```
\bullet \bullet \bullet
MENU = {
    "espresso": {
        "ingredients": {
             "water": 50,
             "coffee": 18,
        },
        "cost": 1.5,
    "latte": {
        "ingredients": {
             "water": 200,
             "milk": 150,
             "coffee": 24,
        },
        "cost": 2.5,
    "cappuccino": {
        "ingredients": {
             "water": 250,
             "milk": 100,
             "coffee": 24,
        },
        "cost": 3.0,
profit = 0
resources = {
    "water": 300,
    "milk": 200,
    "coffee": 100,
is_on = True
```

```
while is_on:
   # TODO 1: Prompt user by asking "What would you like? (espresso/latte/cappuccino):
   coffee_selection = input("What would you like? (espresso/latte/cappuccino):
").lower()
   # TODO 2: Turn off the Coffee Machine by entering "off" to the prompt.
    if coffee selection == "off":
       is on = False
   elif coffee_selection == 'report':
        print(f"""
       Water: {resources["water"]}
       Milk: {resources["milk"]}
       Coffee: {resources["coffee"]}
       Money: ${profit}
    ....
   else:
       drink = MENU[coffee selection]
       # TODO 4: Check resources sufficient?
        if check_resources(drink["ingredients"]):
            # TODO 5: Process coins
            payment = process_coins()
            # TODO 6: Check transaction successful?
            if is_transaction_success(payment, drink["cost"]):
               make_coffee(coffee_selection, drink["ingredients"])
```

• • •

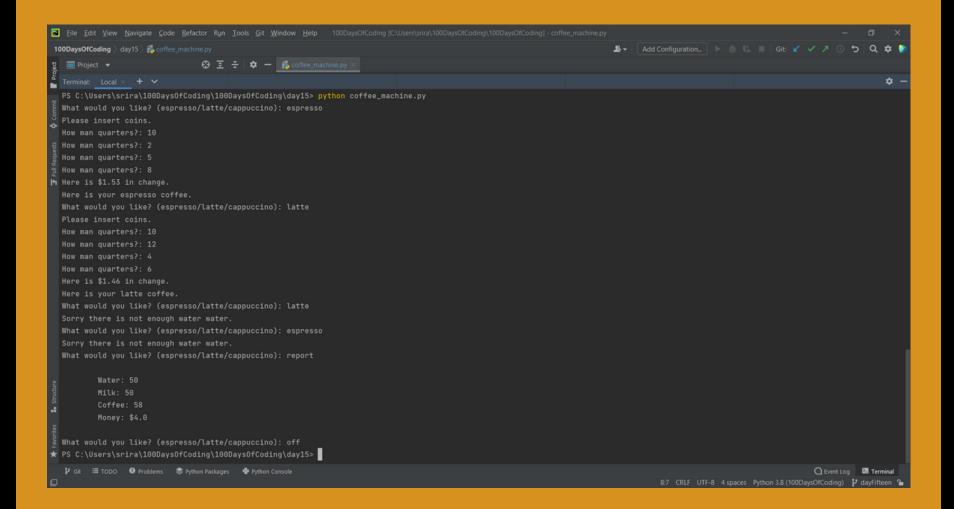
```
def is_transaction_success(money_received, drink_cost):
    """Return True when the payment is accepted. or False if money is insufficient."""
    if money_received >= drink_cost:
        change = round(money_received - drink_cost, 2)
        print(f"Here is ${change} in change.")
        global profit
        profit += drink_cost
        return True
    else:
        print("Sorry that's not enough money, Money refunded.")
        return False
def make_coffee(drink_name, order_ingredients):
    """Deduct the required ingredients from the resources."""
    for item in order_ingredients:
        resources[item] -= order_ingredients[item]
   print(f"Here is your {drink_name} coffee.")
```

```
def check_resources(order_ingredients):
    """Return True when order can be made, False if ingredients are insufficient."""
    for item in order_ingredients:
        if order_ingredients[item] >= resources[item]:
            print(f"Sorry there is not enough {item} water.")
            return False
    return True

def process_coins():
    """Returns the total calculated from coins inserted"""
    print("Please insert coins.")
    total = int(input("How man quarters?: ")) * 0.25
    total += int(input("How man quarters?: ")) * 0.1
    total += int(input("How man quarters?: ")) * 0.05
    total += int(input("How man quarters?: ")) * 0.01
    return total
```



• • •



##