualities for a RASD (1)



- Completeness
 - w.r.t. goals: the requirements are sufficient to satisfy the goals under given domain assumptions

Req and Dom |= Goals

- all Goals have been correctly identified, including all relevant quality goals
- Dom represent valid assumptions; incidental and malicious behaviours have been anticipated
- w.r.t. inputs: the required software behaviour is specified for all possible inputs
- Structural completeness: no TBDs

Target qualities for a RASD (2)



Pertinence

- each requirement or domain assumption is needed for the satisfaction of some goal
- each goal is truly needed by the stakeholders
- the RASD does not contain items that are unrelated to the definition of requirements (e.g. design or implementation decisions)

Consistency

no contradiction in formulation of goals, requirements, and assumptions

Target qualities for a RASD (3)



Unambiguity

- unambiguous vocabulary: every term is defined and used consistently
- unambiguous assertions: goals, requirements and assumption must be stated clearly in a way that precludes different interpretations
- verifiability: a process exists to test satisfaction of each requirement
- unambiguous responsibilities: the split of responsibilities between the software-to-be and its environment must be clearly indicated

Target qualities for a RASD (4)



- Feasibility
 - the goals and requirements must be realisable within the assigned budget and schedules
- Comprehensibility
 - must be comprehensible by all in the target audience
- Good Structuring
 - e.g. highlights links between goals, reqts and assumptions
 - every item must be defined before it is used
- Modifiability
 - must be easy to adapt, extend or contract through local modifications
 - impact of modifying an item should be easy to assess

Target qualities for a RASD (5)



- Traceability
 - must indicate sources of goals, requirements and assumptions
 - must link requirements and assumptions to underlying goals
 - facilitates referencing of requirements in future documentation (design, test cases, etc.)

RASD: In which sections do we include all we have learnt about requirements?



- The RASD does not necessarily follow the order of our mental process to the requirements
- Section 1
 - Purpose part -> goals
 - Scope part -> analysis of the world and of the shared phenomena
- Section 2
 - Product perspective -> Further details on the shared phenomena and a domain model (class diagrams, and statecharts)
 - Product functions -> Requirements
 - User characteristics -> anything that is relevant to clarify their needs
 - Assumptions and dependencies -> Domain assumptions

- 129 - Introduction

RASD: In which sections do we include all we have learnt about requirements?



Section 3

- More details on all aspects in Section 2 if they can be useful for the development team
- Section 3.2 -> Definition of use case diagrams, use cases and associated sequence/activity diagrams

- 130 - Introduction

A note on traceability



- Use cases are related to some requirements. Keep track of this relationship through proper identifiers
 - ▶ E.g. RE.3 is associated to UC.3.1 and UC.3.2
- We may also have use cases that refer to multiple requirements
 - ▶ E.g., UC.3.1 may refer also to RE.2 (even thought the main relationship is with RE.3)
 - Make this explicit in the presentation
 - E.g., you could build a traceability matrix

- 131 - Introduction

Traceability matrix



Raw ID	Goal ID	Req ID	Use Case ID	Comments
r1	G.1	RE.3	UC.3.1	
r2	G.1	RE.2	UC.3.1	

 This may grow during the development process, example:

Raw ID	Goal ID	Req ID	Use Case ID	Test case ID	Comments
r1	G.1	RE.3	UC.3.1	TC.3.1.1	
r2	G.1	RE.2	UC.3.1		

- 132 - Introduction

References



- M. Jackson, P. Zave, "Deriving Specifications from Requirements: An Example", Proceedings of ICSE 95, 1995
- M. Jackson, P. Zave, "Four Dark Corners of Requirements Engineering", TOSEM, 1997
- B. Nuseibeh, S. Easterbrook, "Requirements Engineering: A Roadmap", Proceedings ICSE 2000
- A. van Lamsweerde, Requirements Engineering: From System Goals to UML Models to Software Specifications, Wiley and Sons, 2009
- M. Jackson, Software Requirements and Specifications: A Lexicon of Practice, Principles and Prejudices, ACM Press Books, 1995
- S. Robertson and J. Robertson, Mastering the Requirements Process, Addison Wesley, 1999
- Requirements Engineering Specialist Group of the British Computer Society http://www.resg.org.uk/
- B. Bruegge & A.H. Dutoit, Object-Oriented Software Engineering: Using UML, Patterns, and Java, 2nd Edition, Prentice Hall, Upper Saddle River, NJ, September 25, 2003
- Slides by Emmanuel Letier UCL.